THE CARTOON BOOK OF

# DODGEBALL




GOAL & INVASION

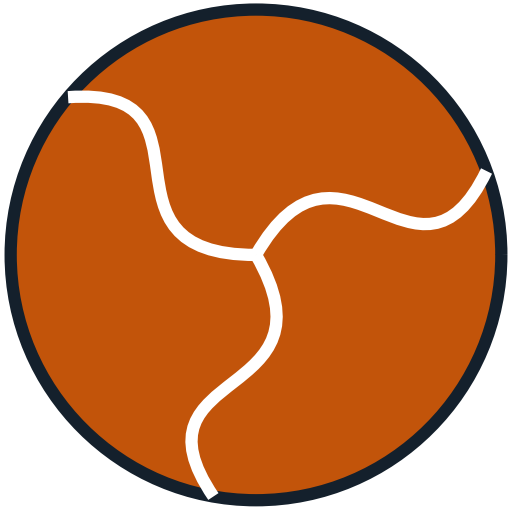
SPORT ON EARTH

**Sport on Earth Books · The Basket & net Family**

Original illustrations · No characters were copied in the making of this book

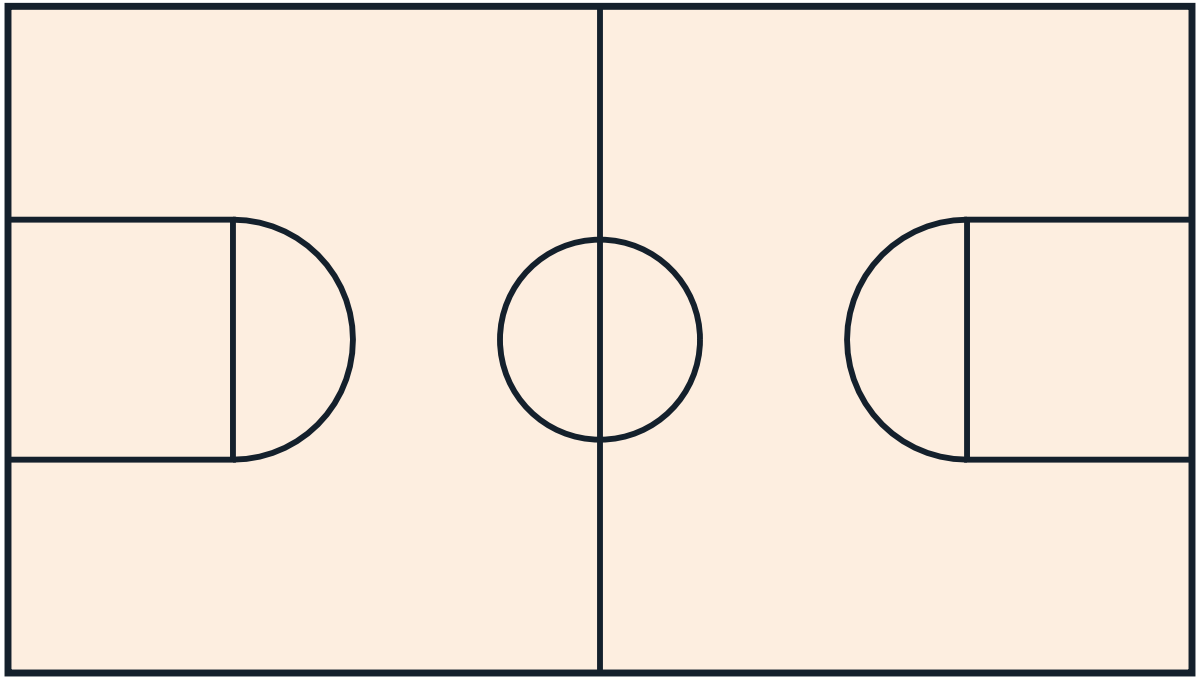
# Meet Dodgeball!

Throw balls to eliminate opponents.



# Where It Is Played

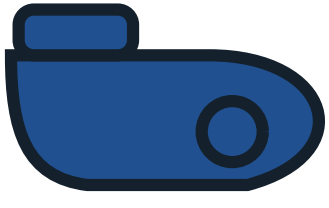
An indoor court split by a centre line, with an activation line drawn 3 metres from the centre line in each half.



# The Gear

Six WDBF-approved foam dodgeballs, about 17.8 cm across, and a marked indoor court with centre and activation lines.





# How It Starts

Line up six per side behind your back line, rush your three designated centre-line balls on the signal, carry them back across your activation line, then start throwing.



# How to Play

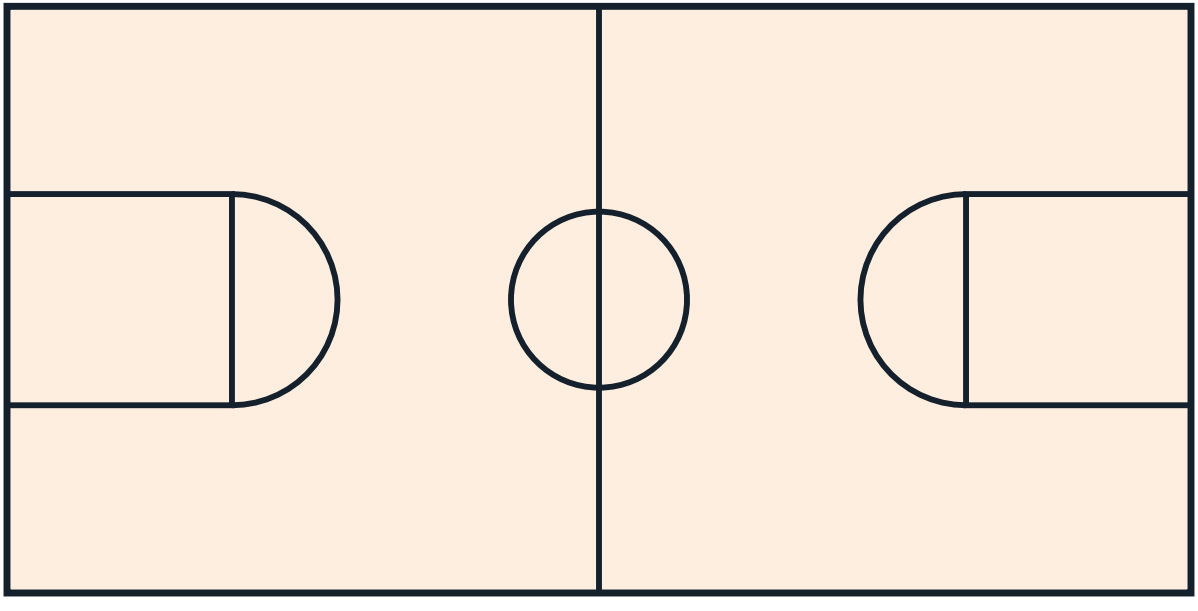
- Six players per team are active in a set, from a match roster of at least six and no more than 12 players, with up to three named ball retrievers off-court.
- A match is two halves of 20 minutes, played as a series of sets of up to three minutes of regular play.
- A set is won by eliminating all opposing players; each set win is worth one point, and the team with the most points at the end of the match wins.
- Each set starts with an opening rush: six foam balls are placed on the centre line, three designated to each team, and a ball becomes live only after it crosses the team's activation line, 3 metres from the centre line.

# More of the Game

- A player hit by a live ball is out; a ball stays live until it touches the ground, a wall or another external surface.
- Players may block a thrown ball with a ball they hold, but contact with the fingers while blocking, or losing control of the blocking ball, puts the blocker out.
- Players may only throw balls — kicking or spiking is not allowed — and an attempt must pass within one metre of an opponent to count as a valid attempt.
- The team holding 'burden' (decided first by most balls, then most players) has ten seconds to make a valid attempt, or it must hand over the balls in its control.

# The Shape of a Match

Two teams of six throw foam balls to eliminate every opponent in short sets inside two 20-minute halves; most set points wins the match.

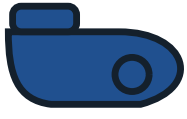


# More of the Basket & net Family

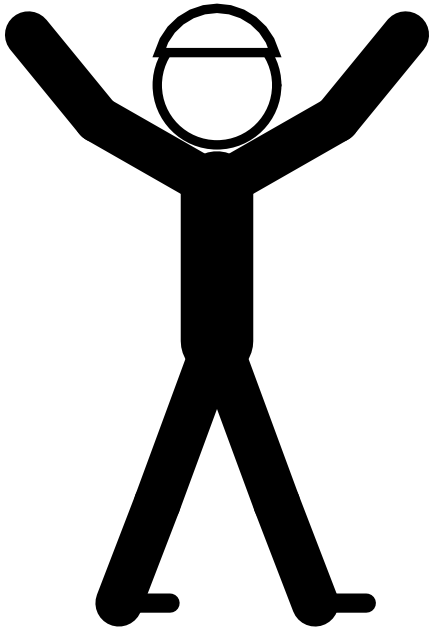
- Basketball — Five players per side shoot a ball through a hoop 3.05 m high.
- Volleyball — Six a side, three touches to send the ball over the net, rallies to 25 points.
- Netball — Seven a side; pass without dribbling and shoot into a ring from within the shooting circle.
- Handball — Seven a side; pass and throw the ball to score in a goal guarded by a keeper.
- 3x3 Basketball — Half-court basketball with a 12-second shot clock.
- Freestyle Basketball — Ball-handling tricks set to rhythm and choreography.

# A Note on the Rules

Dodgeball is governed internationally by the World Dodgeball Federation (WDBF, founded 2012) and rival codes (World Dodgeball Association cloth-ball rules) — the sport has never fully unified foam and cloth ball traditions, and formats differ by federation. The honest record is fragmentation, not change: no single governing code exists from which to date landmark amendments. No major documented rule change is carried for dodgeball.

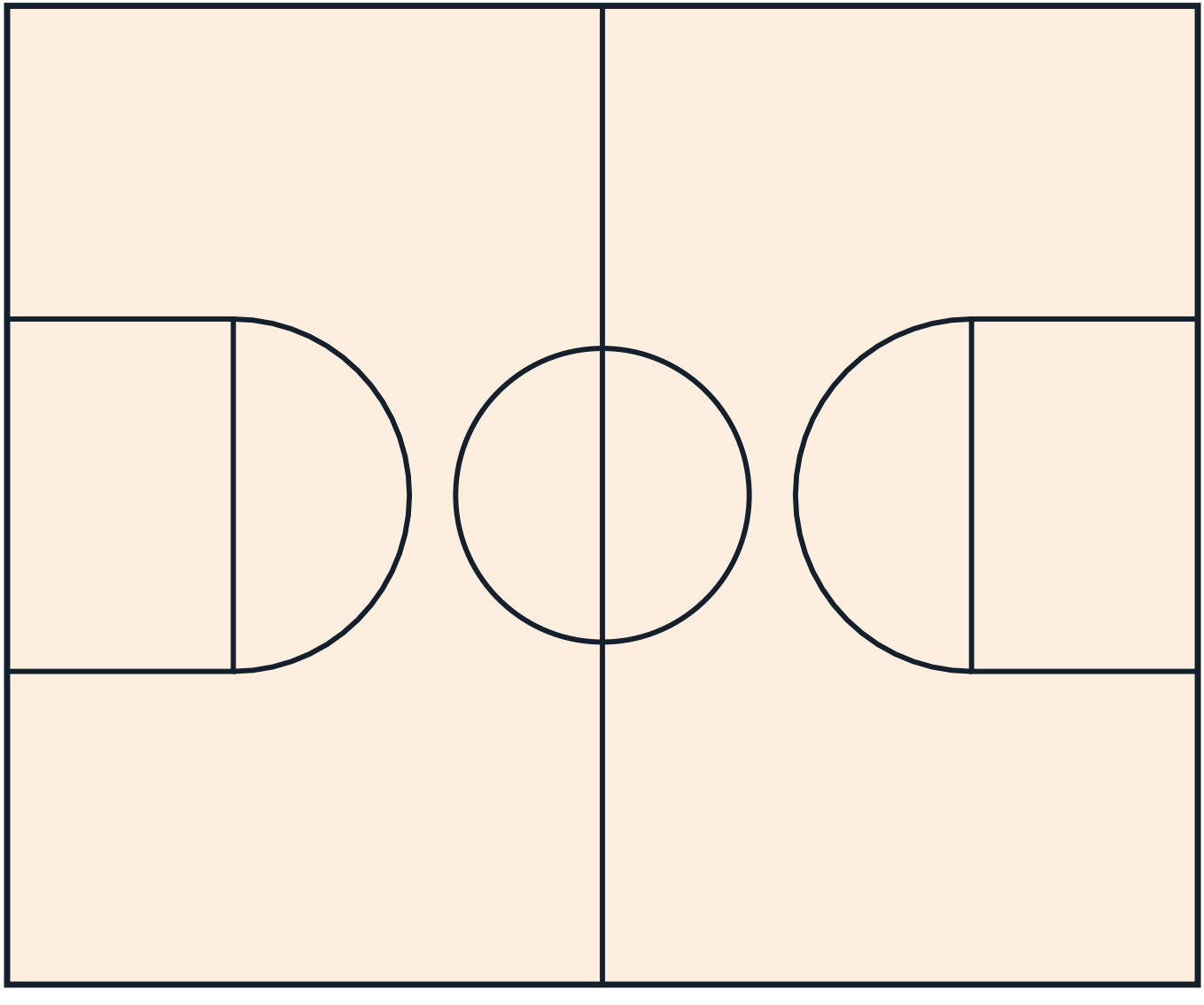


# Colour the Action



*Psst — this page is a colouring page!*

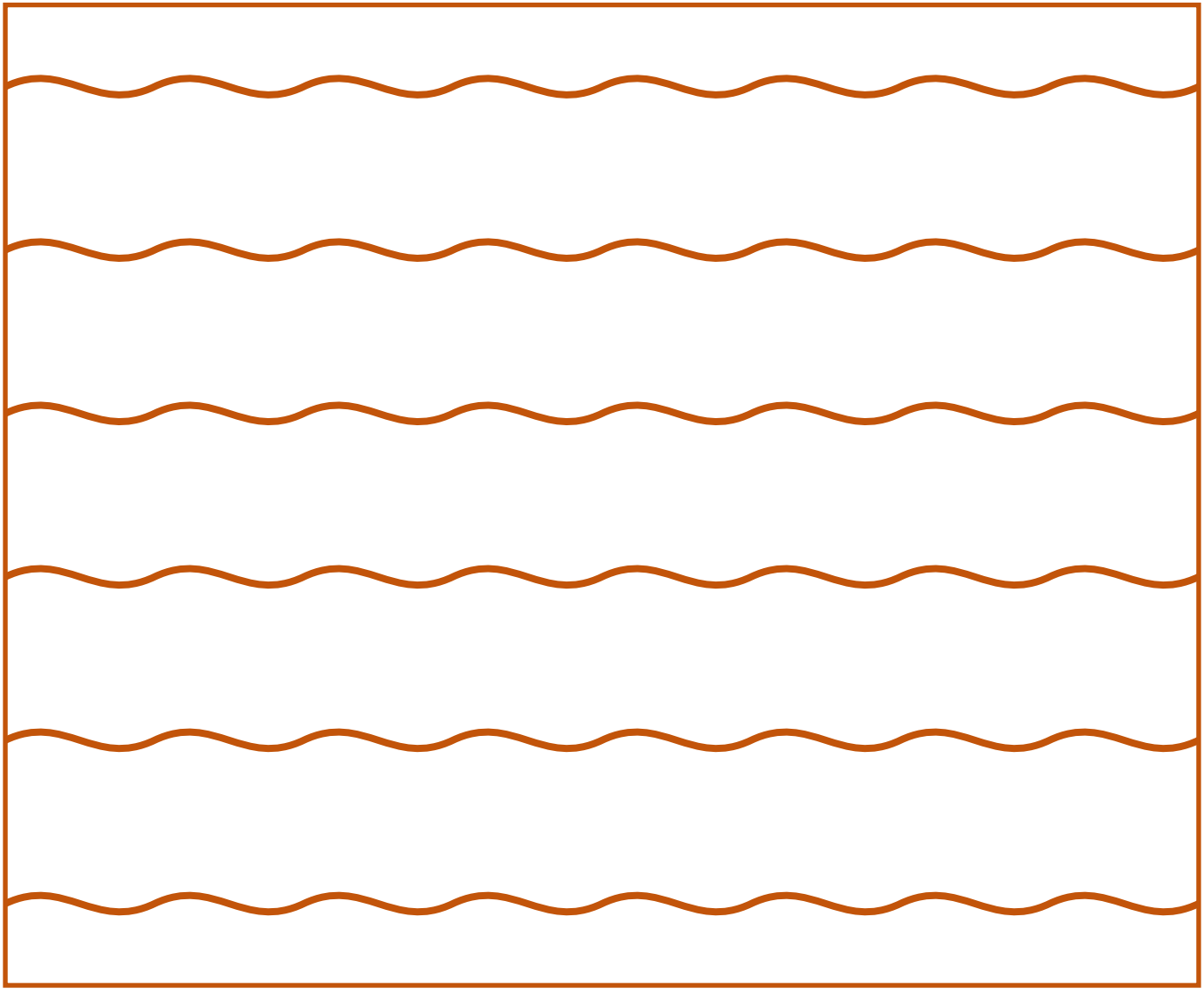
# The Sport Today



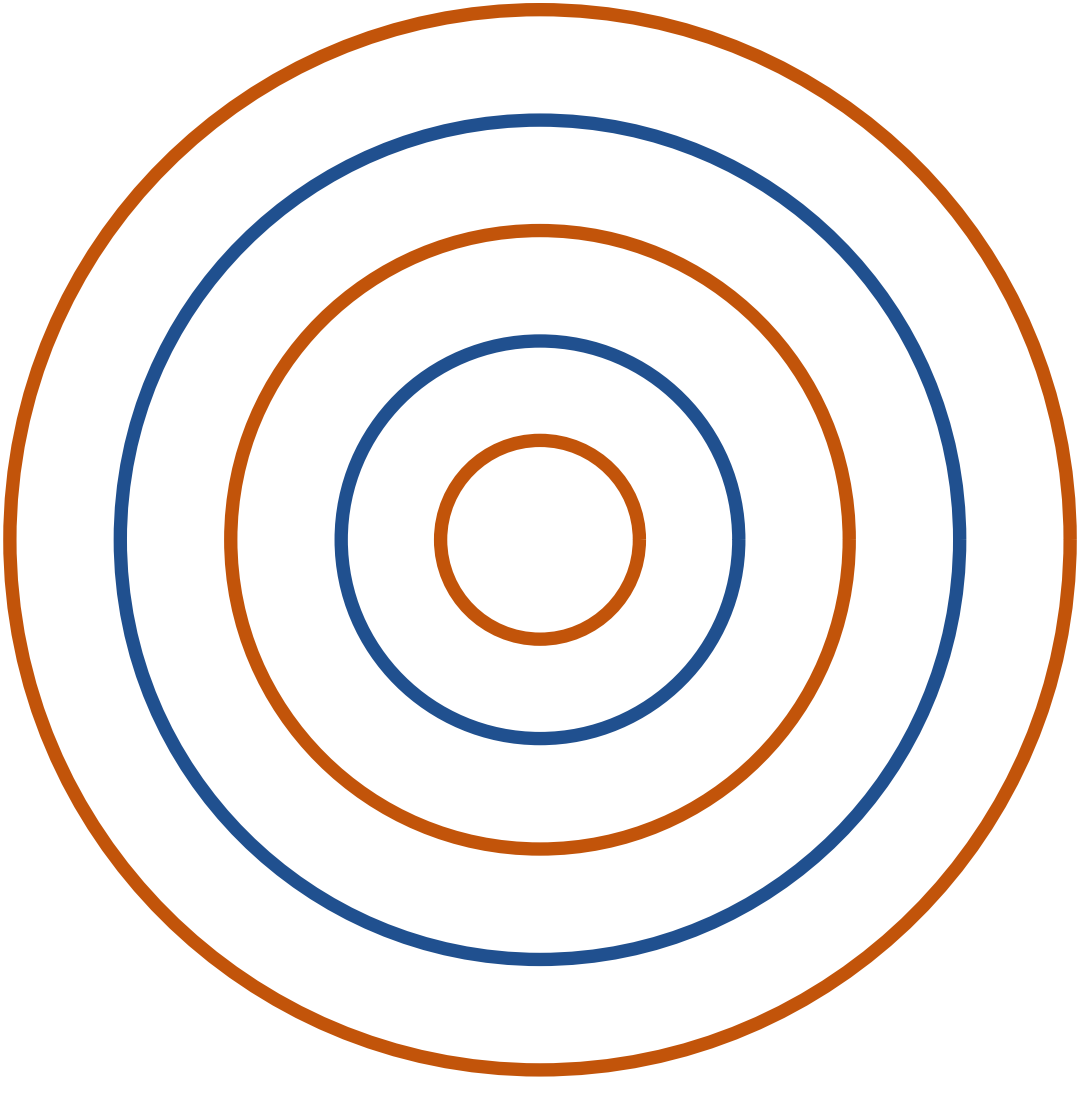
# At School and College



# Play It Near You



# Through the Year



# The Basket & net Family

Every sport belongs to a family of games that share its shapes and skills. Here are some of this book's closest relatives — each with a cartoon book and a colouring book of its own.

- Basketball — Five players per side shoot a ball through a hoop 3.05 m high.
- Volleyball — Six a side, three touches to send the ball over the net, rallies to 25 points.
- Netball — Seven a side; pass without dribbling and shoot into a ring from within the shooting circle.
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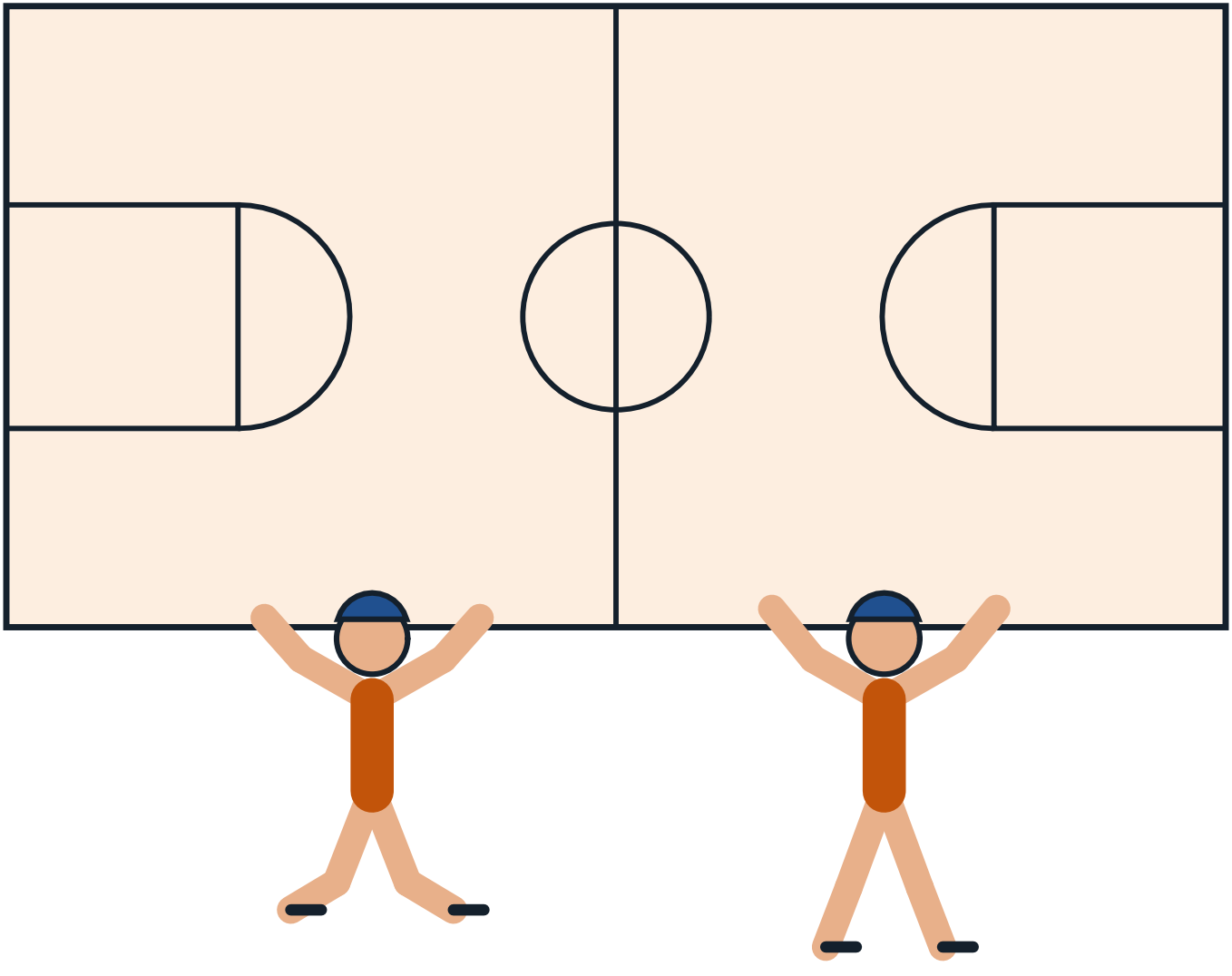
- 3x3 Basketball — Half-court basketball with a 12-second shot clock.

# Game Day!

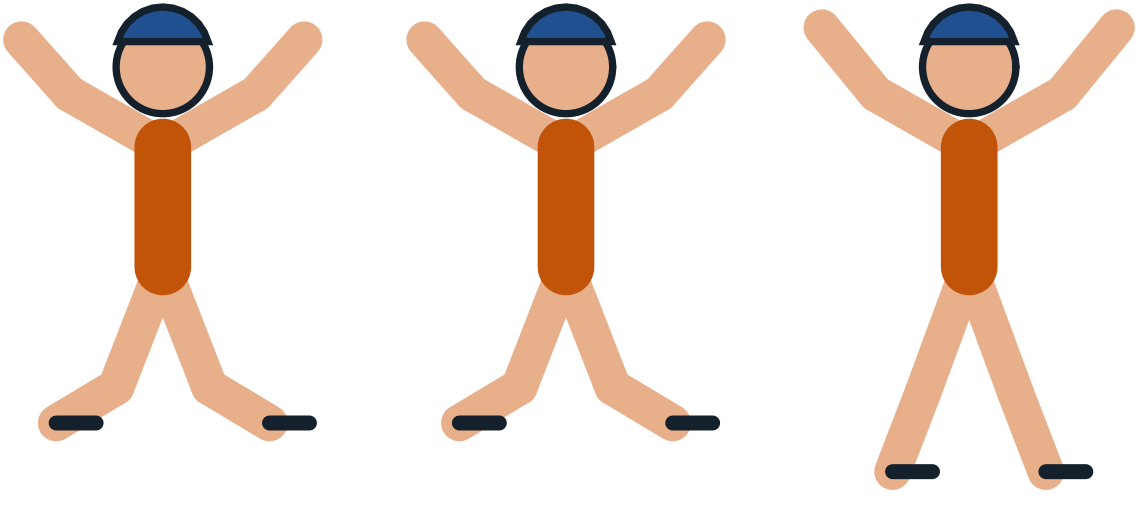


# The Sport on Earth Mark

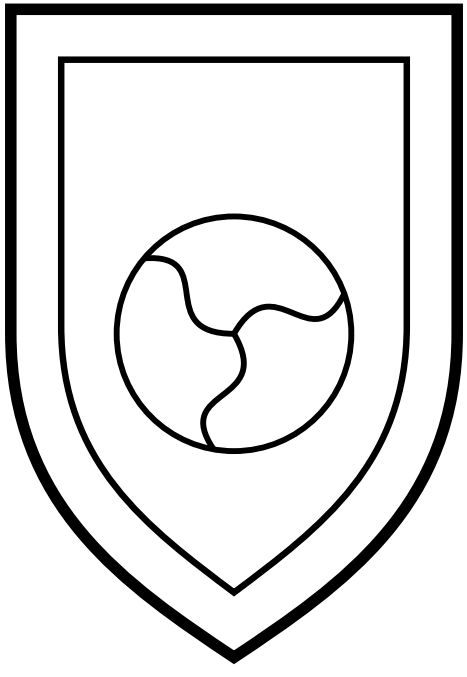
Every sport on Sport on Earth carries its own original mark, drawn for the site. Here is this sport's.



# Moves of the Game



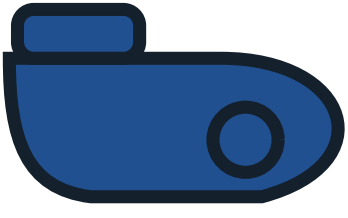
# Design a Badge



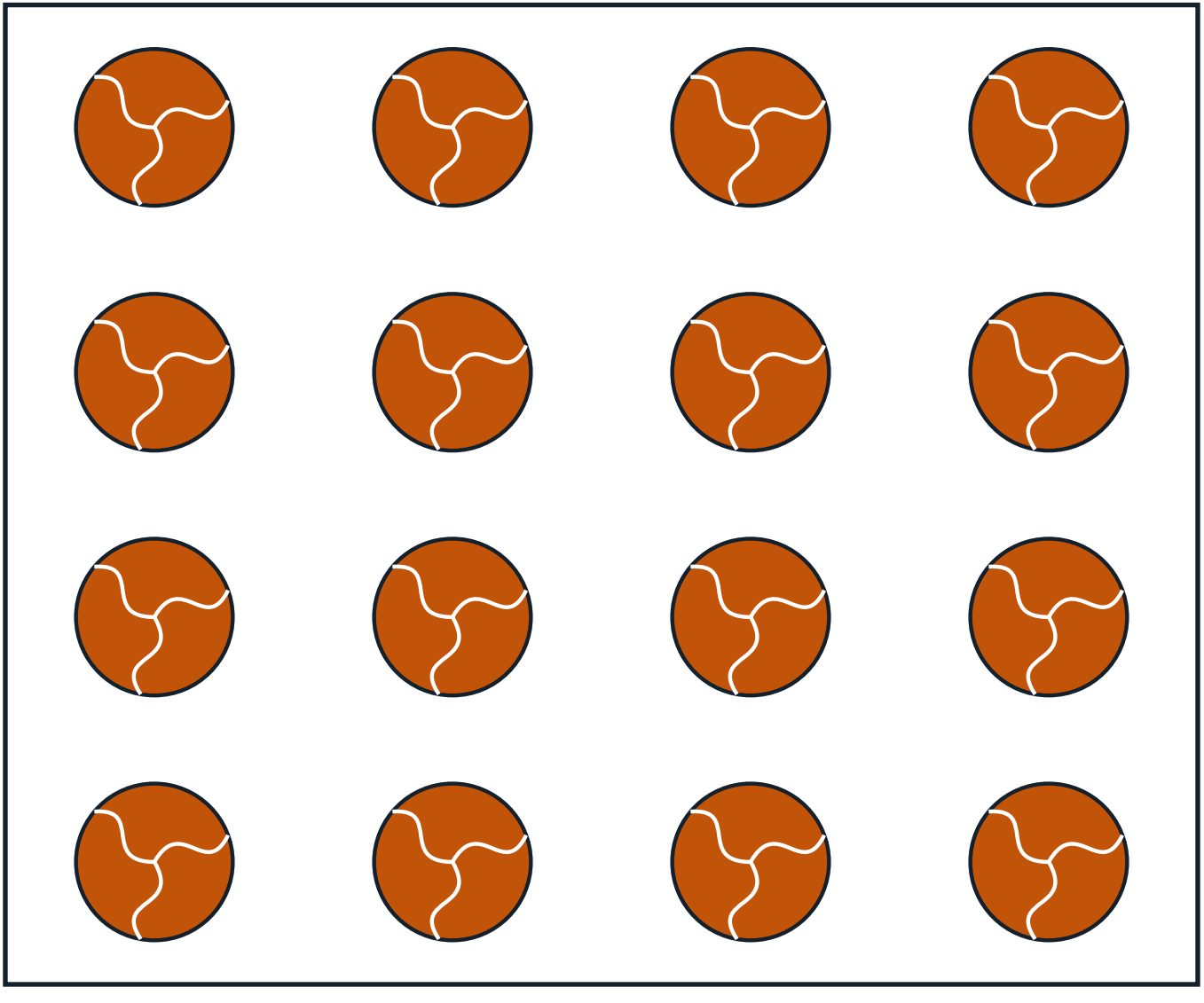
*Draw and colour a badge for your own team.*

# The Gear Parade

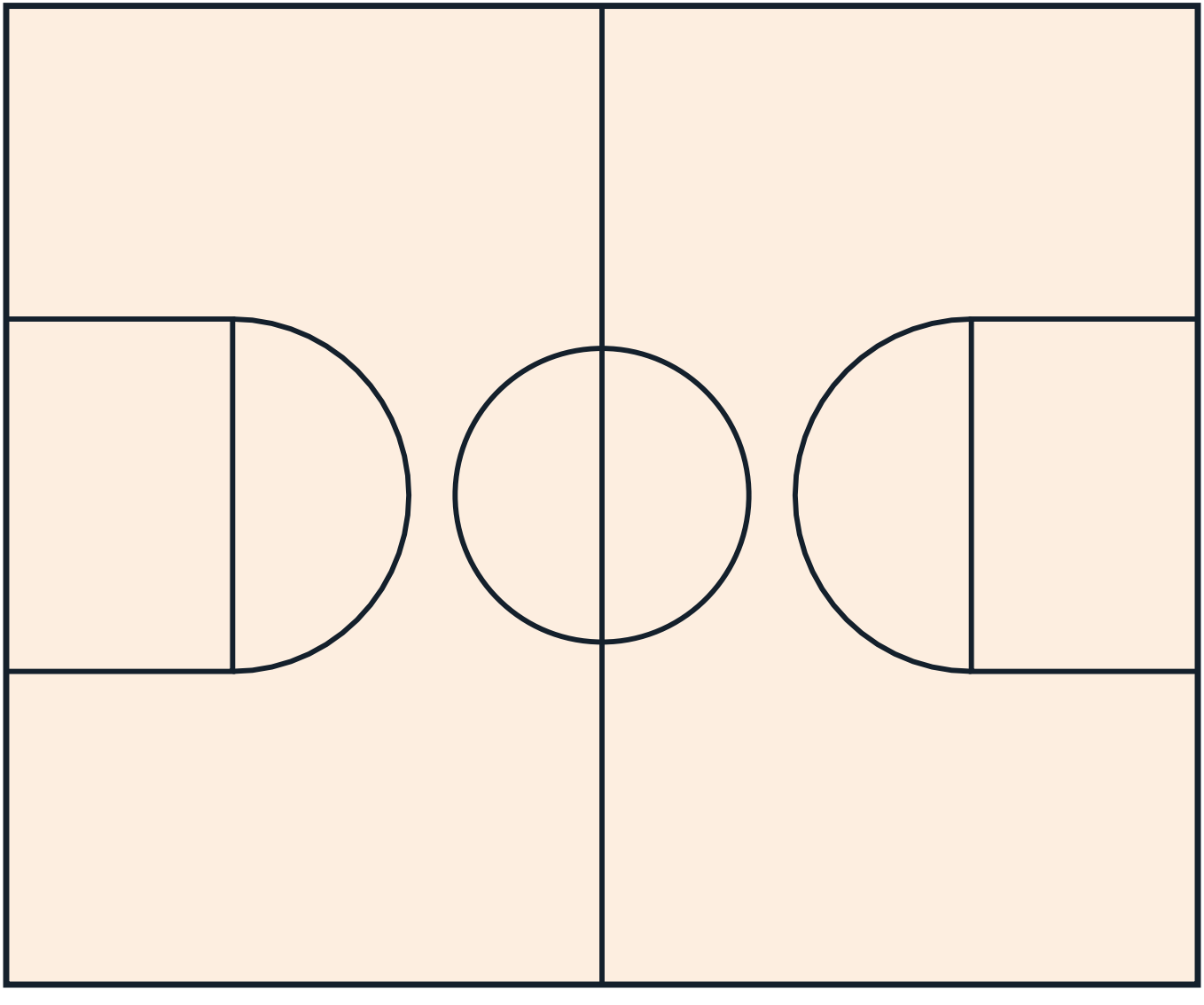




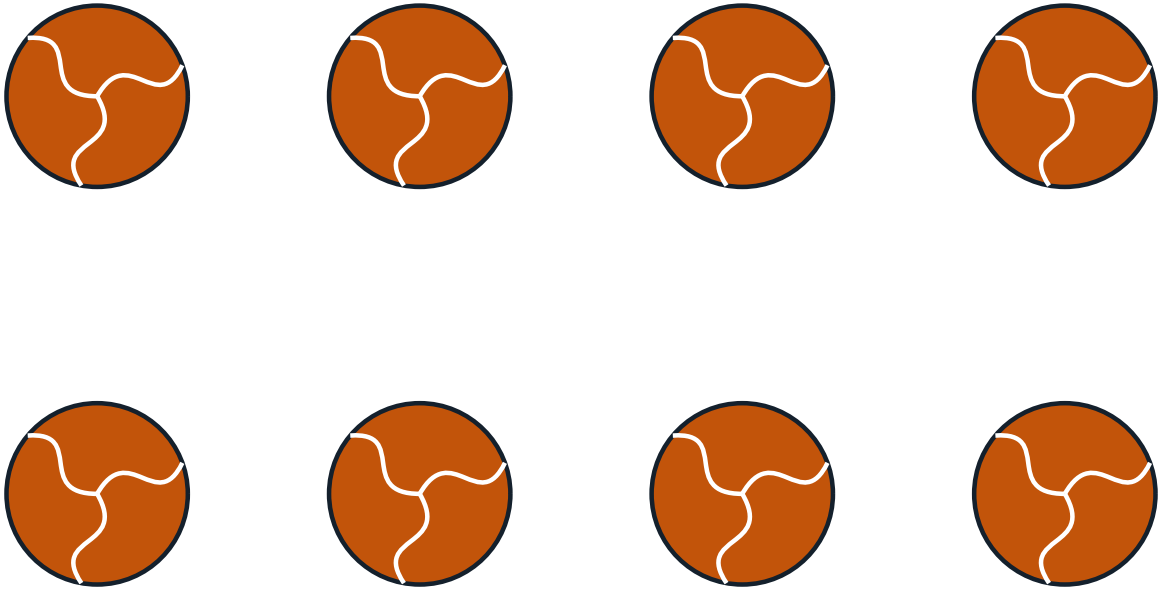
# Pattern Play



# The Arena From Above



# Count the Balls!



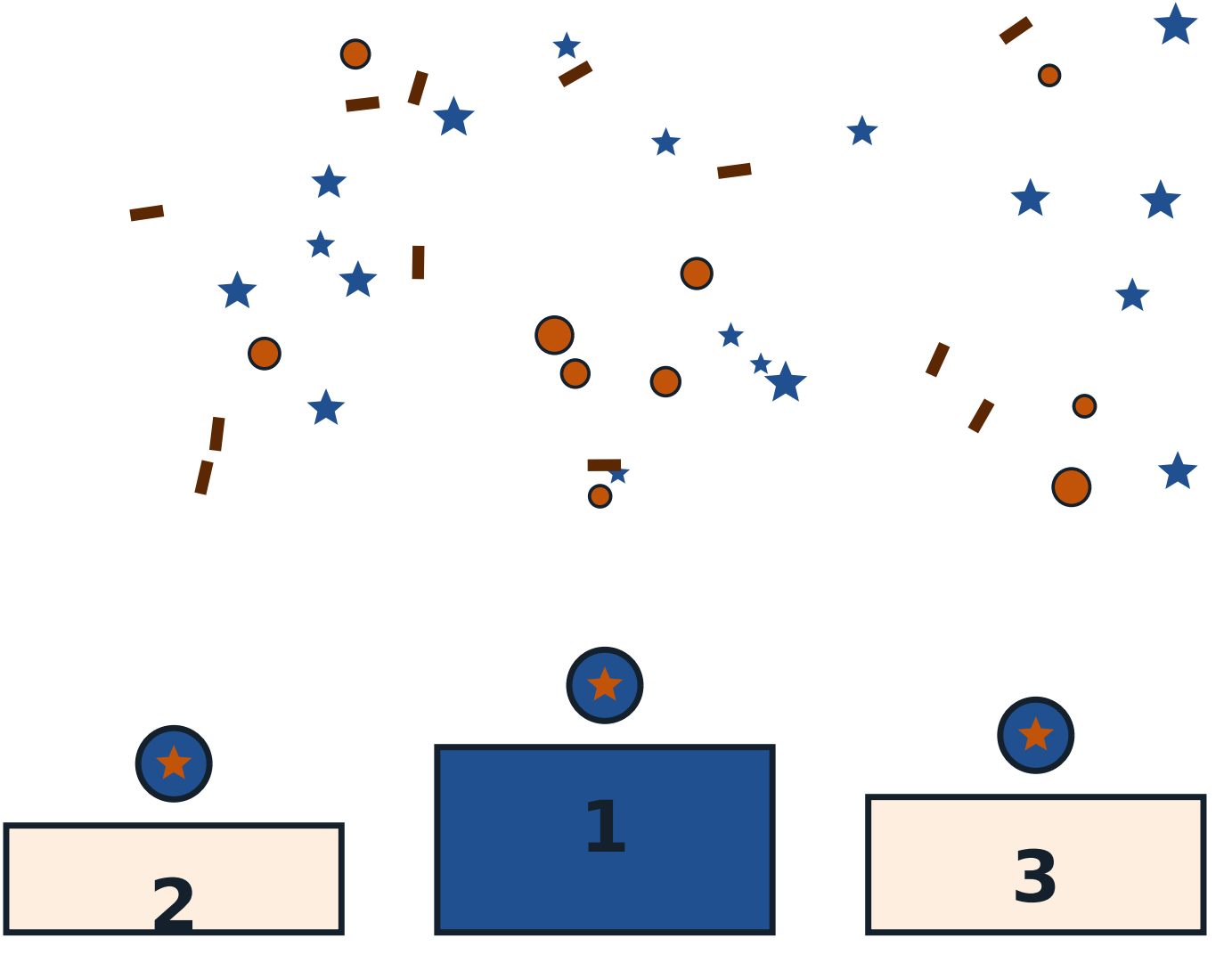
*How many can you count? Write the number here: _____*

# My Favourite Part of Dodgeball

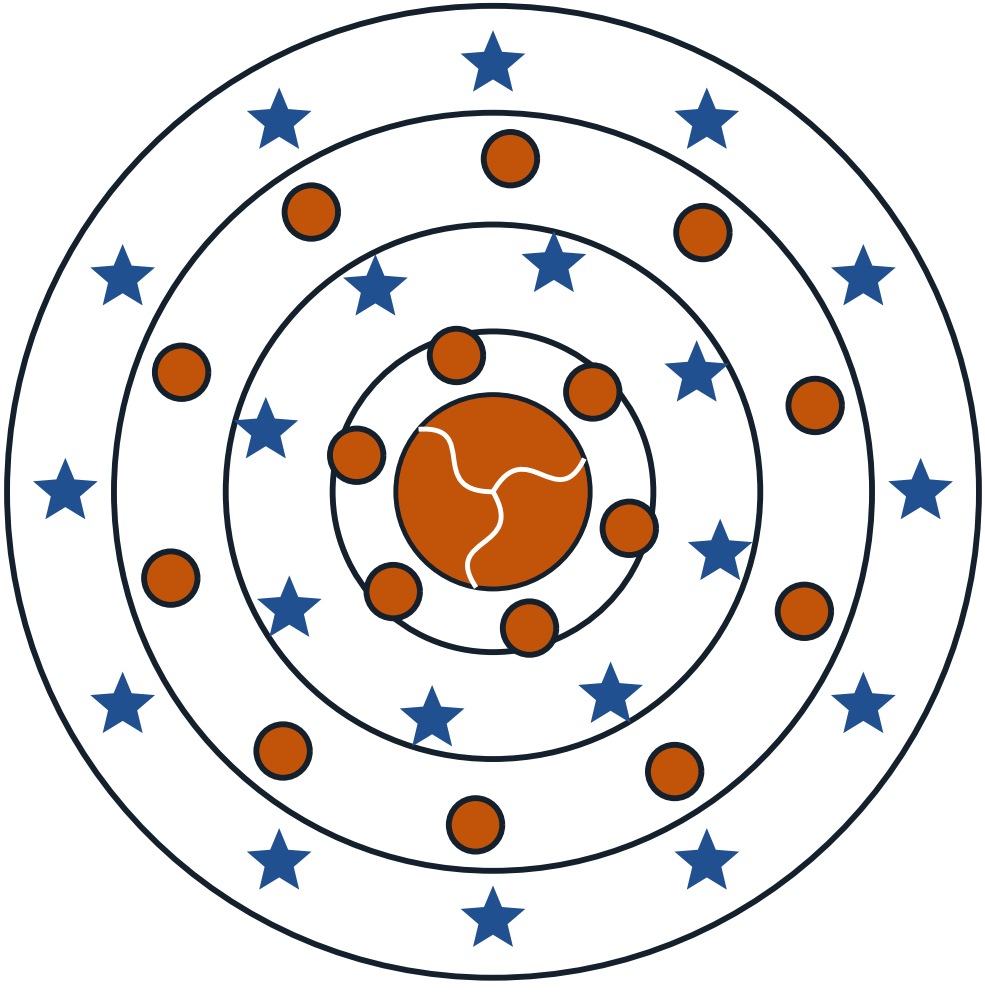
# Gear Close-Up



# Champions!



# The Mandala of the Game



# About This Book

Governing body: World Dodgeball Federation (WDBF). Laws edition the site's rules file follows: WDBF Foam Dodgeball Rules 2026. Everything in this book comes from Sport on Earth's own verified sport files — the same words you can read on the sport's page at Sport on Earth. The illustrations are original artwork drawn by computer for this book series. They are not pictures of real players, real teams or anybody else's characters.

# More Books in the Family

- The Cartoon Book of Basketball
- The Cartoon Book of Volleyball
- The Cartoon Book of Netball
- The Cartoon Book of Handball
- The Cartoon Book of 3x3 Basketball
- The Cartoon Book of Freestyle Basketball
- The Basketball Colouring Book
- The Volleyball Colouring Book

# My Notes

# Dodgeball

The Cartoon Book of Dodgeball — a Sport on Earth Book.

Text from Sport on Earth's verified sport files. Illustrations: original programmatic artwork created for this series, including the site's own sport mark. No copyrighted characters, team logos or player likenesses appear in this book.

Collect the whole shelf: a cartoon book and a colouring book for every one of the 442 sports and games on Sport on Earth.

