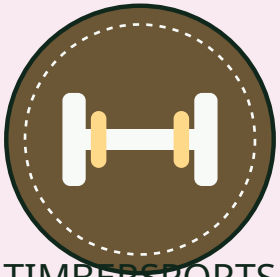
THE CARTOON BOOK OF

TIMBERSPORTS



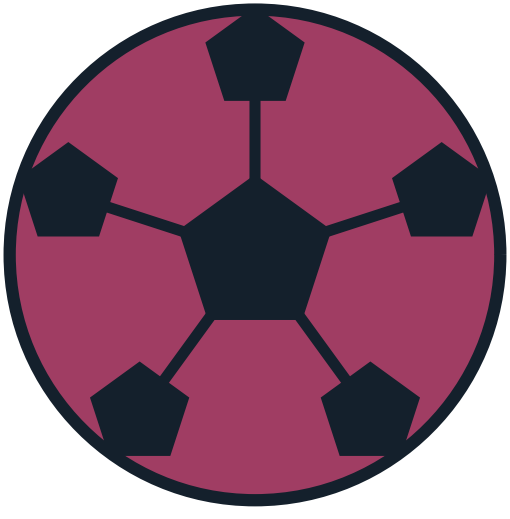
SPORT ON EARTH

Sport on Earth Books · The Athletics & endurance Family

Original illustrations · No characters were copied in the making of this book

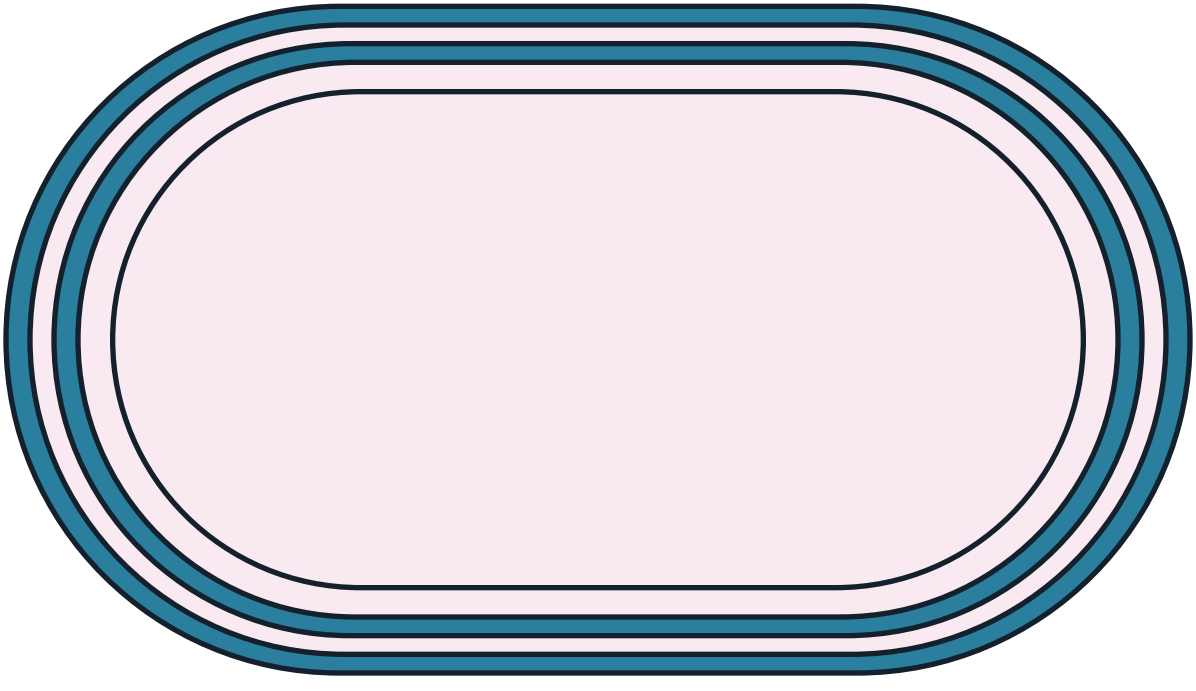
Meet Timbersports!

Axe and saw events from lumberjack tradition.



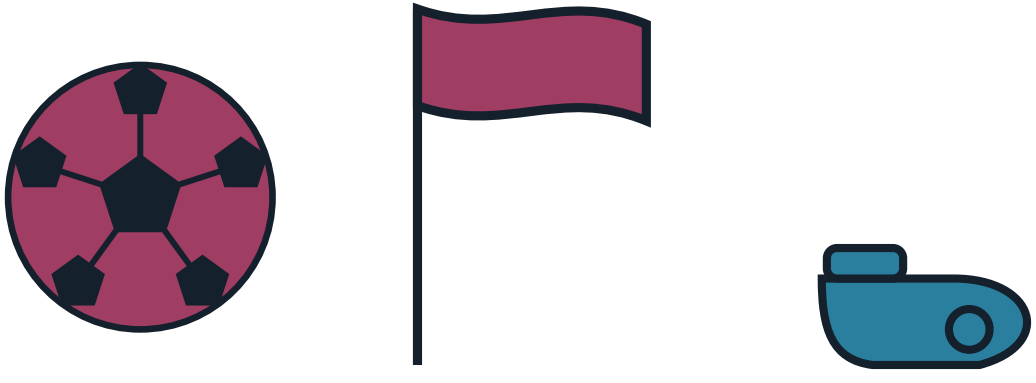
Where It Is Played

A raised competition stage with discipline stands holding the logs — pro wood diameters include 40 cm for Stock Saw, 32 cm for Underhand Chop and 46 cm for Single Buck and Hot Saw.



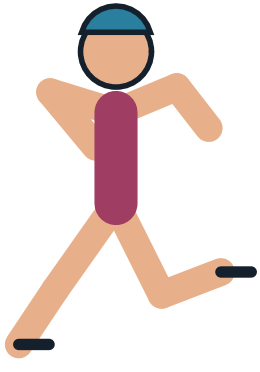
The Gear

Competition axes, a one-man cross-cut saw (Single Buck, about 2 m long), the standard STIHL chainsaw for Stock Saw, a customised Hot Saw, springboard planks, and safety clothing/protection as required by the organisers.



How It Starts

Begin through a national TIMBERSPORTS® club or rookie programme: rookies must be able to master at least one of Standing Block, Underhand, Stock Saw or Single Buck within its time limit, learning axe and chainsaw handling under qualified supervision before any competition.



How to Play

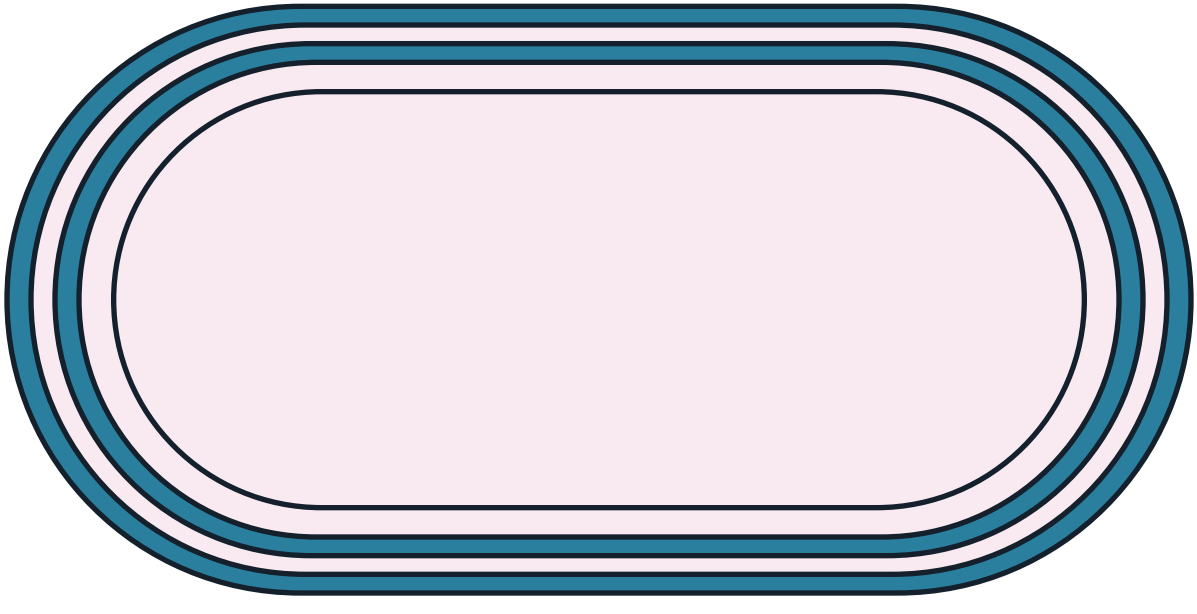
- Format: athletes compete in six disciplines — three axe disciplines (Springboard, Underhand Chop and Standing Block Chop) and three sawing disciplines (Single Buck, Stock Saw and Hot Saw).
- Format — individual round format (the standard for championships): round 1 tests all athletes in Underhand Chop, Stock Saw and Standing Block Chop, the top eight advance to Single Buck and Springboard in round 2, and the top six contest the Hot Saw in round 3.
- Scoring: points are awarded per discipline from the times achieved, with the fastest athlete taking the maximum points (12 per discipline in round 1, 16 in round 2 and 18 in the Hot Saw round); the highest total points wins.
- Scoring law: any infringement of the rules in a discipline results in disqualification from that discipline and zero points for it.

More of the Game

- Stock Saw: every athlete uses the same standard chainsaw model and must cut two complete cookies from a 40 cm log with one downward and one upward cut inside a marked 10 cm zone; sawing over the line or failing to complete both cookies is a disqualification.
- Underhand Chop: standing on top of a horizontally mounted 32 cm log, the athlete must chop through it from both sides; cutting through from one side only leads to disqualification.
- Hot Saw: with a tuned, customised chainsaw, the athlete cuts three cookies inside a marked 15 cm zone from a 46 cm horizontally mounted log.
- General law: no athlete may be physically assisted or aided by technical devices during a discipline, no tools other than the competition tools are allowed on stage, and alcohol or illegal drugs during a competition bring immediate disqualification.

The Shape of a Match

A timed wood-chopping and sawing series on a stage: athletes race the clock through axe and saw disciplines, converting each time into points across elimination rounds until the highest total wins.

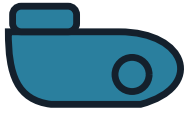


More of the Athletics & endurance Family

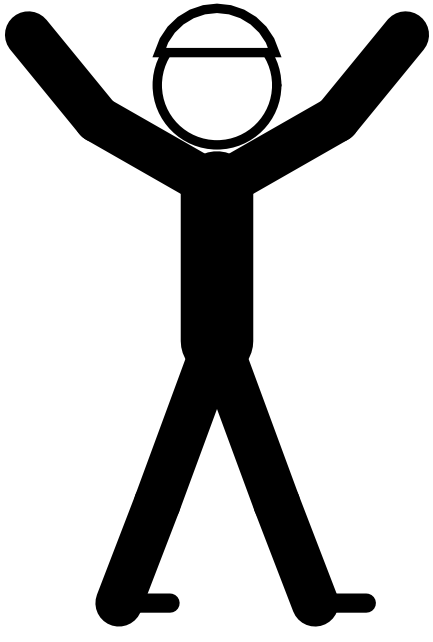
- Athletics (Track & Field) — Running, jumping, and throwing events measured by time, height, or distance, plus combined even.
- Cycling — Road, track, mountain bike, and BMX racing; road stage races reward overall time across days.
- Swimming — Four strokes (freestyle, backstroke, breaststroke, butterfly) raced over distances from 50 m to.
- Marathon and Road Running — 42.195 km road races, with the World Marathon Majors.
- Triathlon — Swim, bike and run in one race.
- Ultrarunning and Trail Racing — Races longer than a marathon on trails; UTMB is the best known.

A Note on the Rules

Timbersports (lumberjack sports) is governed at its flagship by the STIHL TimbersportS Series' authored code (six disciplines across axe and saw events, with equipment specifications) plus traditional national formats (Australia's woodchopping handicaps tradition is its own century-old system). No landmark dated law change is carried for timbersports.

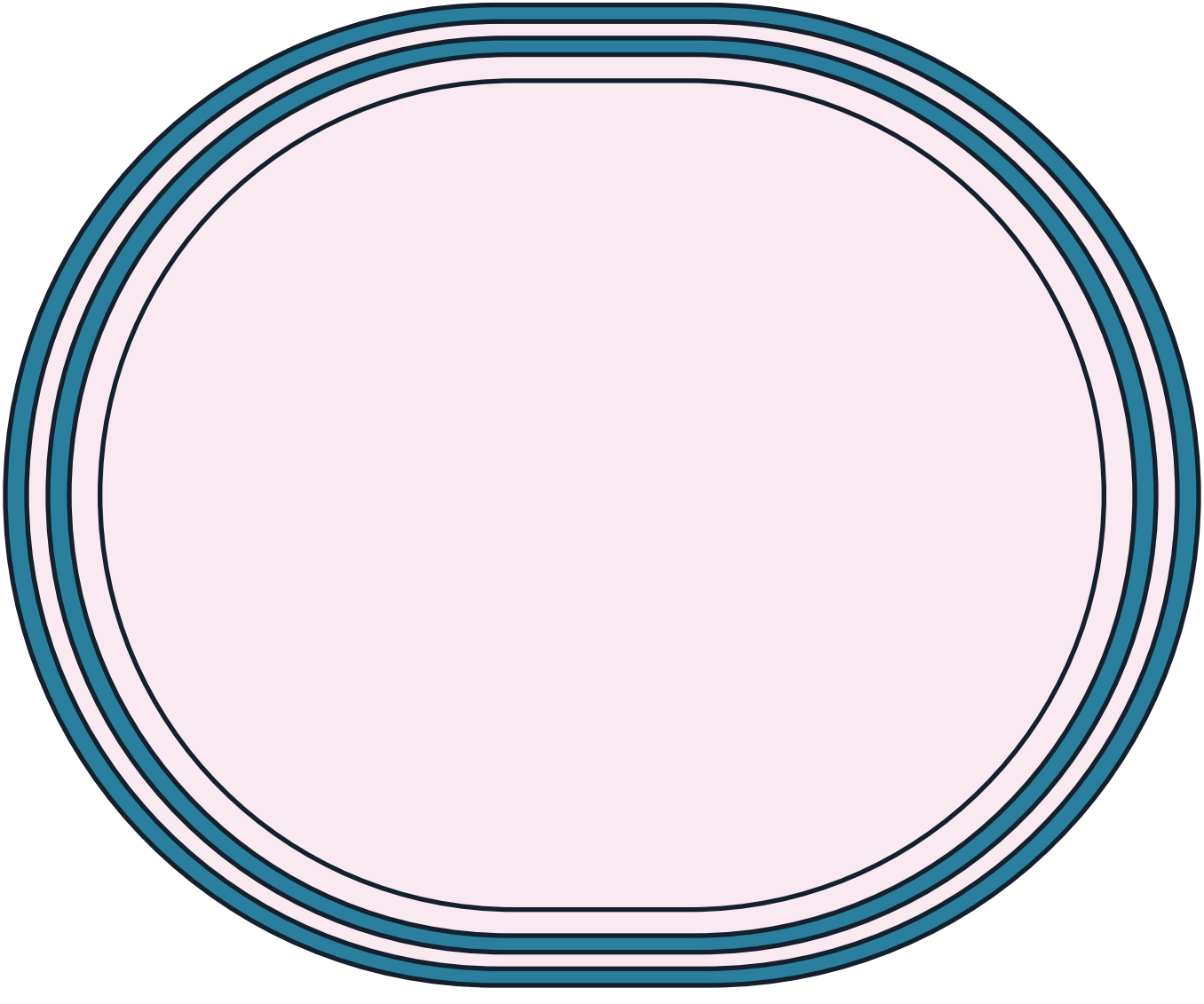


Colour the Action

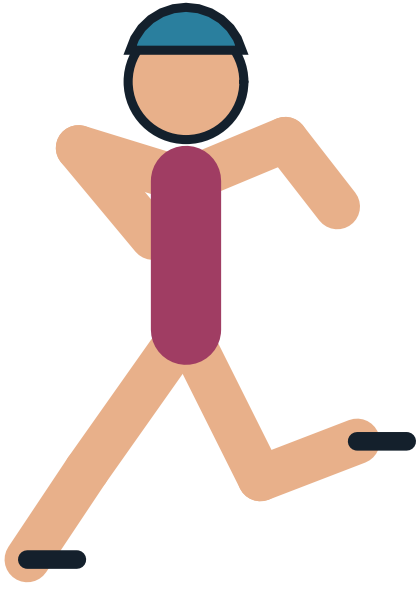


Psst — this page is a colouring page!

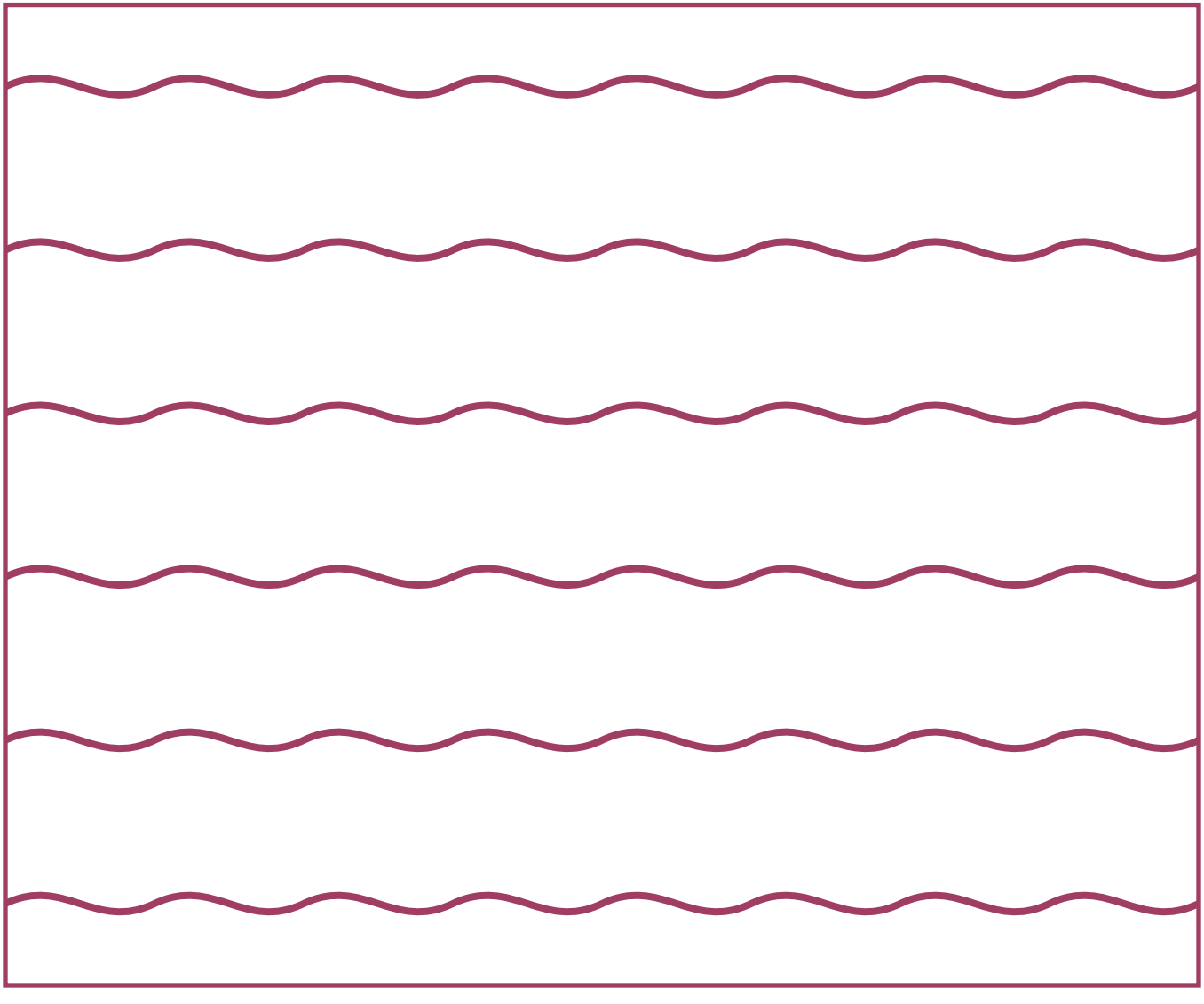
The Sport Today



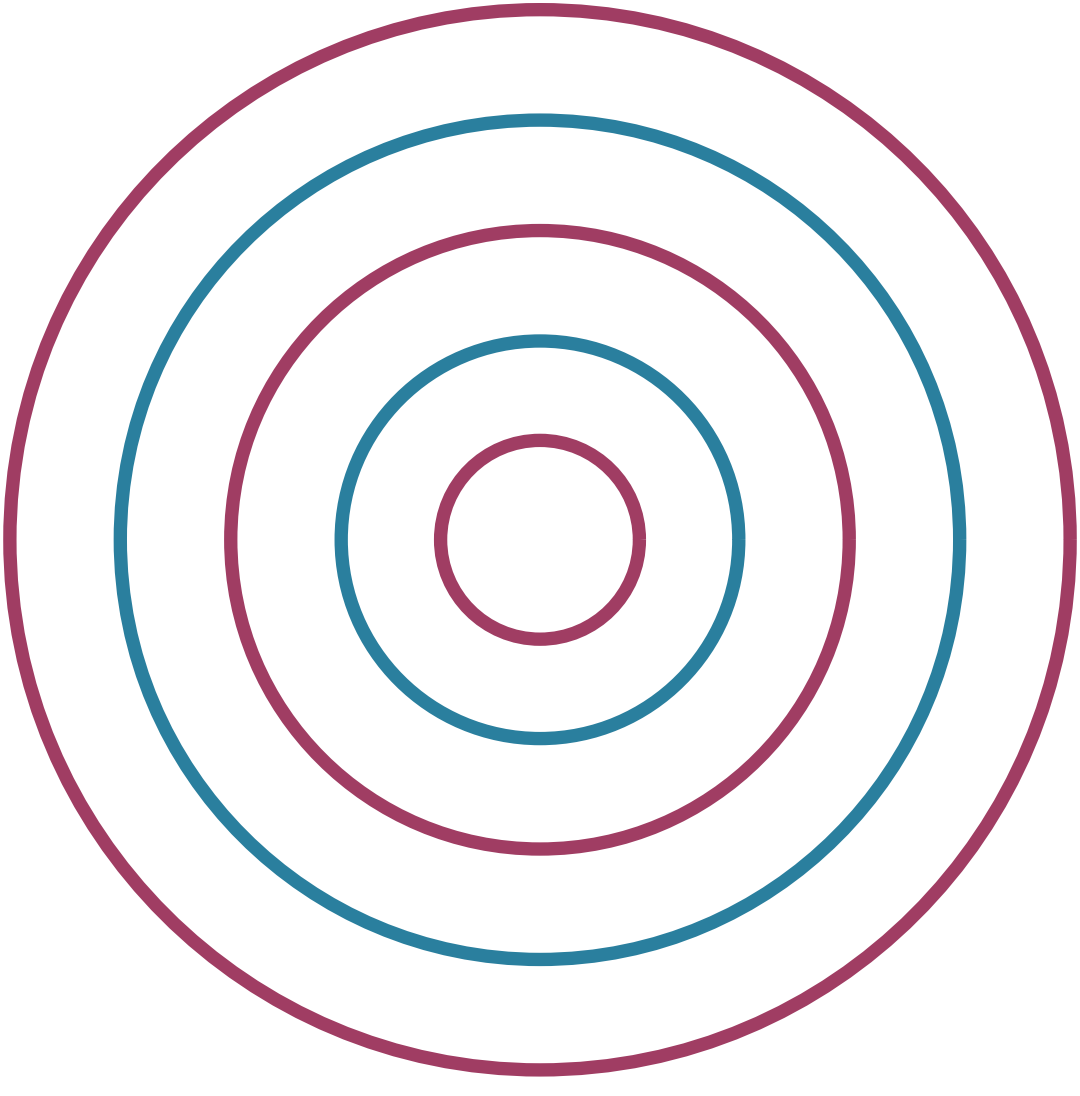
At School and College



Play It Near You



Through the Year

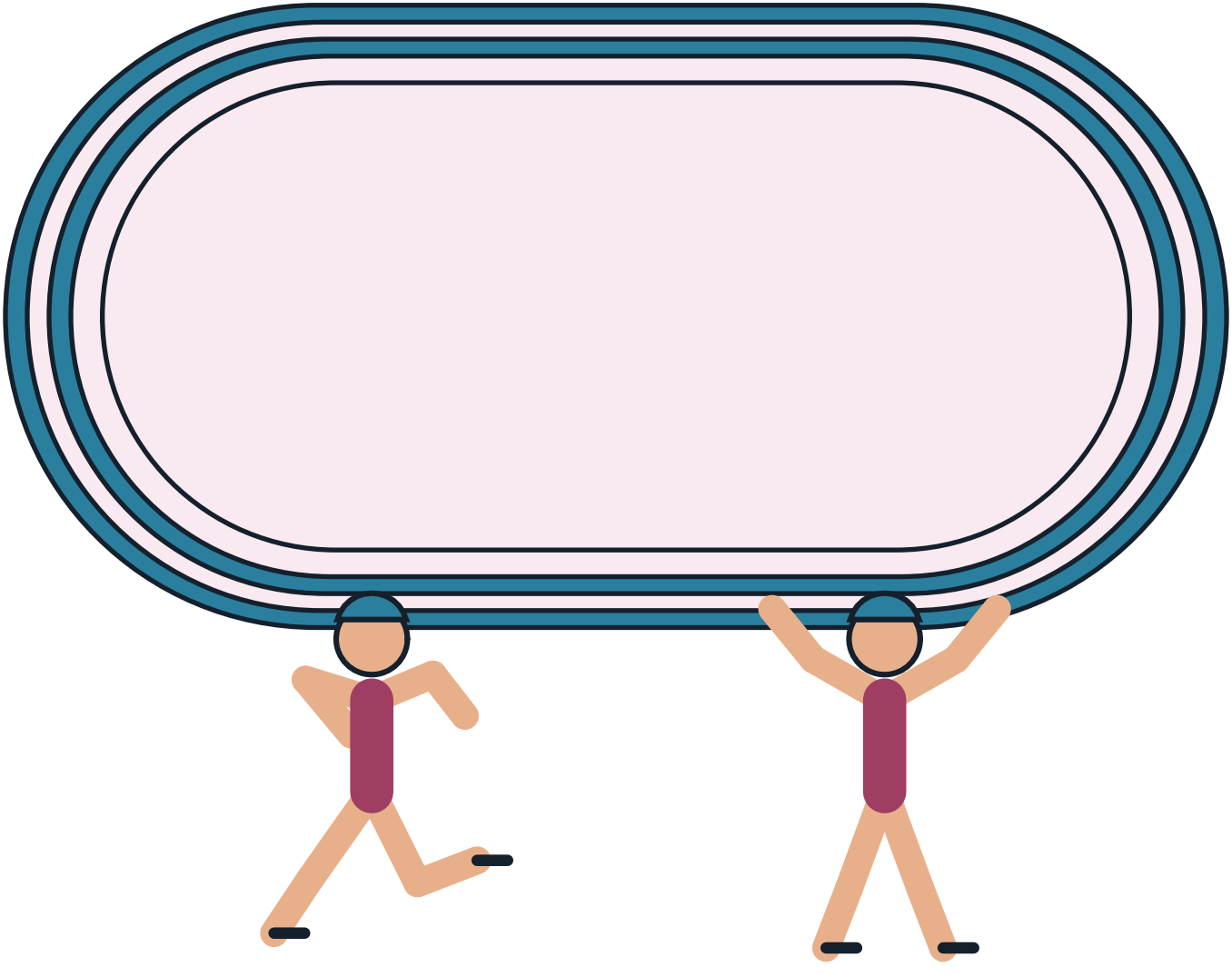


The Athletics & endurance Family

Every sport belongs to a family of games that share its shapes and skills. Here are some of this book's closest relatives — each with a cartoon book and a colouring book of its own.

- Athletics (Track & Field) — Running, jumping, and throwing events measured by time, height, or distance, plus combined even.
- Cycling — Road, track, mountain bike, and BMX racing; road stage races reward overall time across days.
- Swimming — Four strokes (freestyle, backstroke, breaststroke, butterfly) raced over distances from 50 m to.
- Marathon and Road Running — 42.195 km road races, with the World Marathon Majors.
- Triathlon — Swim, bike and run in one race.

Game Day!

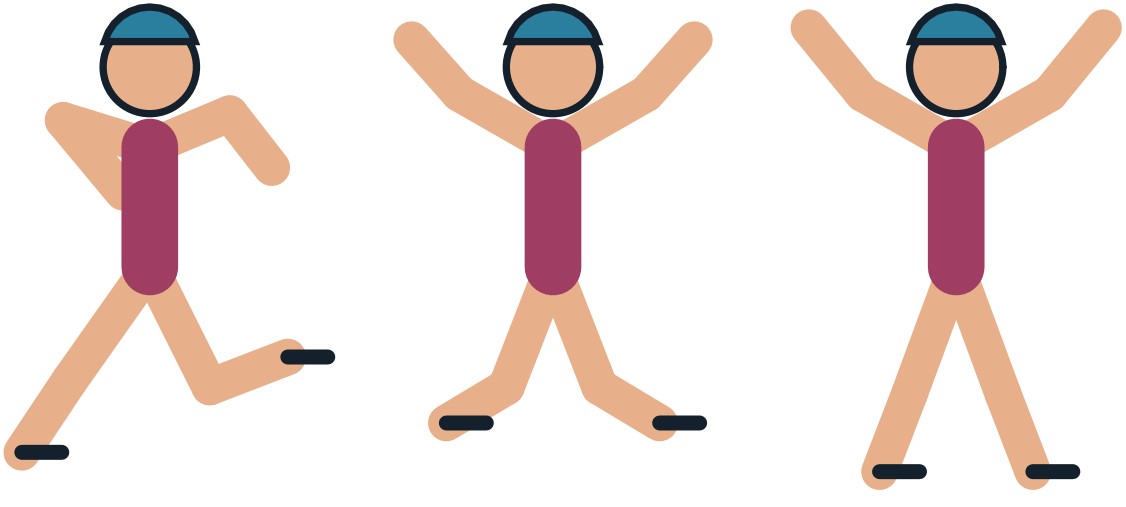


The Sport on Earth Mark

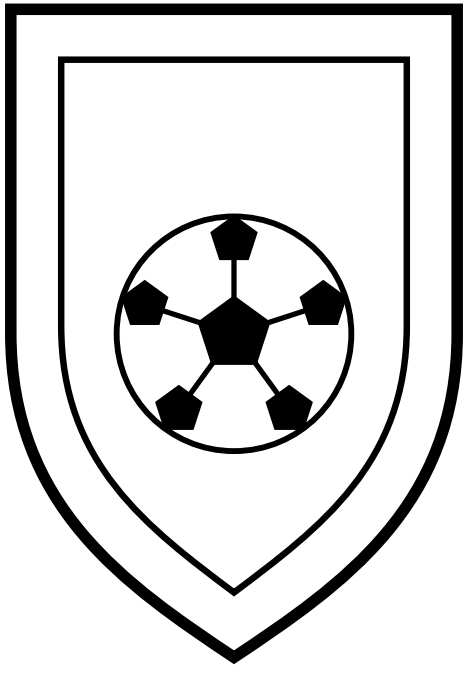
Every sport on Sport on Earth carries its own original mark, drawn for the site. Here is this sport's.



Moves of the Game

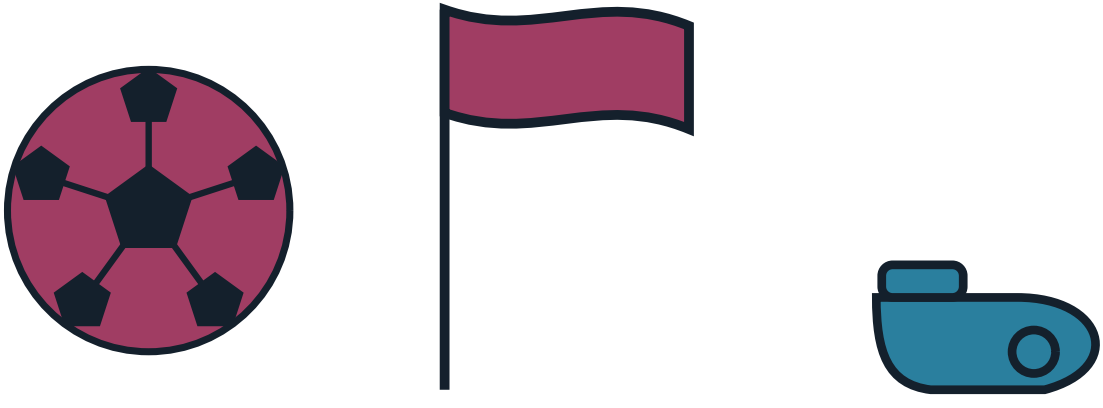


Design a Badge

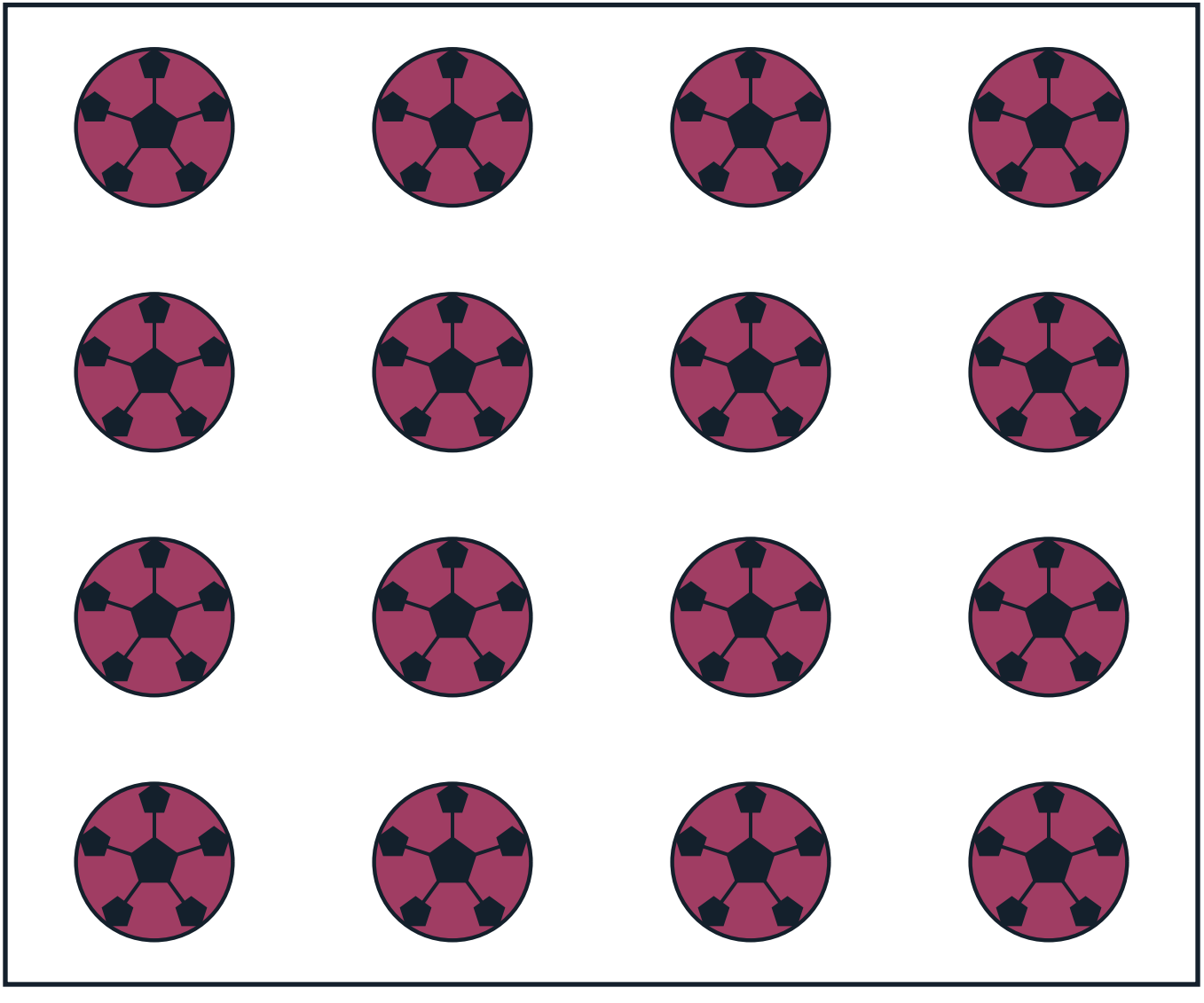


Draw and colour a badge for your own team.

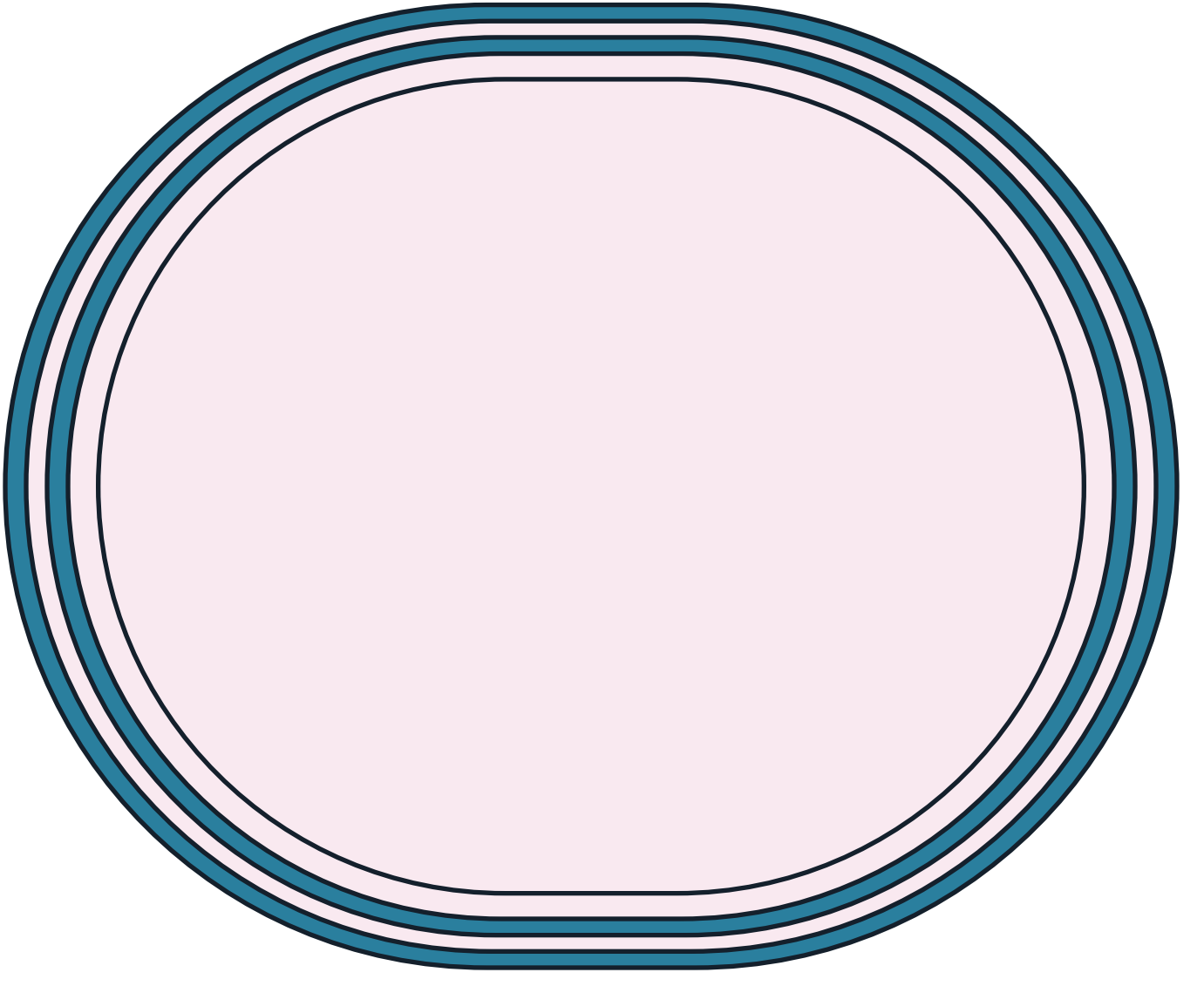
The Gear Parade



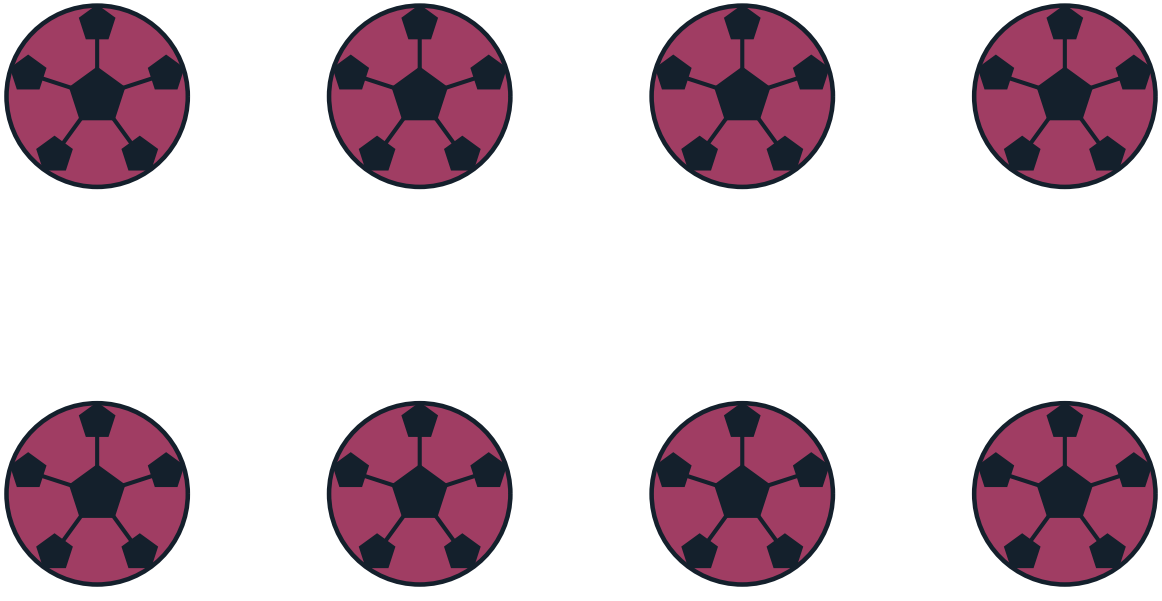
Pattern Play



The Arena From Above



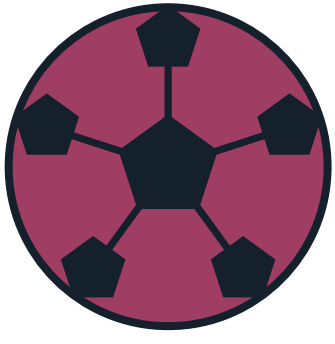
Count the Balls!



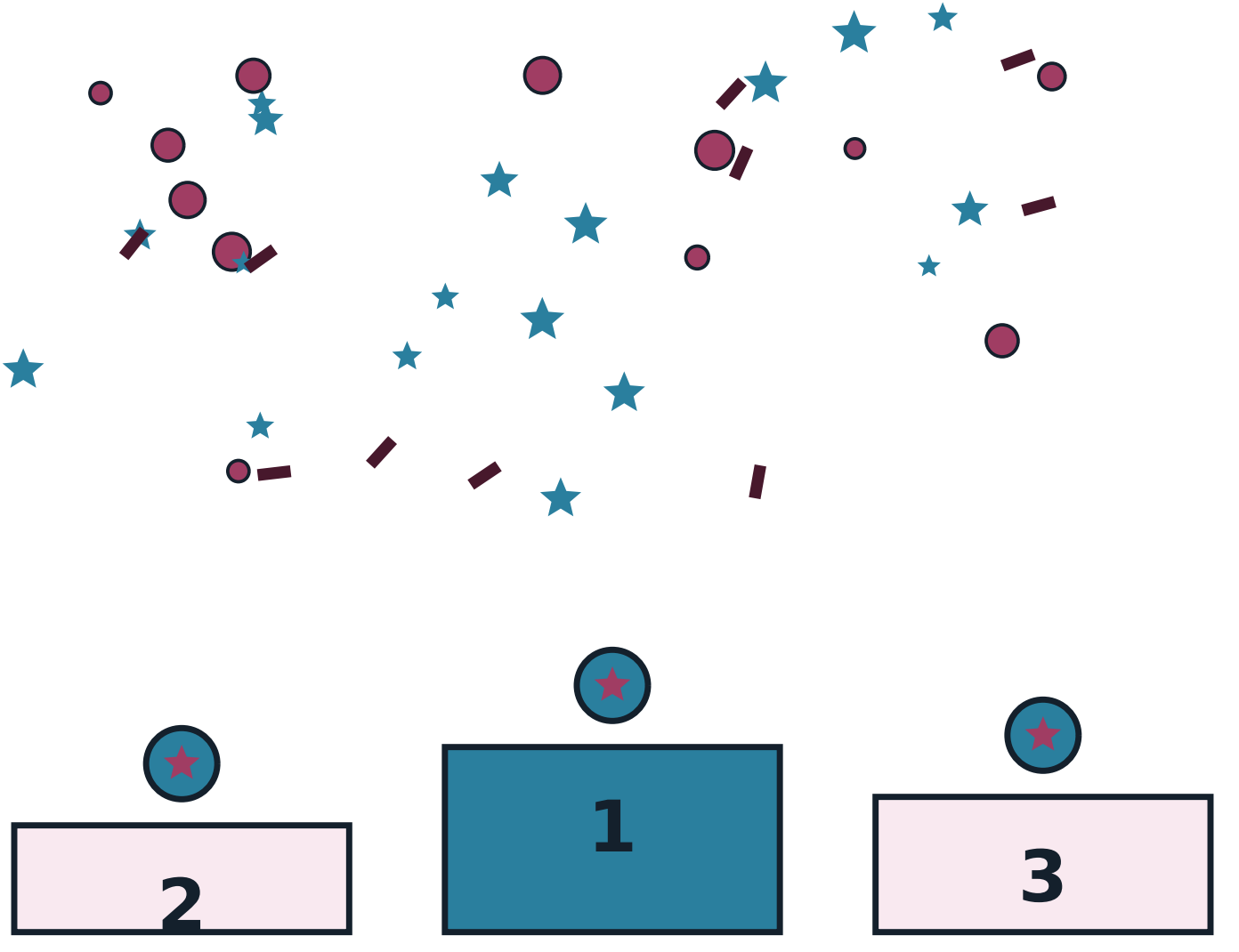
How many can you count? Write the number here: _____

My Favourite Part of Timbersports

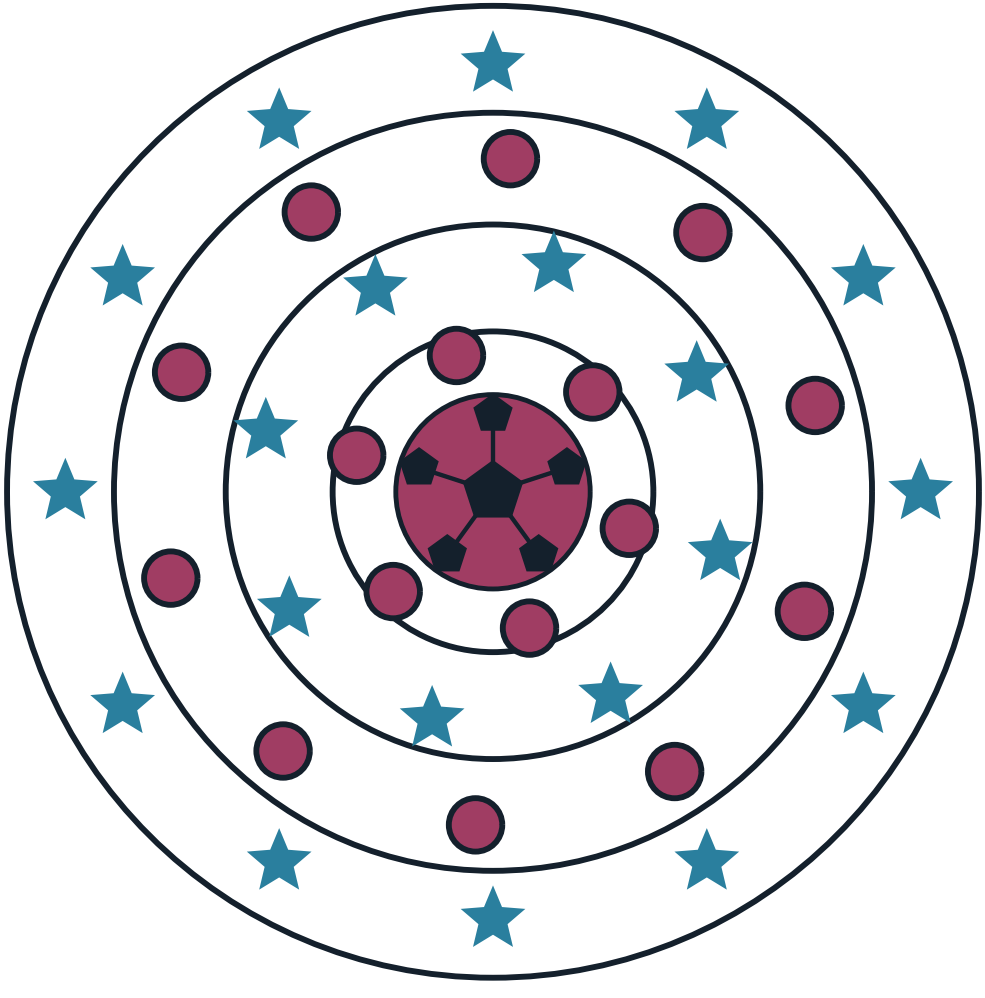
Gear Close-Up



Champions!



The Mandala of the Game



About This Book

Governing body: STIHL TIMBERSPORTS® international committee (series organiser — no independent federation). Laws edition the site's rules file follows: STIHL TIMBERSPORTS® Rules and Regulations 2025, version dated 19 May 2025. Everything in this book comes from Sport on Earth's own verified sport files — the same words you can read on the sport's page at Sport on Earth. The illustrations are original artwork drawn by computer for this book series. They are not pictures of real players, real teams or anybody else's characters.

More Books in the Family

- The Cartoon Book of Athletics (Track & Field)
- The Cartoon Book of Cycling
- The Cartoon Book of Swimming
- The Cartoon Book of Marathon and Road Running
- The Cartoon Book of Triathlon
- The Cartoon Book of Ultrarunning and Trail Racing
- The Athletics (Track & Field) Colouring Book
- The Cycling Colouring Book

My Notes

Timbersports

The Cartoon Book of Timbersports — a Sport on Earth Book.

Text from Sport on Earth's verified sport files. Illustrations: original programmatic artwork created for this series, including the site's own sport mark. No copyrighted characters, team logos or player likenesses appear in this book.

Collect the whole shelf: a cartoon book and a colouring book for every one of the 442 sports and games on Sport on Earth.

