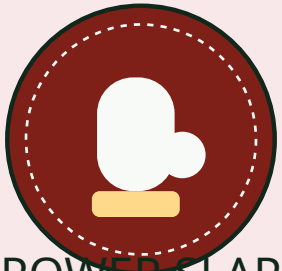
THE CARTOON BOOK OF

POWER SLAP



POWER SLAP

COMBAT

SPORT ON EARTH

Sport on Earth Books · The Combat Family

Original illustrations · No characters were copied in the making of this book

Meet Power Slap!

Slap-fighting promotion founded by Dana White.



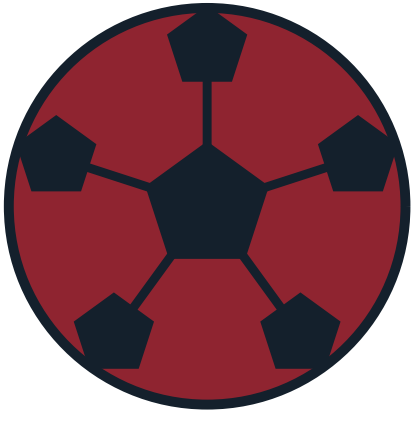
Where It Is Played

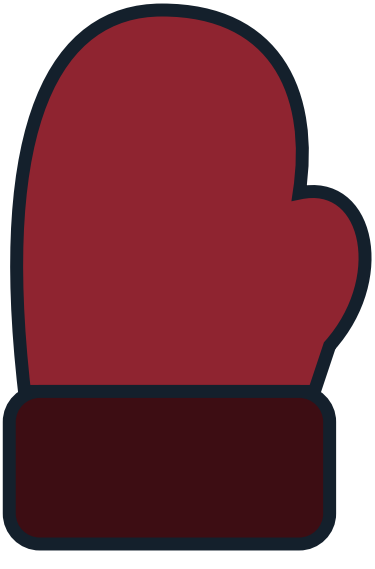
The Power Slap Stage, with marked striker and defender boxes on either side of the Power Slap Table; the rules mark the boxes but publish no stage dimensions.



The Gear

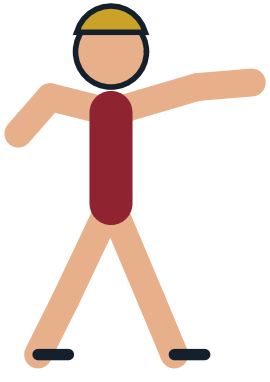
Mouth guard and cotton inner ear protectors are mandatory; promoter-provided chalk is applied to the striking hand and a Power Slap stick/towel is held behind the back by the Defender.





How It Starts

There is no amateur pathway in the rules: participants are signed by the promotion, weigh in under MMA weight classes, and compete only under commission supervision with ringside medical cover — beginners should not practise undefended slaps outside that setting.



How to Play

- Format: a match is two unarmed participants who each act as Striker and Defender once in each round; the promoter sets the number of rounds (typically 3 to 5) and no match may exceed 10 rounds; participants must be at least 18.
- Format: a coin toss (or another promoter-determined method) decides who strikes first in Round 1, and weight classes and allowances are the same as in the Unified Rules of Mixed Martial Arts.
- Defence law: the Defender must stand in a Permitted Defensive Position — feet grounded in the defender box, shoulders square, chin lined up with the table edge, holding the Power Slap stick behind the back with both hands — and must not alter it once declared.
- Strike law: a Permitted Slap is a flat, open-handed strike in which palm and fingers land simultaneously, with the palm in the Permitted Target Area — the side of the face above the chin and up to the eye-line, excluding eyes, ears, mouth and temples.
- Wind-up law: before striking, the Striker must announce the hand to be used and a count of 1, 2 or 3 for when the strike will land, with the corresponding number of practice motions and no impactful contact during them.

More of the Game

- Clock: after a clean strike lands, a 60-second defender recovery clock runs; the Defender must return to the box, be declared 'Recovered' by the referee, and then take their turn as Striker.
- Winning: by knockout or technical knockout (a knocked-down Defender who cannot rise within the referee's 10-count or prove fitness to continue), disqualification, or judges' decision on points, scoring slap damage and effectiveness and the Defender's reaction and recovery.
- Fouls include clubbing, stepping, illegal wind-up and flinching — a Defender who flinches and prevents a strike landing concedes a re-strike to the Striker.
- Equipment law: all participants must wear a mouth guard and cotton inner ear protectors, and no grease, gels, lotions or oils may be applied to the hair, face or body.

The Shape of a Match

Alternating open-handed slap contest across a table: one strikes, the other must stand and take it, then roles reverse each turn for 3 to 5 rounds, decided by KO/TKO, disqualification or points.

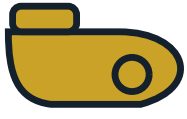


More of the Combat Family

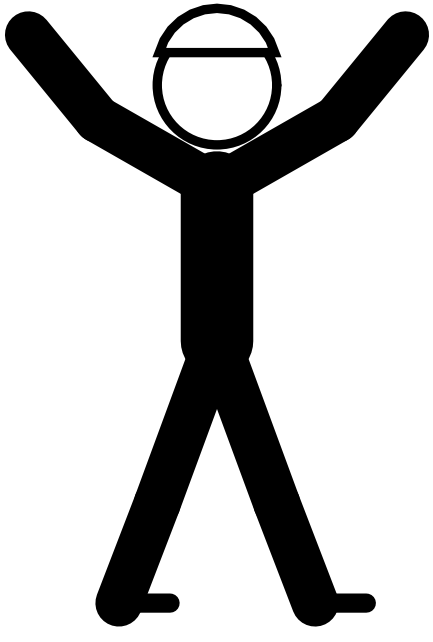
- Boxing — Two fighters trade punches in rounds, judged on points or ended by knockout or stoppage.
- Wrestling — Pin your opponent or score points through takedowns and holds.
- Mixed Martial Arts — Striking and grappling combined; UFC, PFL and ONE lead promotions.
- Kickboxing and Muay Thai — Striking sports using kicks, punches, knees and elbows.
- Judo — Throws and holds, an Olympic sport.
- Taekwondo — Korean kicking art, an Olympic sport.

A Note on the Rules

Power slap is governed by its own promotion's authored code (Power Slap, founded 2022): competitors alternate open-handed strikes across a podium under judges' scoring, with strict rules on flinching, blocking and recovery time — a code written for the format and revised by the promoter under athletic-commission licensing. It has no wider law history. No major documented rule change is carried for power slap.



Colour the Action

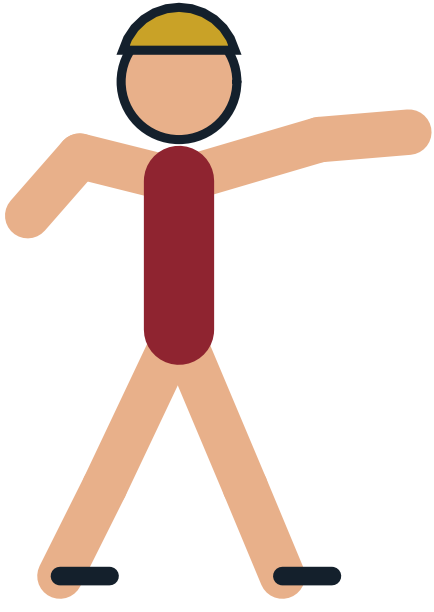


Psst — this page is a colouring page!

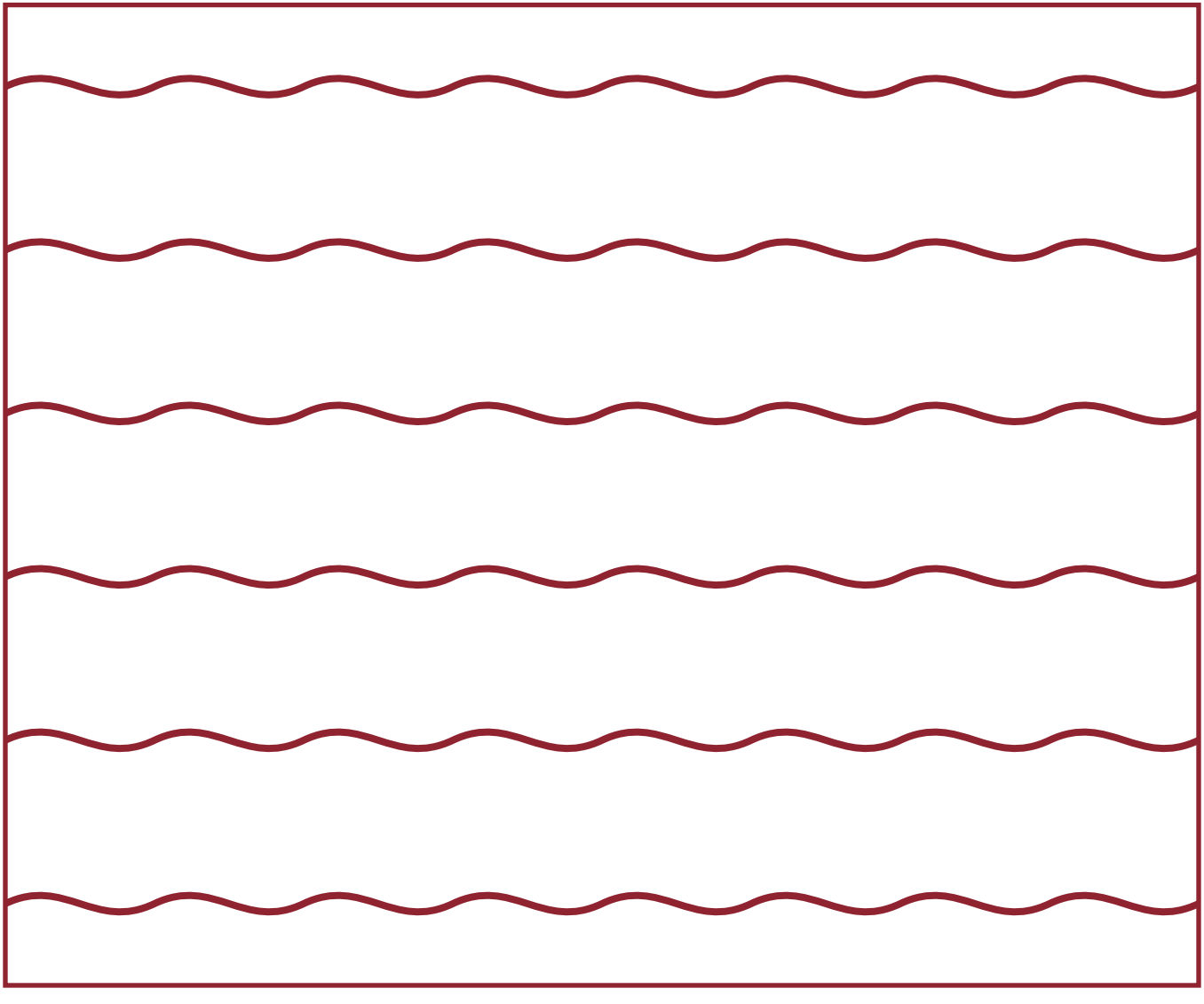
The Sport Today



At School and College



Play It Near You



Through the Year

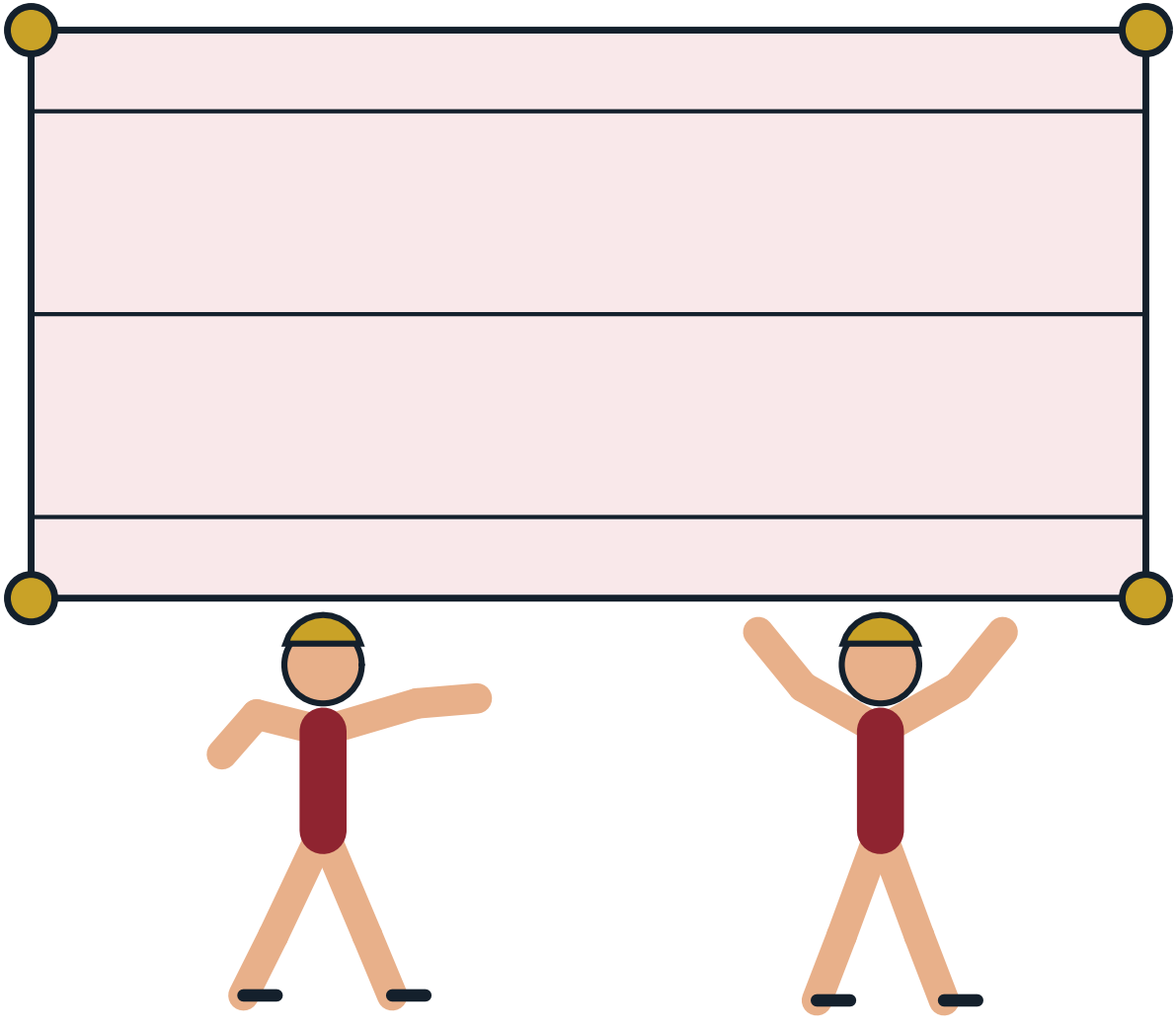


The Combat Family

Every sport belongs to a family of games that share its shapes and skills. Here are some of this book's closest relatives — each with a cartoon book and a colouring book of its own.

- Boxing — Two fighters trade punches in rounds, judged on points or ended by knockout or stoppage.
- Wrestling — Pin your opponent or score points through takedowns and holds.
- Mixed Martial Arts — Striking and grappling combined; UFC, PFL and ONE lead promotions.
- Kickboxing and Muay Thai — Striking sports using kicks, punches, knees and elbows.
- Judo — Throws and holds, an Olympic sport.

Game Day!

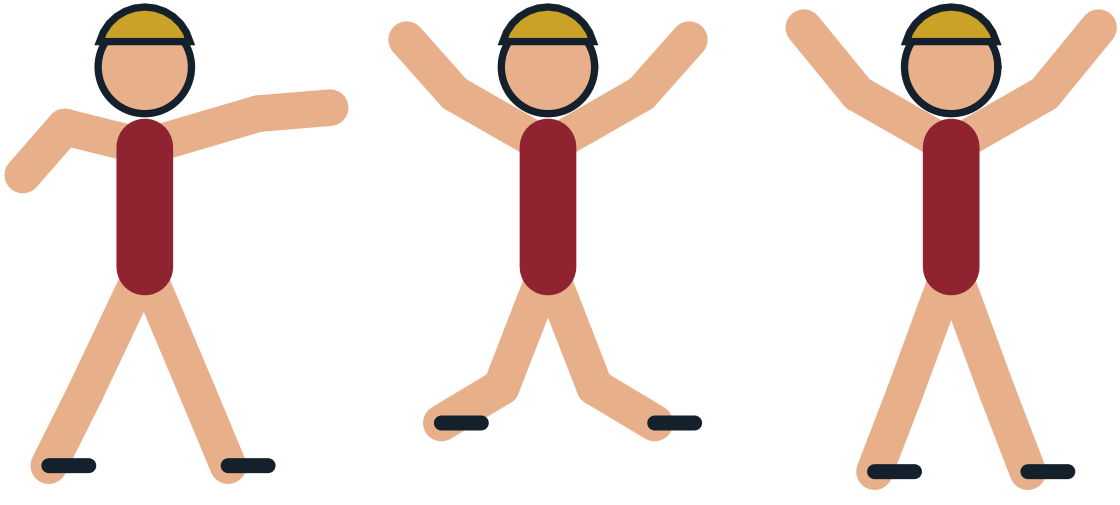


The Sport on Earth Mark

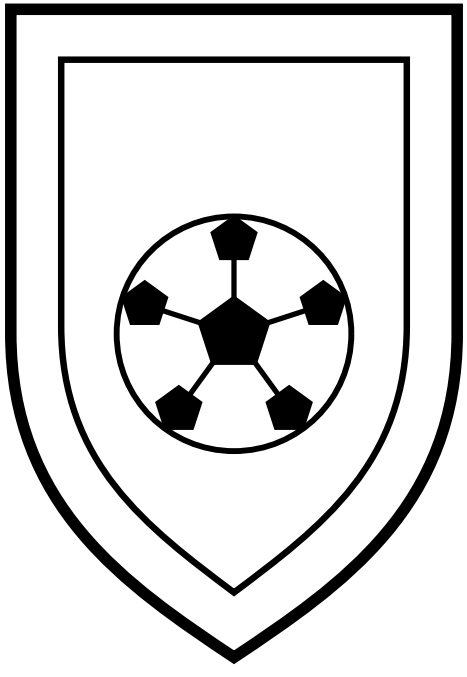
Every sport on Sport on Earth carries its own original mark, drawn for the site. Here is this sport's.



Moves of the Game



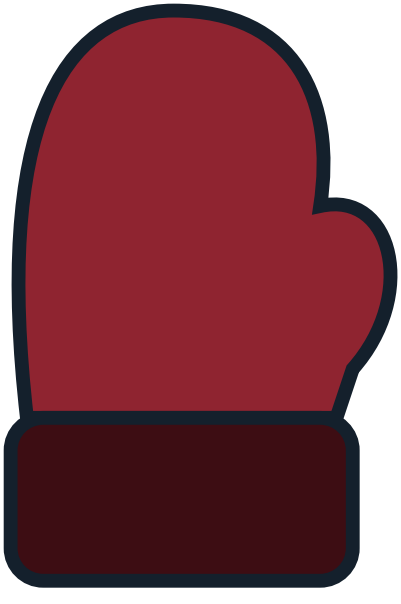
Design a Badge



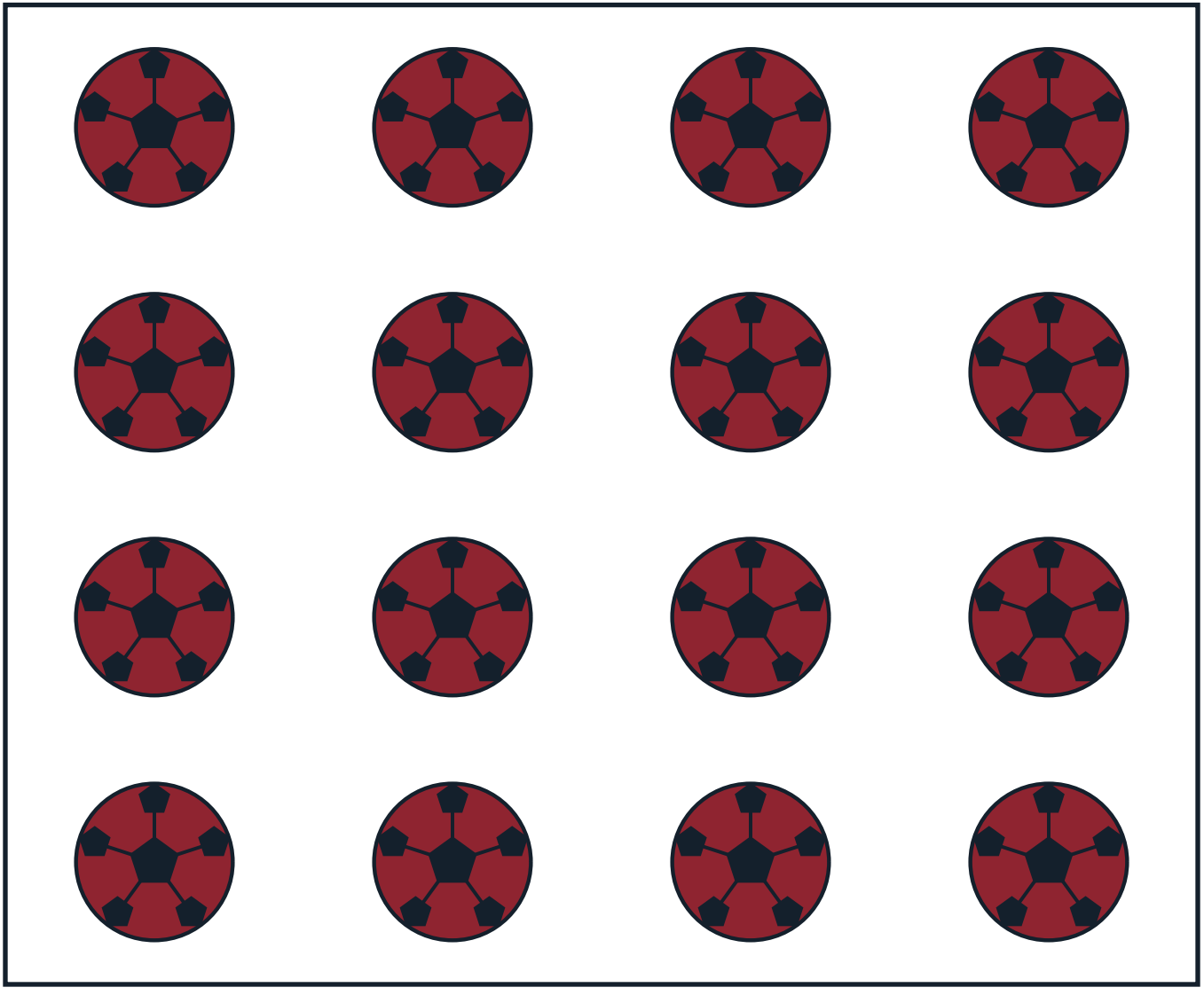
Draw and colour a badge for your own team.

The Gear Parade





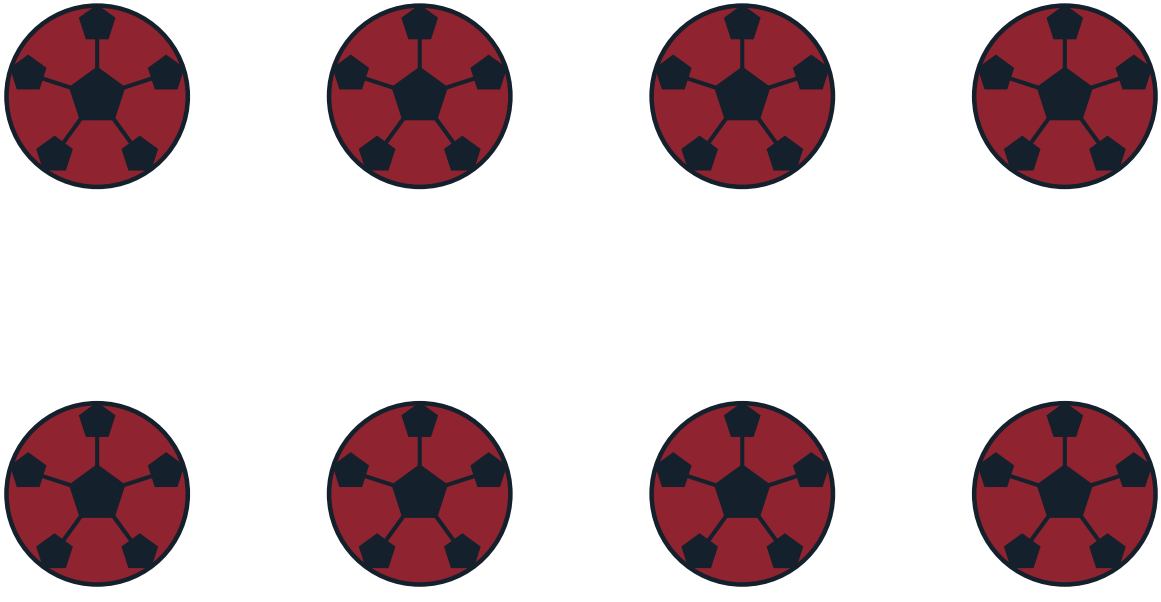
Pattern Play



The Arena From Above



Count the Balls!



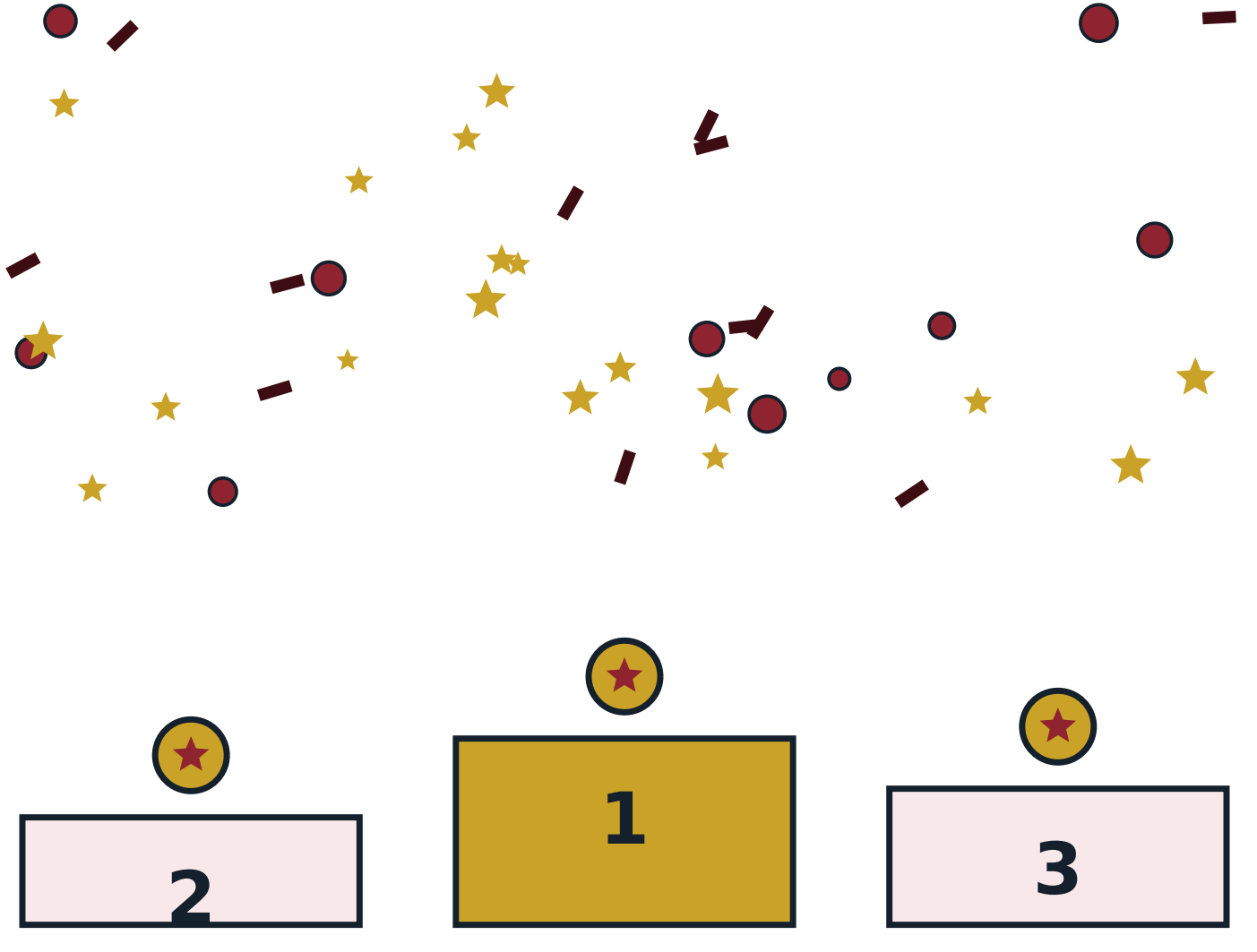
How many can you count? Write the number here: _____

My Favourite Part of Power Slap

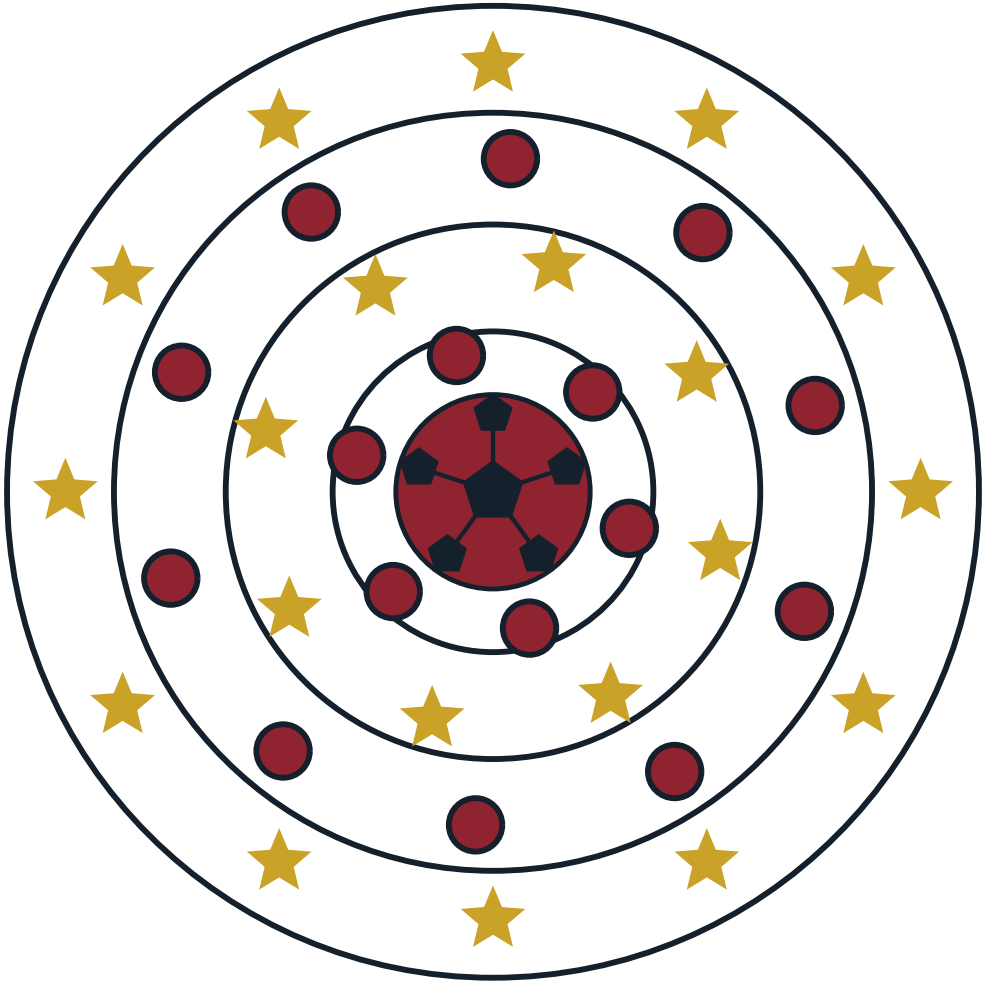
Gear Close-Up



Champions!



The Mandala of the Game



About This Book

Governing body: Power Slap (promoter Schiaffo LLC) — promotion rulebook, licensed by athletic commissions including the Nevada State Athletic Commission. Laws edition the site's rules file follows: Official Rules of Power Slap, as published on powerslap.com (no edition date printed in the rules). Everything in this book comes from Sport on Earth's own verified sport files — the same words you can read on the sport's page at Sport on Earth. The illustrations are original artwork drawn by computer for this book series. They are not pictures of real players, real teams or anybody else's characters.

More Books in the Family

- The Cartoon Book of Boxing
- The Cartoon Book of Wrestling
- The Cartoon Book of Mixed Martial Arts
- The Cartoon Book of Kickboxing and Muay Thai
- The Cartoon Book of Judo
- The Cartoon Book of Taekwondo
- The Boxing Colouring Book
- The Wrestling Colouring Book

My Notes

Power Slap

The Cartoon Book of Power Slap — a Sport on Earth Book.

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Collect the whole shelf: a cartoon book and a colouring book for every one of the 442 sports and games on Sport on Earth.

