THE CARTOON BOOK OF

KOLF



TARGET & PRECISION

SPORT ON EARTH

Sport on Earth Books · The Completing the programme Family

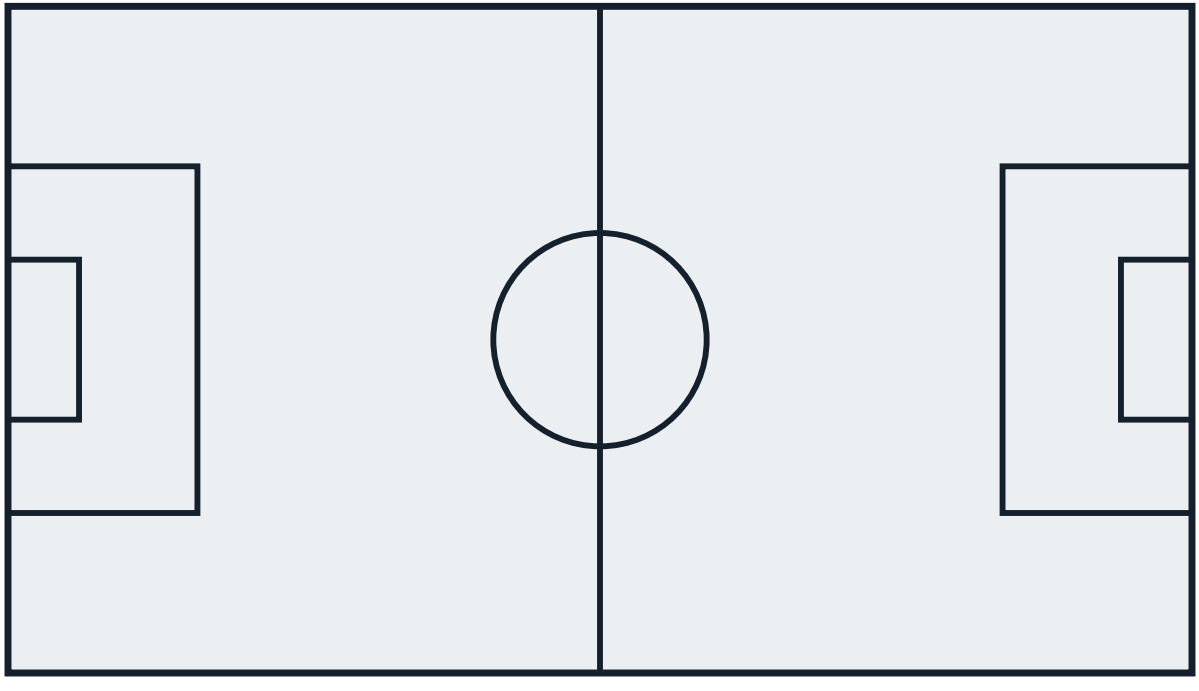
Original illustrations · No characters were copied in the making of this book

Meet Kolf!

The Netherlands' indoor ancestor of golf: strike a big ball with a curved club around a smooth court to hit the post in fewest strokes.

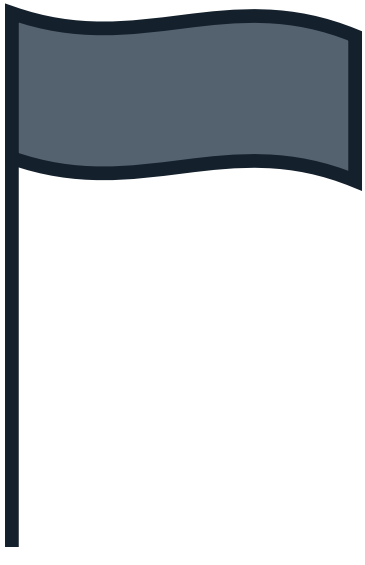


Where It Is Played



The Gear

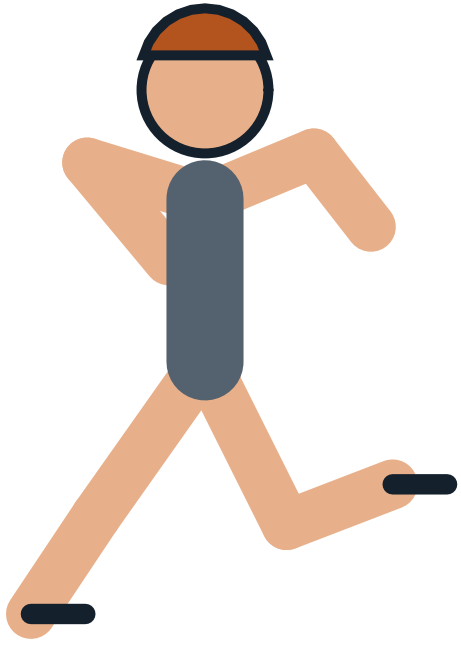




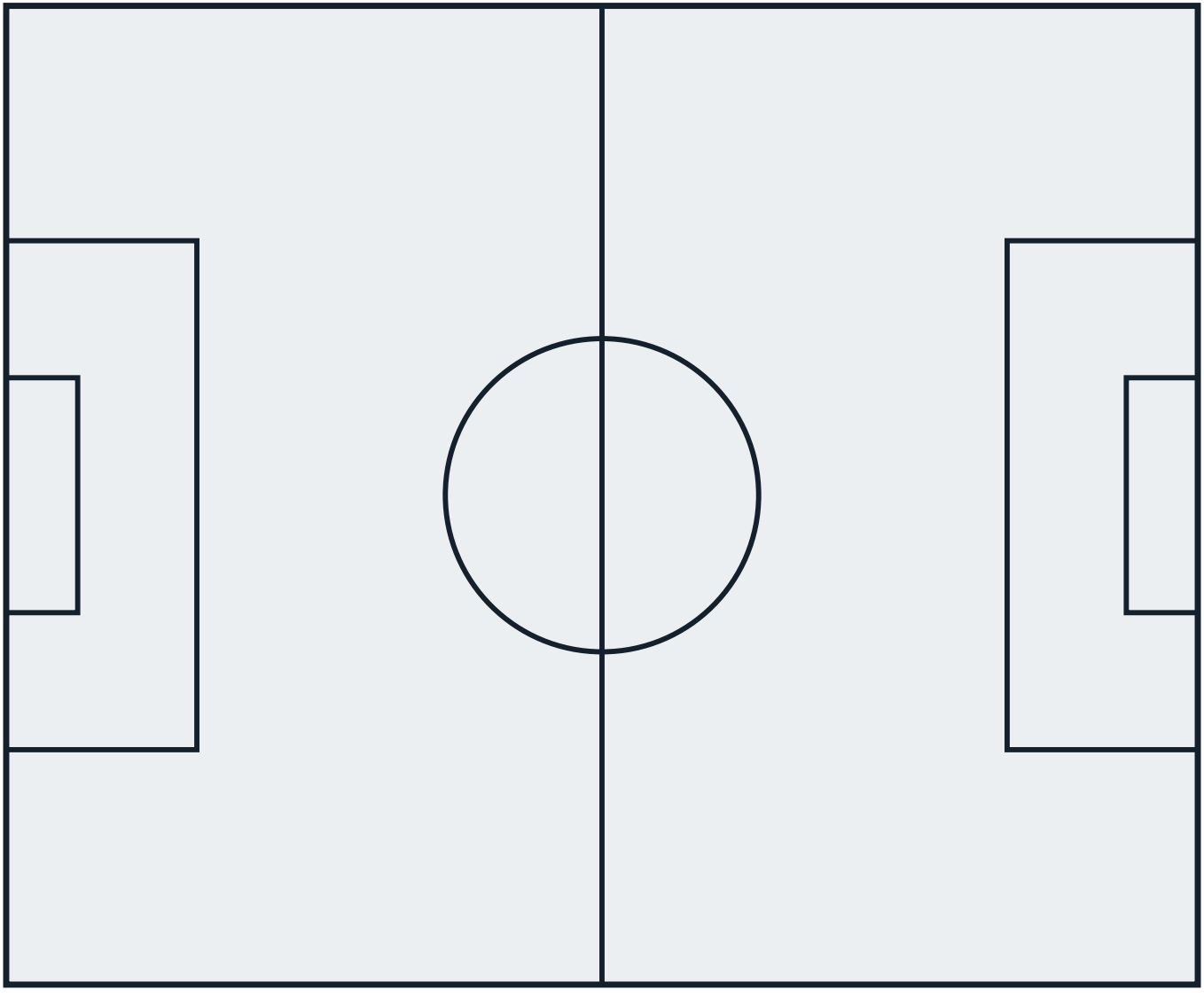
Meet the Completing the programme Family

- Gymnastics — Artistic, rhythmic and trampoline disciplines judged under the Code of Points.
- Diving — Springboard and platform diving, scored on difficulty and execution.
- Artistic Swimming — Choreographed routines in deep water — the renamed synchronised swimming.
- Weightlifting — The snatch and the clean and jerk for the heaviest total.
- Equestrian — Dressage, eventing and jumping — horse and rider as one team.
- Canoeing and Kayaking — Sprint racing on flat water and slalom on whitewater.

Action!



The Playing Area



Good to Know

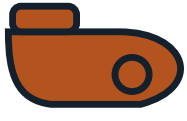
Kolf is governed by the Koninklijke Nederlandsche Kolfbond under rules descending from its 1885 standardisation of the court game. No major dated rule change is carried for kolf.

More of the Completing the programme Family

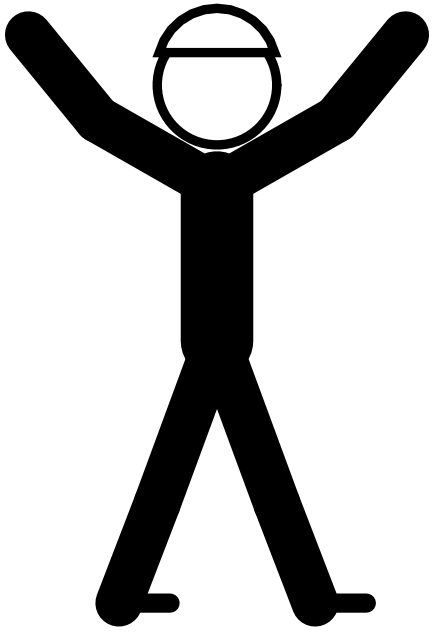
- Gymnastics — Artistic, rhythmic and trampoline disciplines judged under the Code of Points.
- Diving — Springboard and platform diving, scored on difficulty and execution.
- Artistic Swimming — Choreographed routines in deep water — the renamed synchronised swimming.
- Weightlifting — The snatch and the clean and jerk for the heaviest total.
- Equestrian — Dressage, eventing and jumping — horse and rider as one team.
- Canoeing and Kayaking — Sprint racing on flat water and slalom on whitewater.

A Note on the Rules

Kolf is governed by the Koninklijke Nederlandsche Kolfbond under rules descending from its 1885 standardisation of the court game. No major dated rule change is carried for kolf.

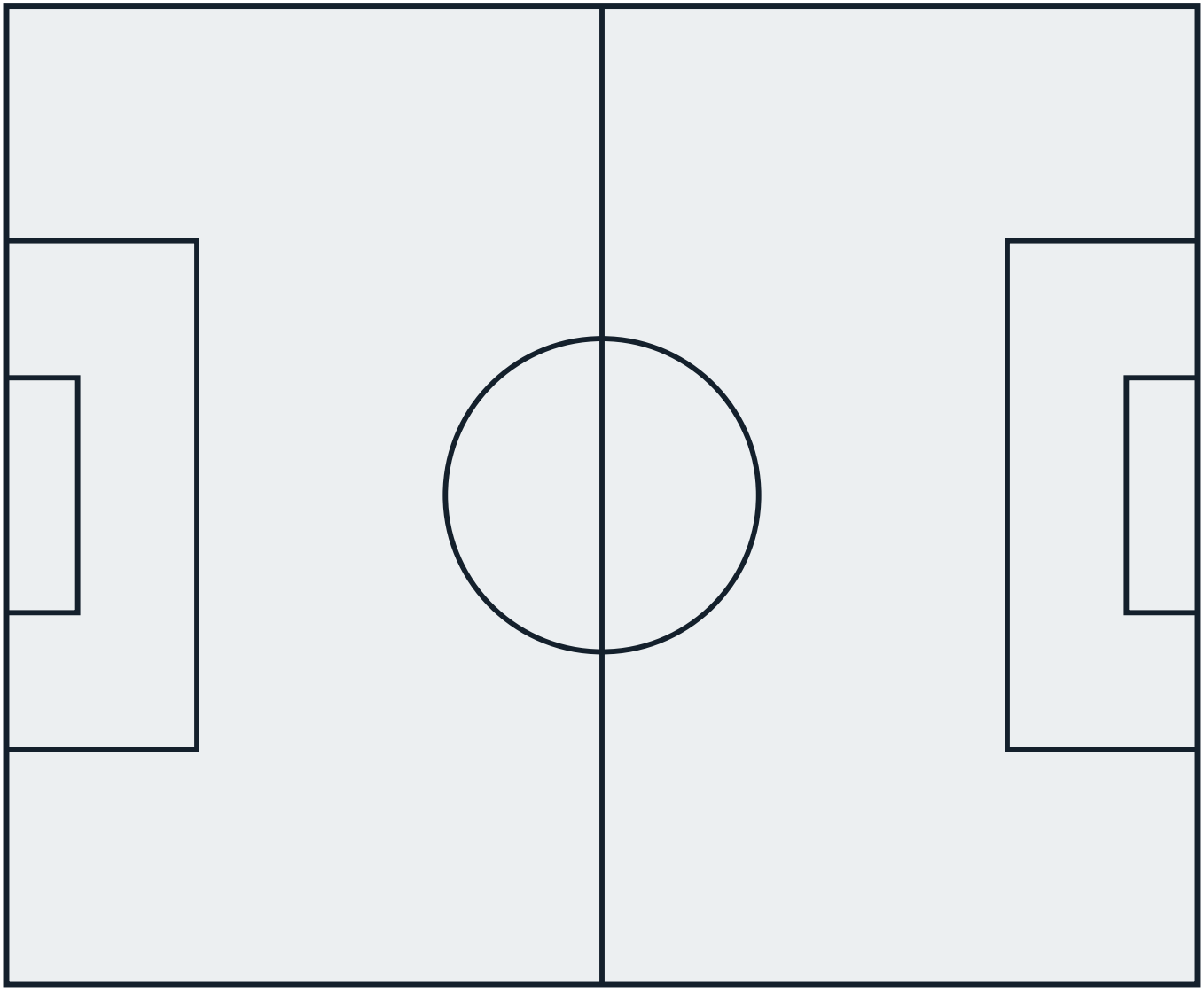


Colour the Action

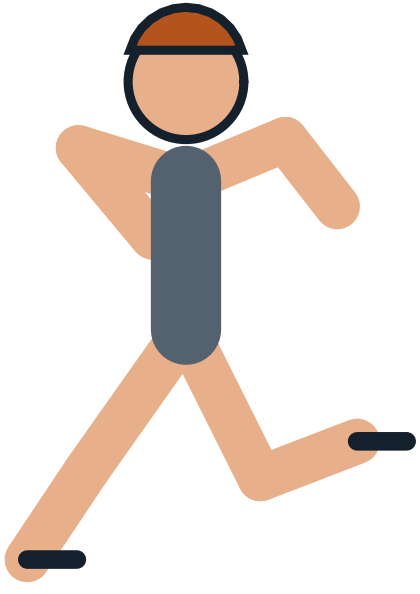


Psst — this page is a colouring page!

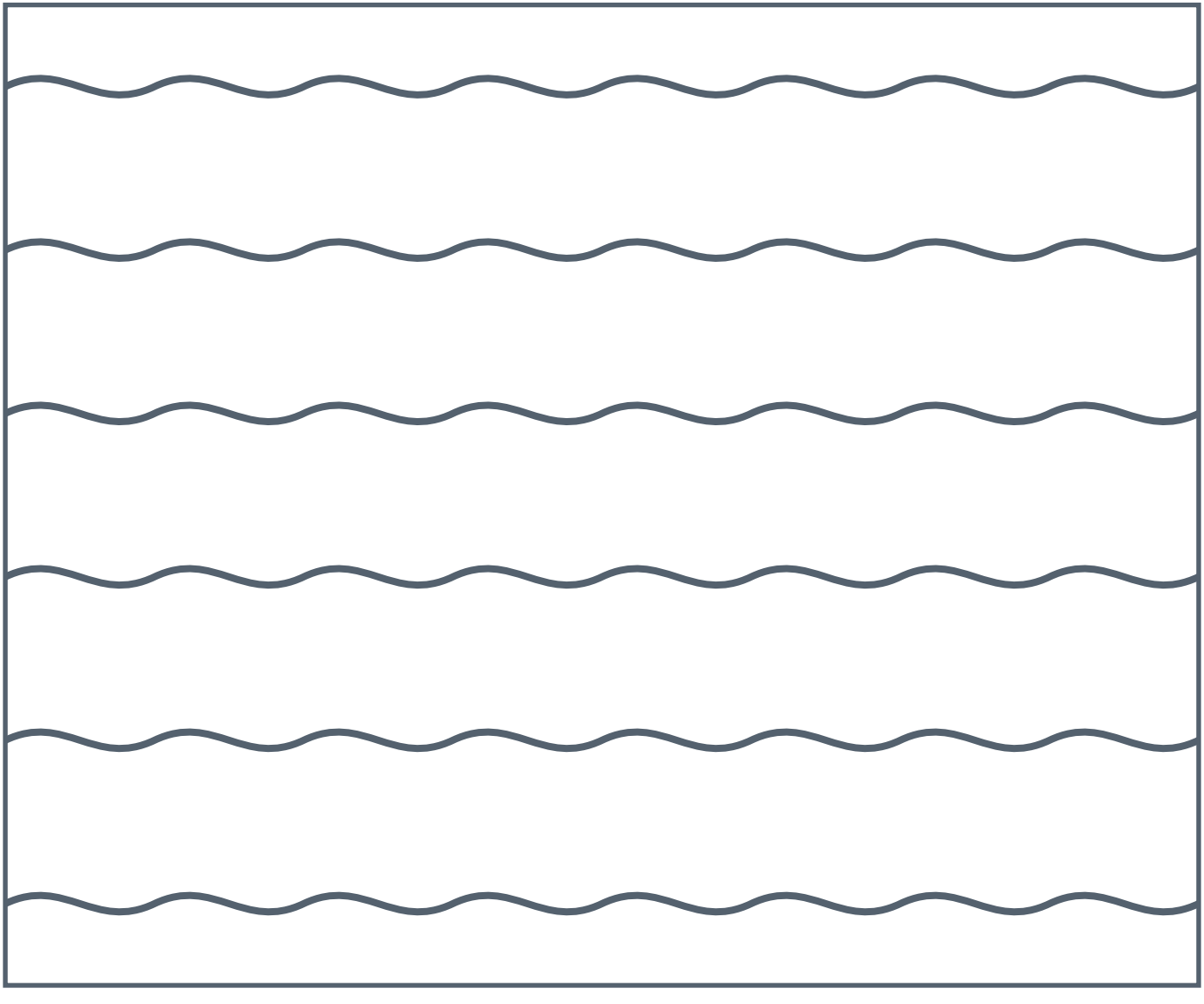
The Sport Today



At School and College



Play It Near You



Through the Year

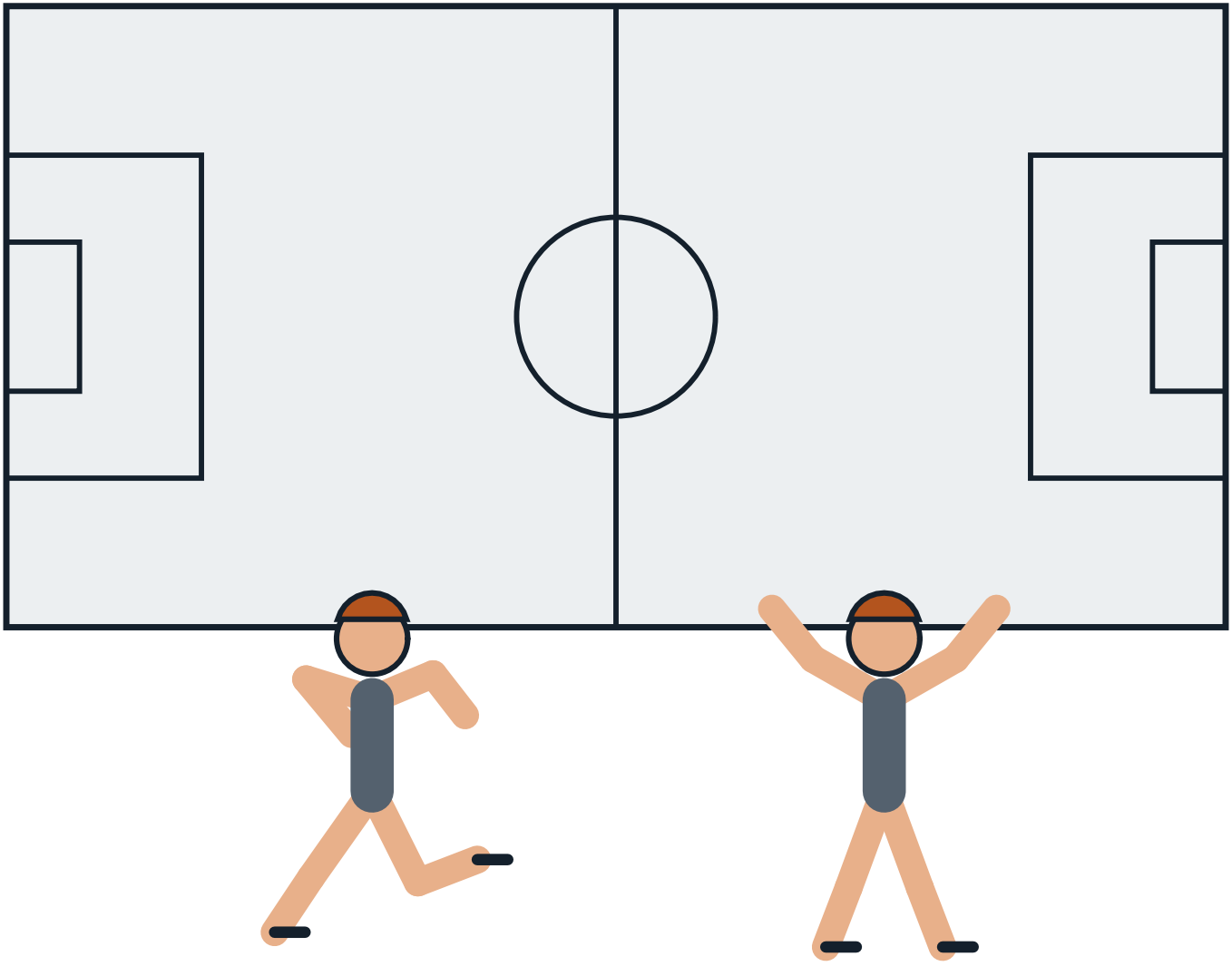


The Completing the programme Family

Every sport belongs to a family of games that share its shapes and skills. Here are some of this book's closest relatives — each with a cartoon book and a colouring book of its own.

- Gymnastics — Artistic, rhythmic and trampoline disciplines judged under the Code of Points.
- Diving — Springboard and platform diving, scored on difficulty and execution.
- Artistic Swimming — Choreographed routines in deep water — the renamed synchronised swimming.
- Weightlifting — The snatch and the clean and jerk for the heaviest total.
- Equestrian — Dressage, eventing and jumping — horse and rider as one team.

Game Day!

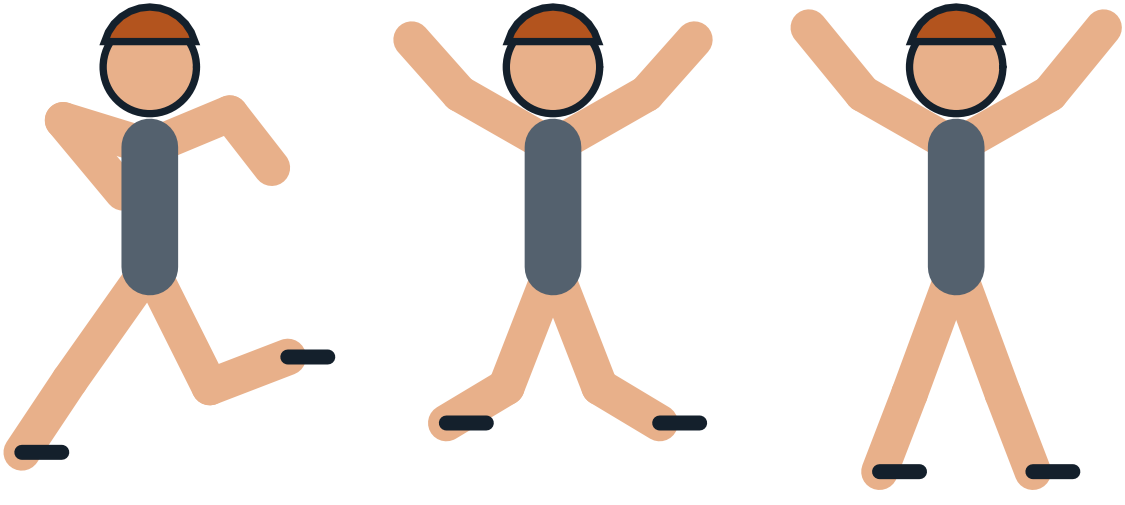


The Sport on Earth Mark

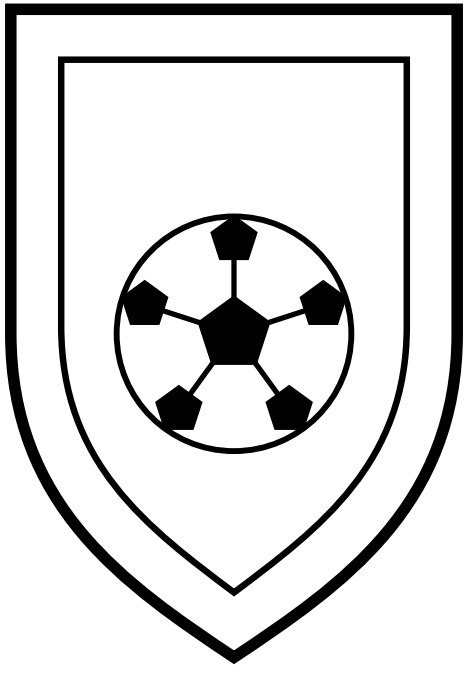
Every sport on Sport on Earth carries its own original mark, drawn for the site. Here is this sport's.



Moves of the Game



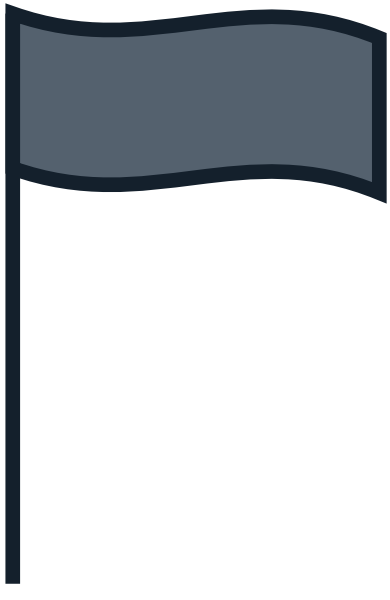
Design a Badge



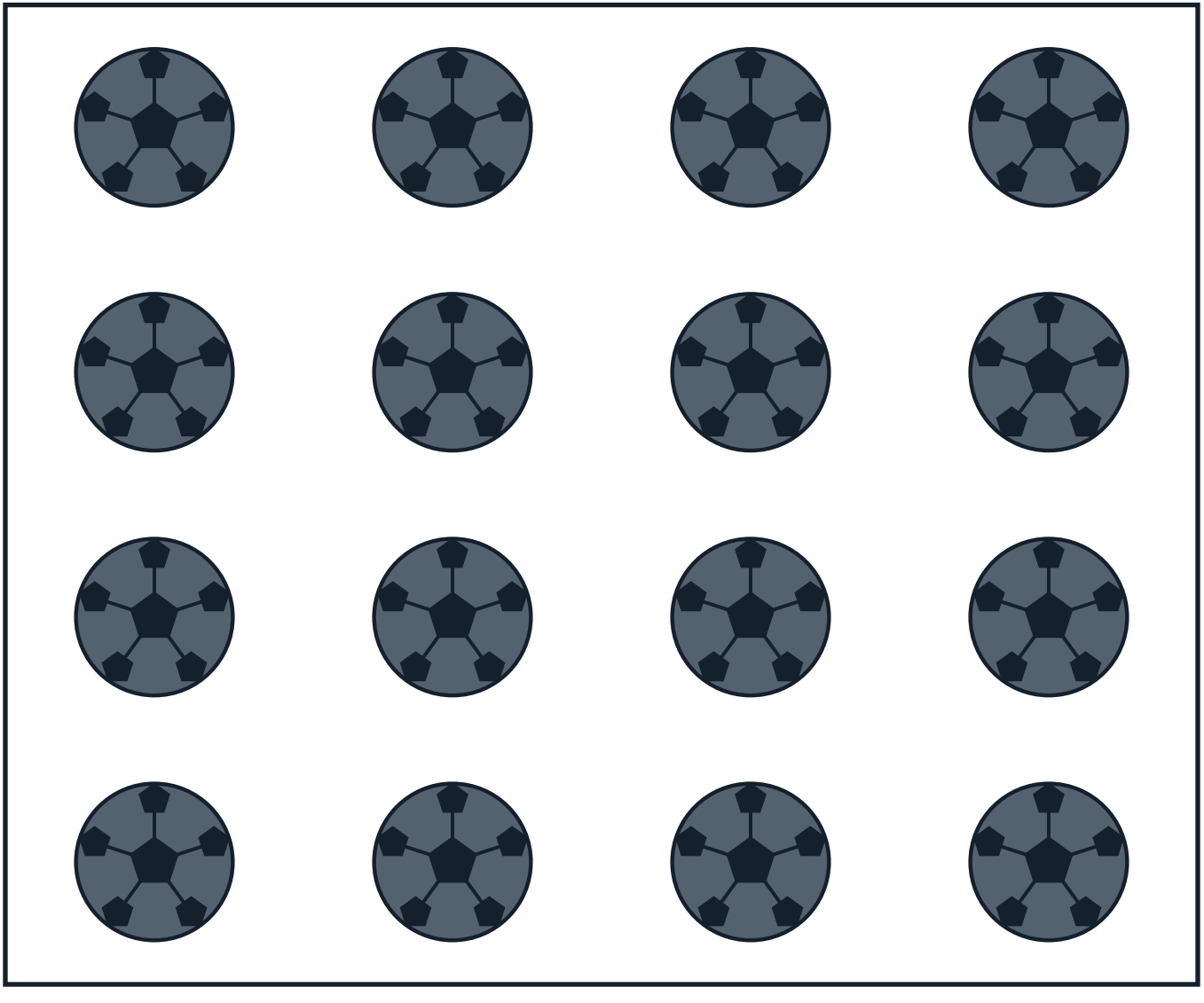
Draw and colour a badge for your own team.

The Gear Parade

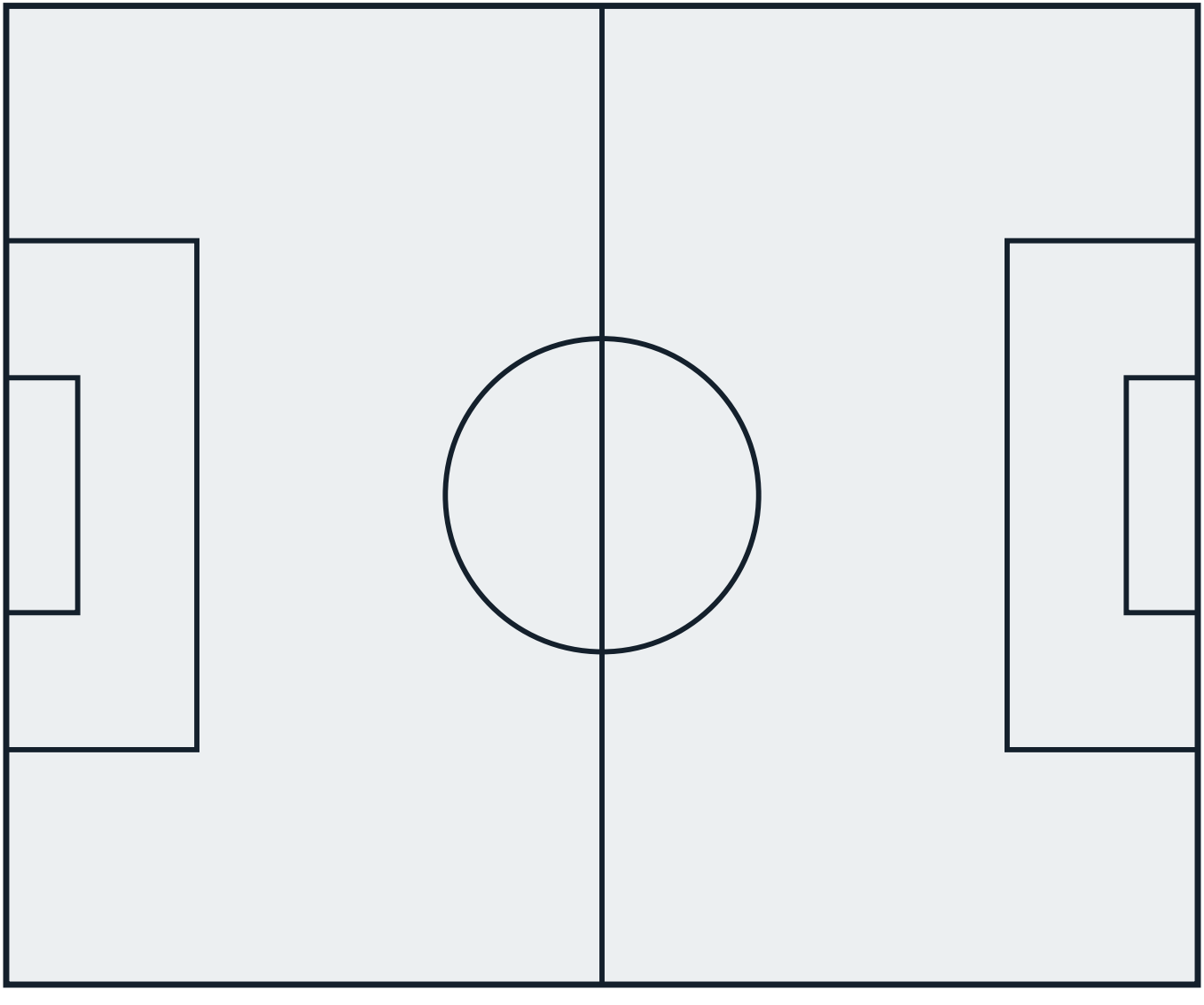




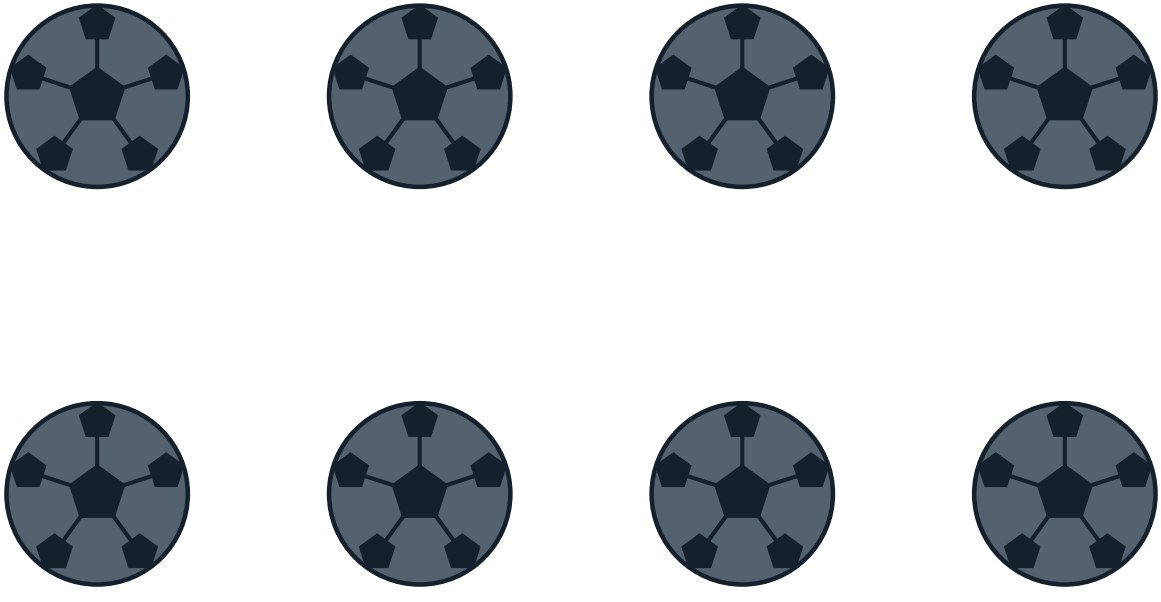
Pattern Play



The Arena From Above



Count the Balls!



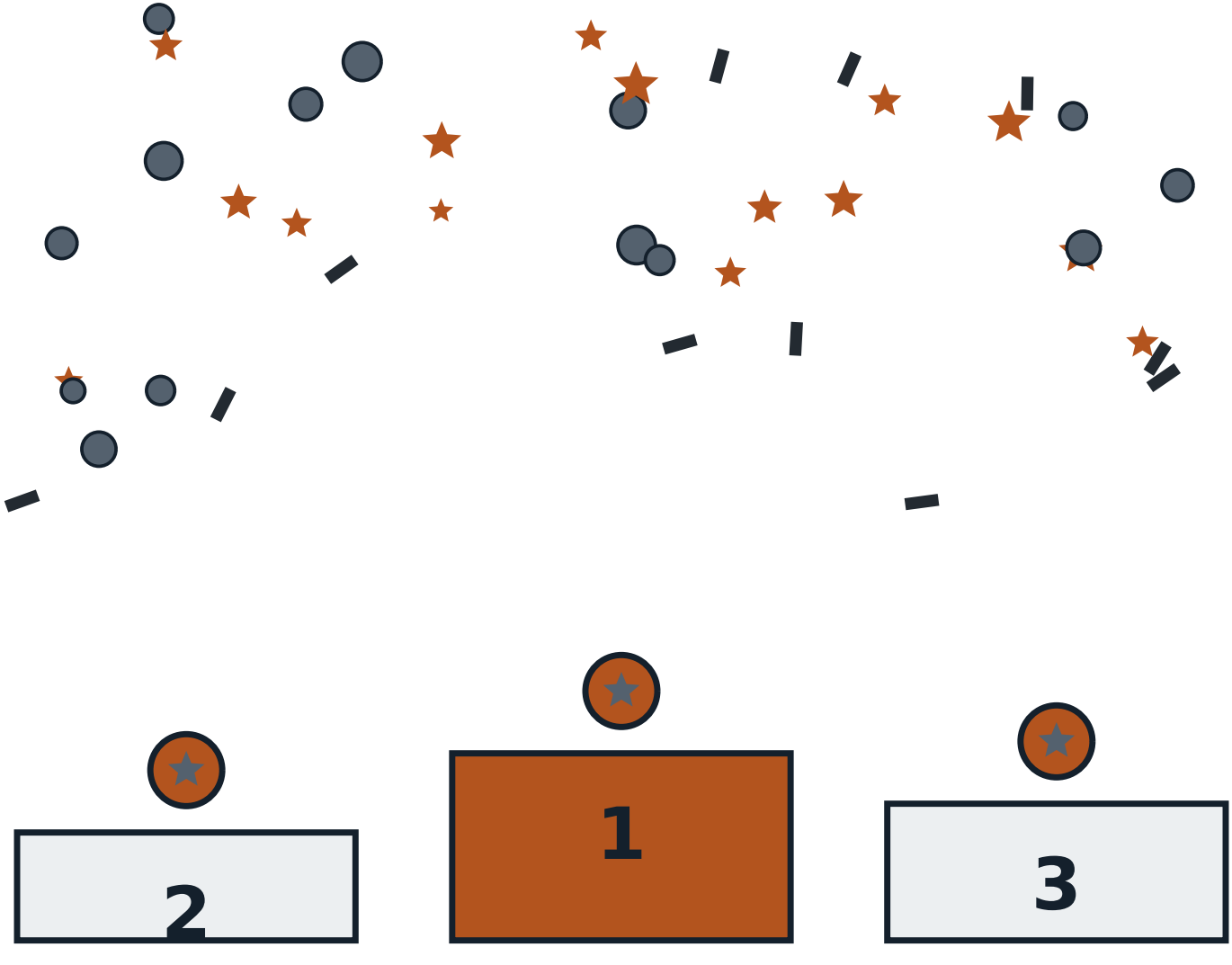
How many can you count? Write the number here: _____

My Favourite Part of Kolf

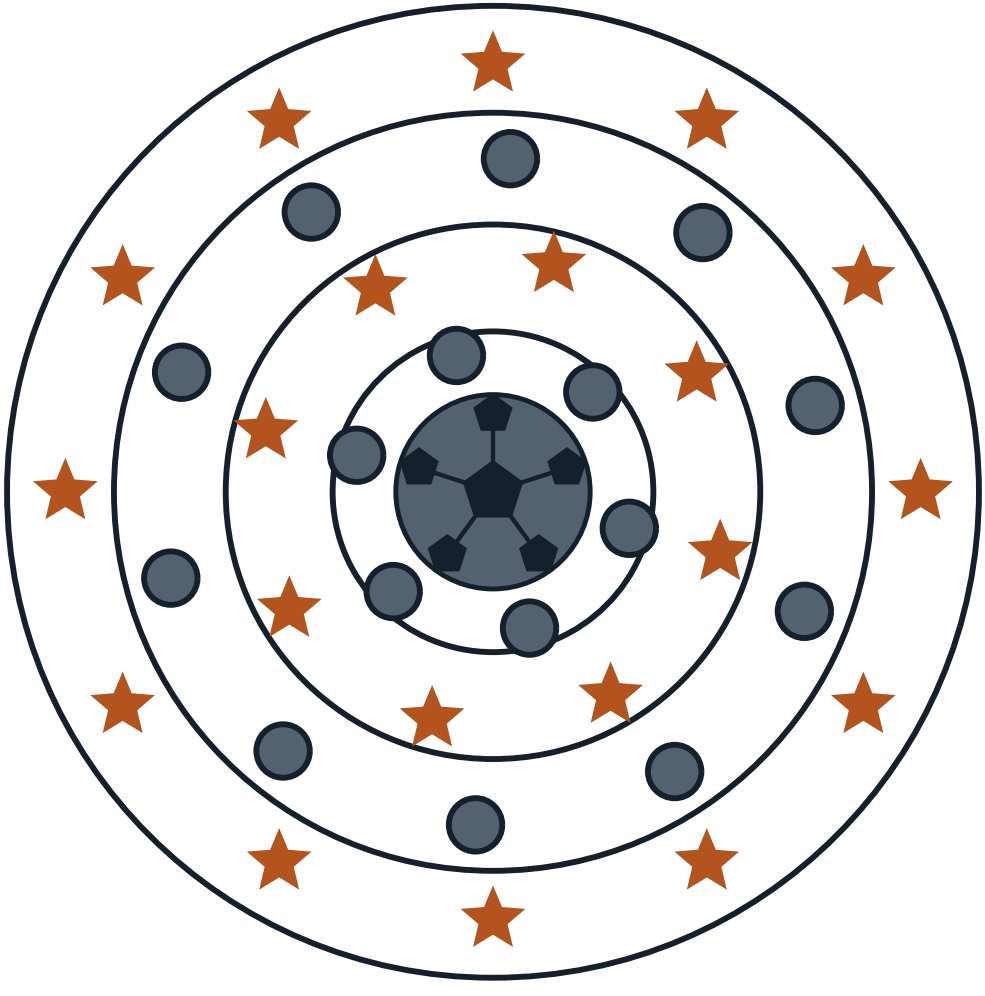
Gear Close-Up



Champions!



The Mandala of the Game



About This Book

Everything in this book comes from Sport on Earth's own verified sport files — the same words you can read on the sport's page at Sport on Earth. The illustrations are original artwork drawn by computer for this book series. They are not pictures of real players, real teams or anybody else's characters.

More Books in the Family

- The Cartoon Book of Gymnastics
- The Cartoon Book of Diving
- The Cartoon Book of Artistic Swimming
- The Cartoon Book of Weightlifting
- The Cartoon Book of Equestrian
- The Cartoon Book of Canoeing and Kayaking
- The Gymnastics Colouring Book
- The Diving Colouring Book

My Notes

Kolf

The Cartoon Book of Kolf — a Sport on Earth Book.

Text from Sport on Earth's verified sport files. Illustrations: original programmatic artwork created for this series, including the site's own sport mark. No copyrighted characters, team logos or player likenesses appear in this book.

Collect the whole shelf: a cartoon book and a colouring book for every one of the 442 sports and games on Sport on Earth.

