THE CARTOON BOOK OF

FINGERBOARDING



AERIAL / JUDGED / ACTION

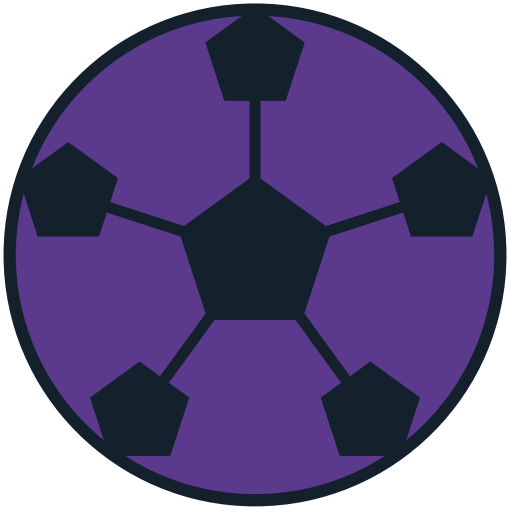
SPORT ON EARTH

Sport on Earth Books · The Extreme & urban Family

Original illustrations · No characters were copied in the making of this book

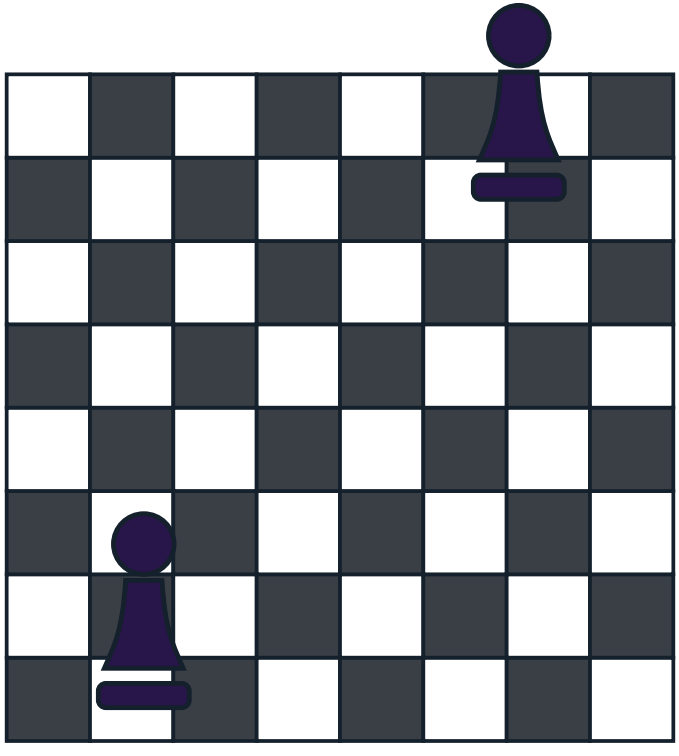
Meet Fingerboarding!

Skate tricks done with fingers on miniature decks.



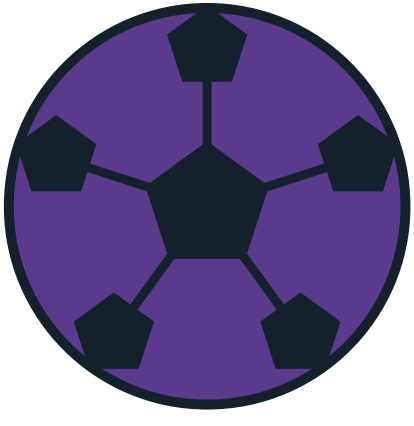
Where It Is Played

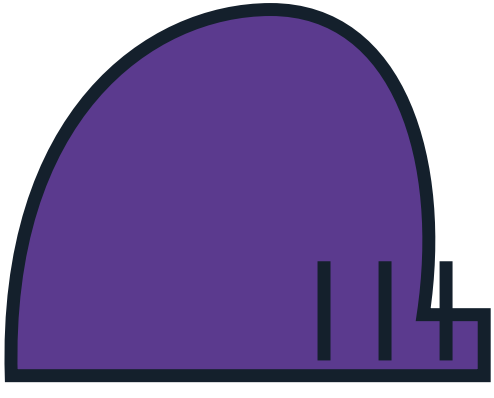
A tabletop miniature skatepark; competition parks are laid out with street obstacles or a vert ramp / bowl at table scale.



The Gear

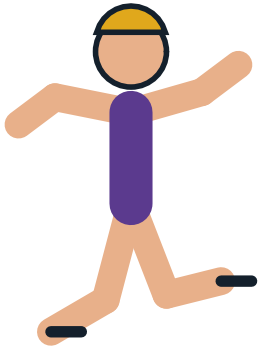
A complete fingerboard (miniature deck, trucks and wheels about 100 mm long) and a miniature skatepark of ramps, rails and ledges.





How It Starts

Buy a complete fingerboard, learn to roll and ollie with your index and middle fingers on a desk, then join local sessions and online or league contests.



How to Play

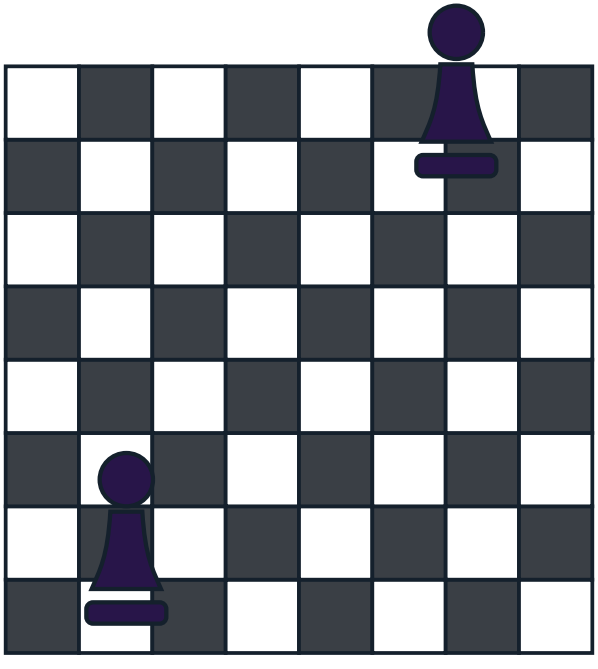
- Format: riders recreate skateboarding on a miniature board (about 3.9 inches / 100 mm long) moved with the index and middle fingers, competing in Street, Vert and Best Trick events on miniature skateparks.
- In competition each participant must use the index and middle finger only — thumbs are not allowed.
- Street competition: each participant gets two 30-second runs; the best-scored run is kept and the lowest run score is dropped.
- During a Street run the fingerboard must be touching a rail or the park at all times; after a bail the rider may not pick the board up and move it — they must travel on two or four wheels from where the board came to rest.

More of the Game

- Best Trick: the trick must be submitted / named in advance, and the rider has up to 10 attempts to land it, with no time limit; remaining attempts may be used to land it with more finesse.
- Judging is on how technical the trick is, how realistic it looks, how well it flows (style), finger placement during the trick and on landing, and use of the entire park in runs.
- At the Fast Fingers world championship the format runs from heats of 45-second runs through a best-trick round for the top 30, one-minute runs for 12 riders, and a Game of S.K.A.T.E. for the final 6.
- In a Game of S.K.A.T.E. a rider sets a trick the opponent must match; each failure earns a letter, and the rider who spells S.K.A.T.E. loses.

The Shape of a Match

Timed runs and best-trick attempts on a miniature skatepark, judged on technicality, realism, style and finger placement; highest judged score wins.



More of the Extreme & urban Family

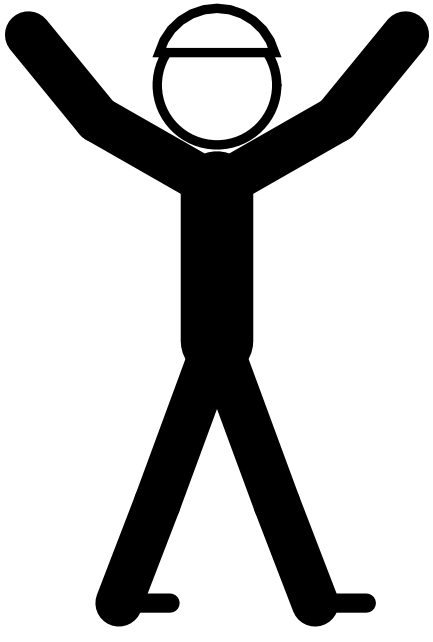
- Skateboarding — Street and park skating, an Olympic sport and X Games staple.
- BMX — Racing and freestyle on small bikes.
- Sport Climbing — Boulder, lead and speed climbing, an Olympic sport.
- Parkour and Freerunning — Move through obstacles with vaults and jumps.
- Chase Tag — Pro format of the playground game.
- Ultimate Frisbee — Seven-a-side disc game, pro in North America.

A Note on the Rules

Fingerboarding is a hobby-competition culture (realistic miniature skateboarding with fingers) run through community events and brand circuits without a governing rulebook or documented law history. No documented rule change is carried for fingerboarding.

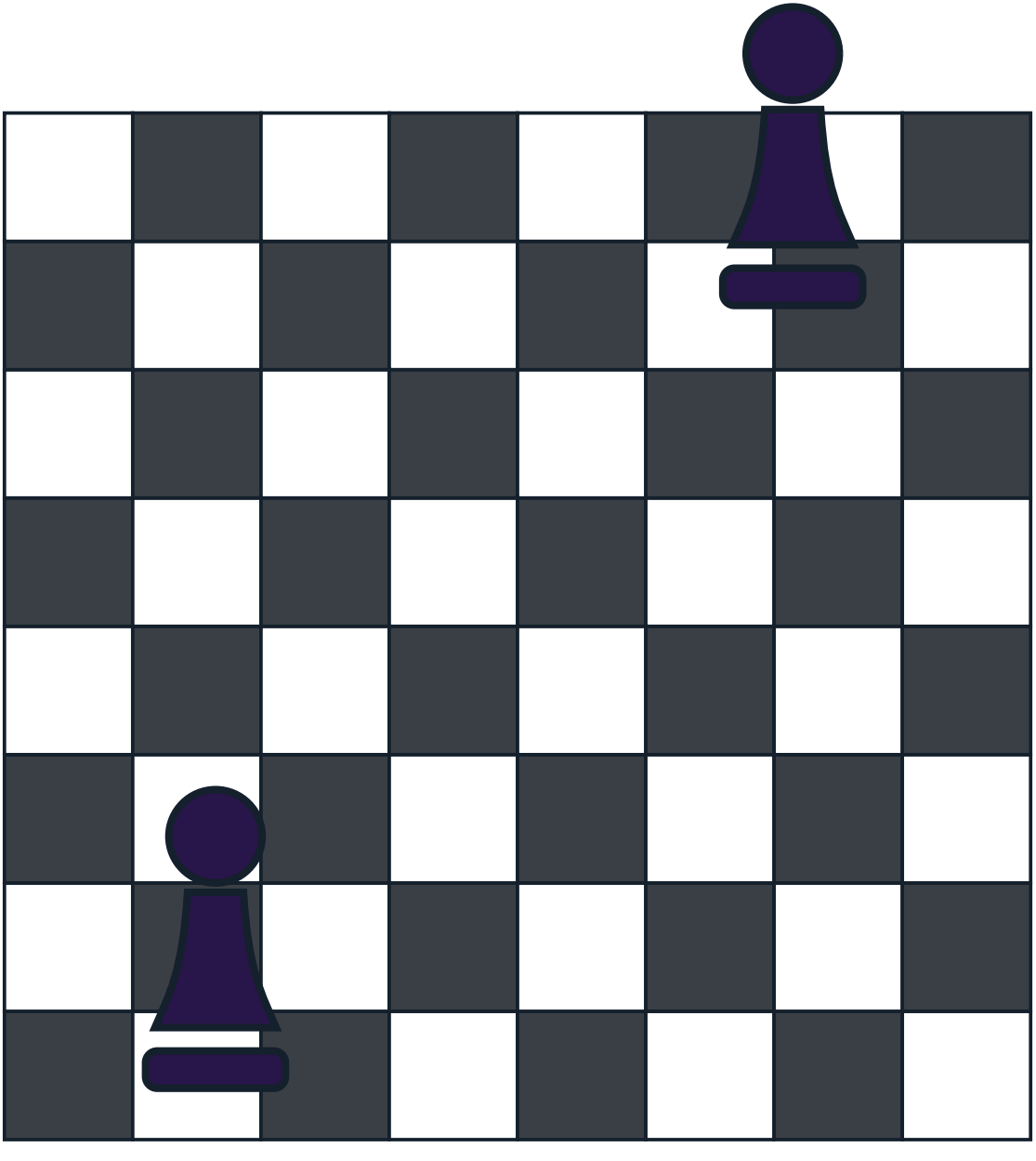


Colour the Action

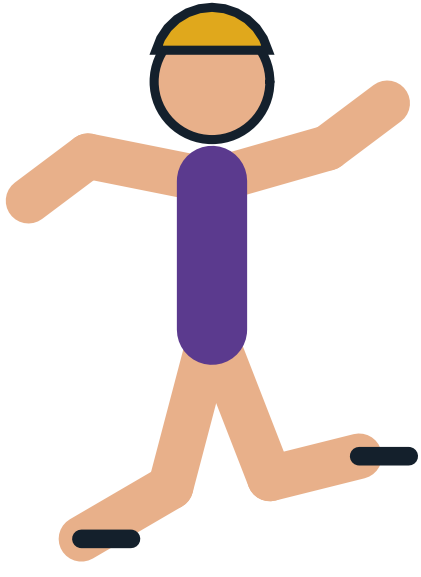


Psst — this page is a colouring page!

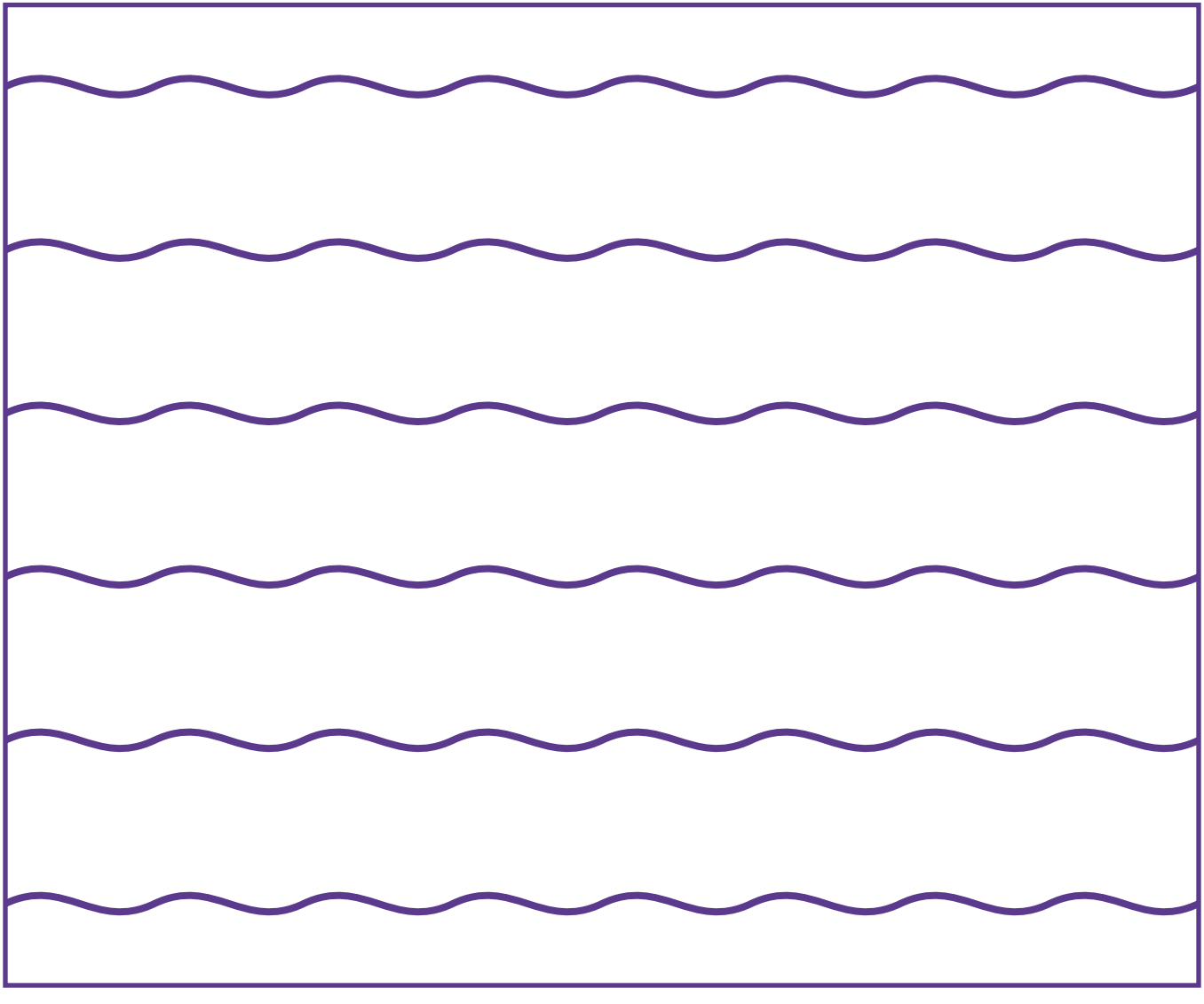
The Sport Today



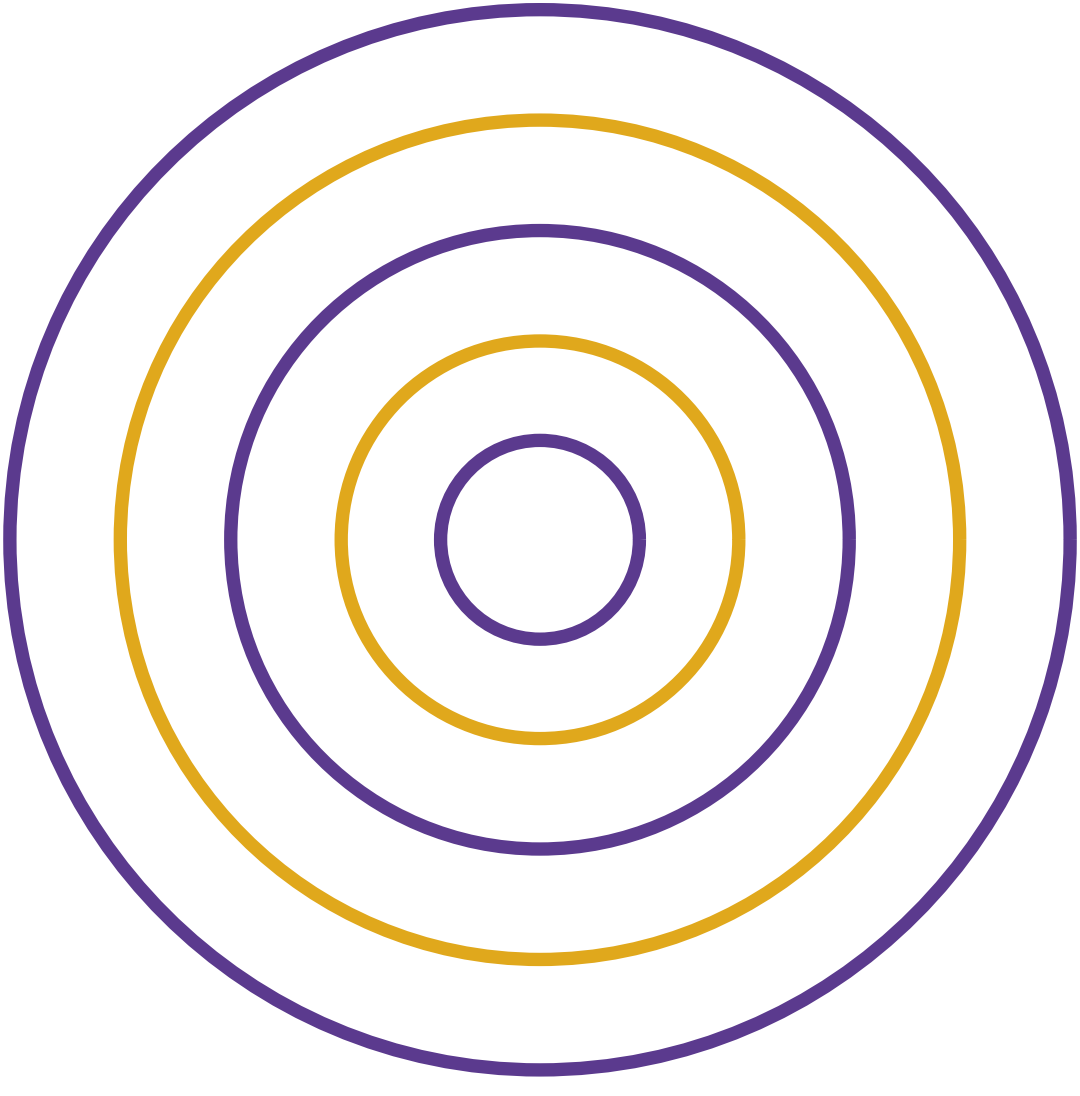
At School and College



Play It Near You



Through the Year

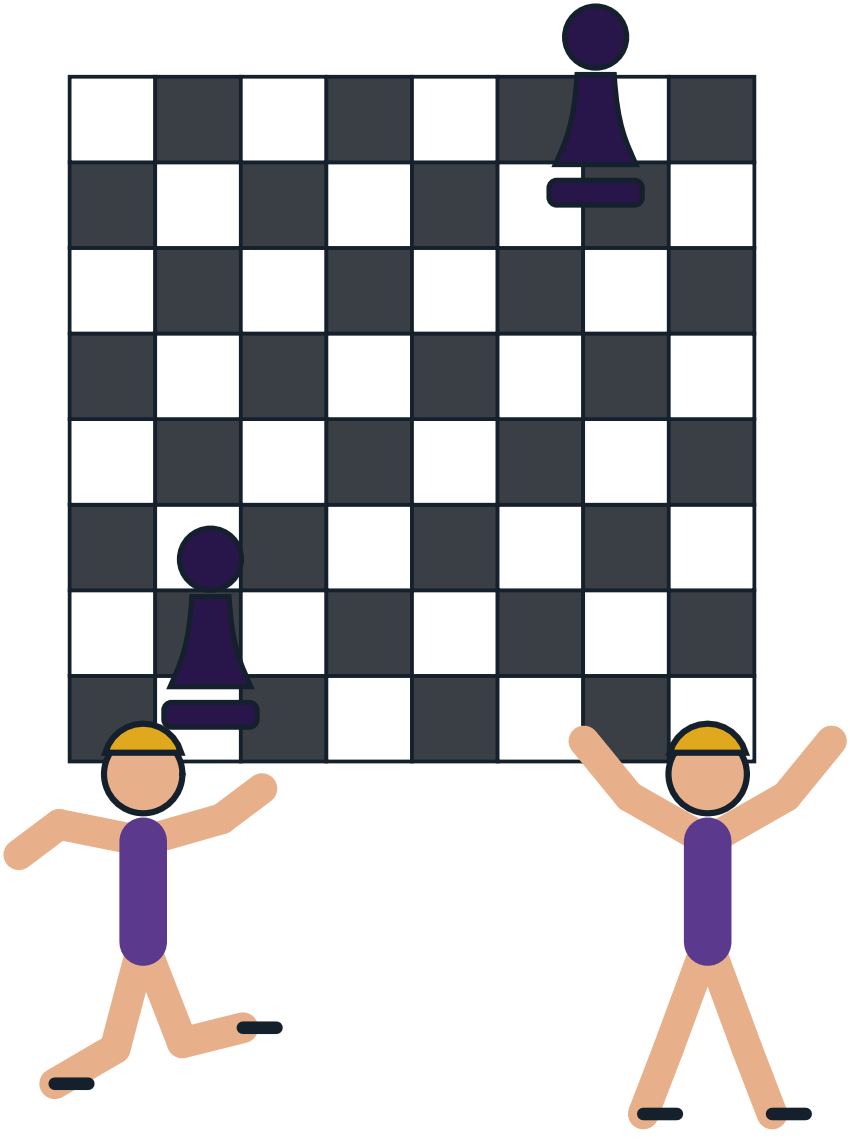


The Extreme & urban Family

Every sport belongs to a family of games that share its shapes and skills. Here are some of this book's closest relatives — each with a cartoon book and a colouring book of its own.

- Skateboarding — Street and park skating, an Olympic sport and X Games staple.
- BMX — Racing and freestyle on small bikes.
- Sport Climbing — Boulder, lead and speed climbing, an Olympic sport.
- Parkour and Freerunning — Move through obstacles with vaults and jumps.
- Chase Tag — Pro format of the playground game.

Game Day!

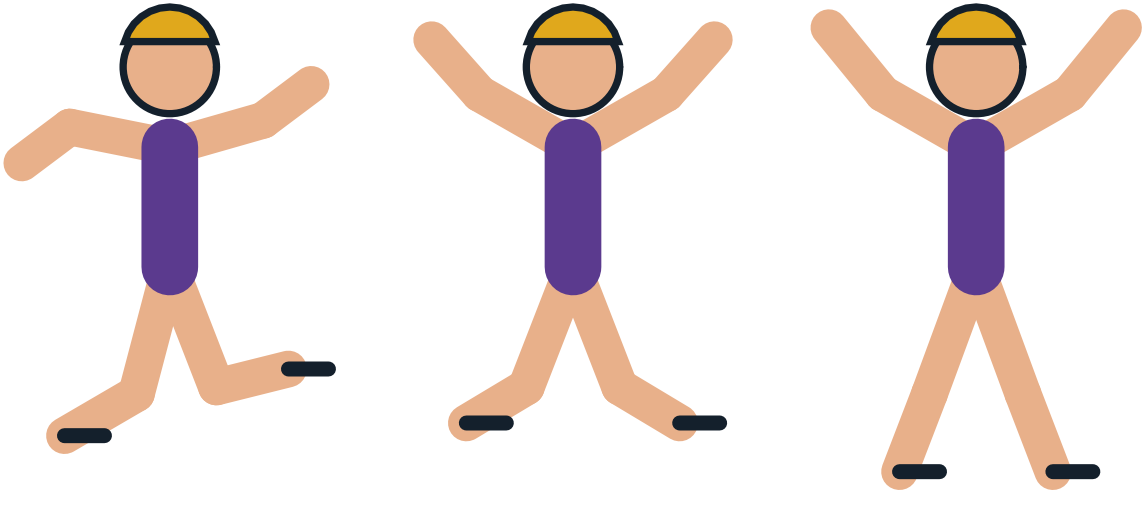


The Sport on Earth Mark

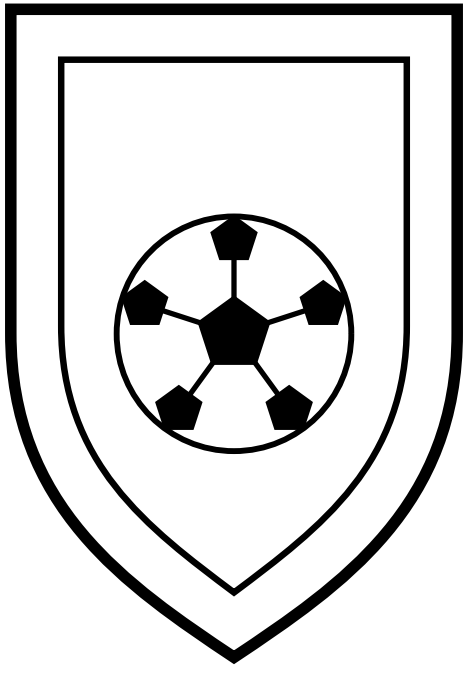
Every sport on Sport on Earth carries its own original mark, drawn for the site. Here is this sport's.



Moves of the Game

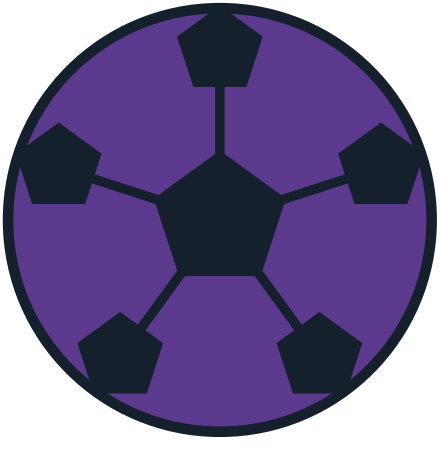


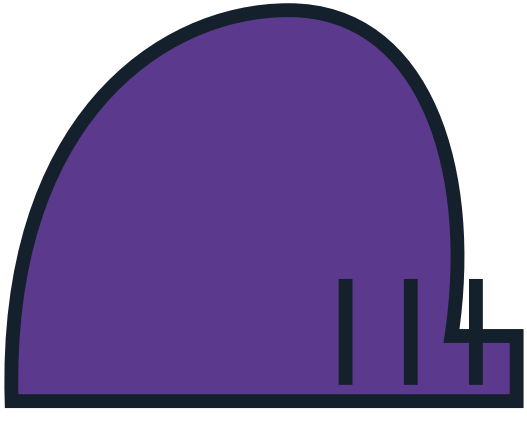
Design a Badge



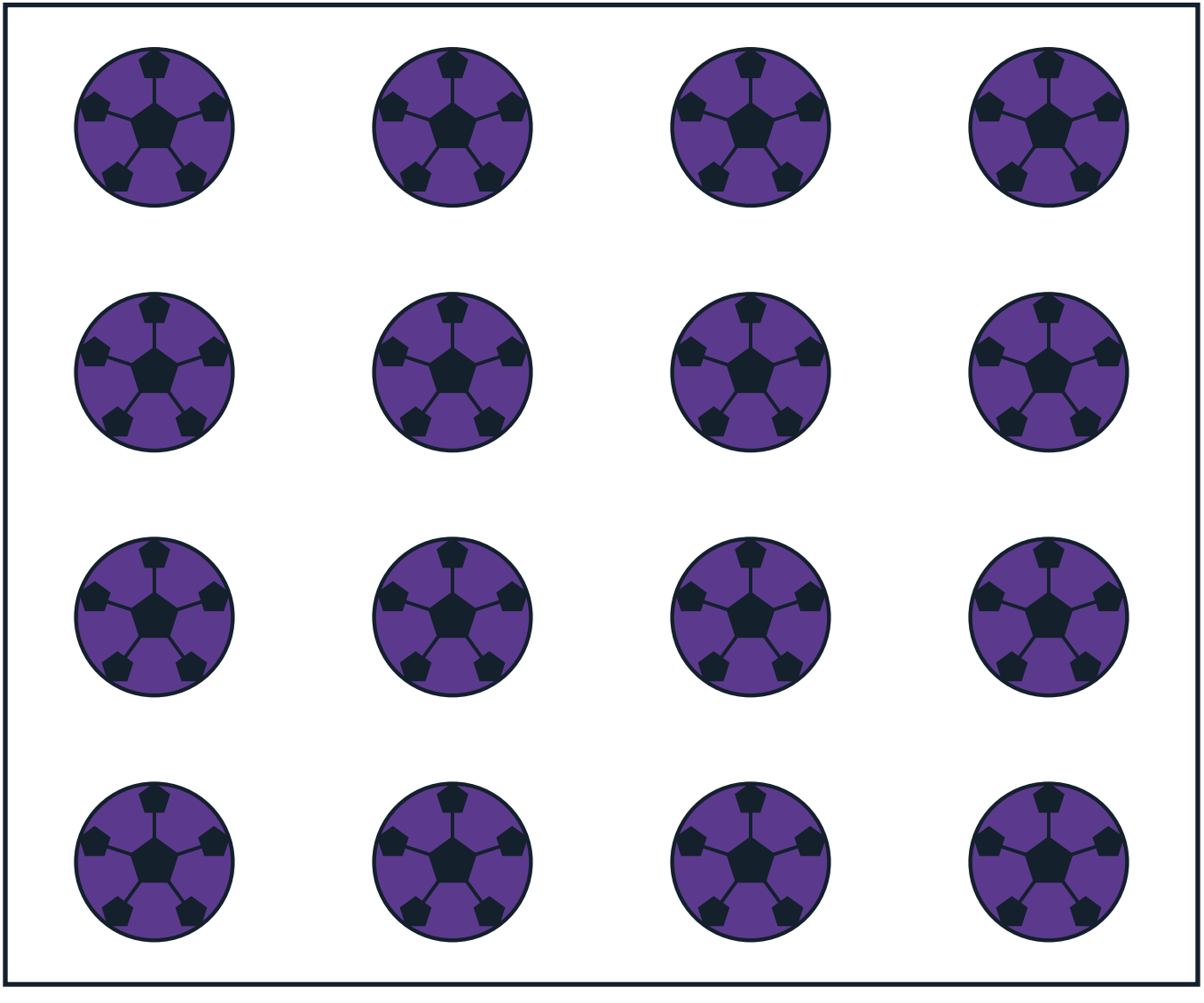
Draw and colour a badge for your own team.

The Gear Parade

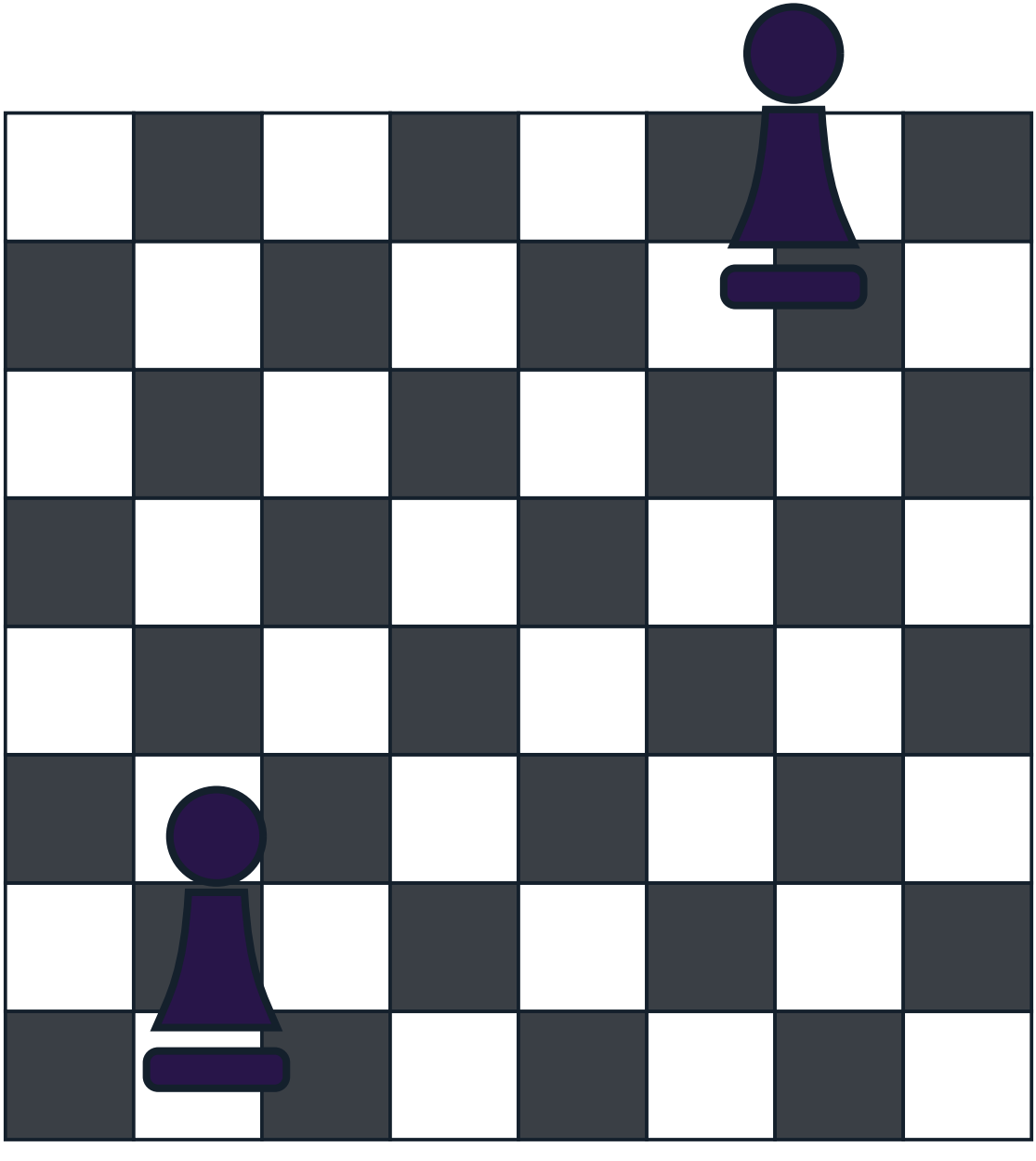




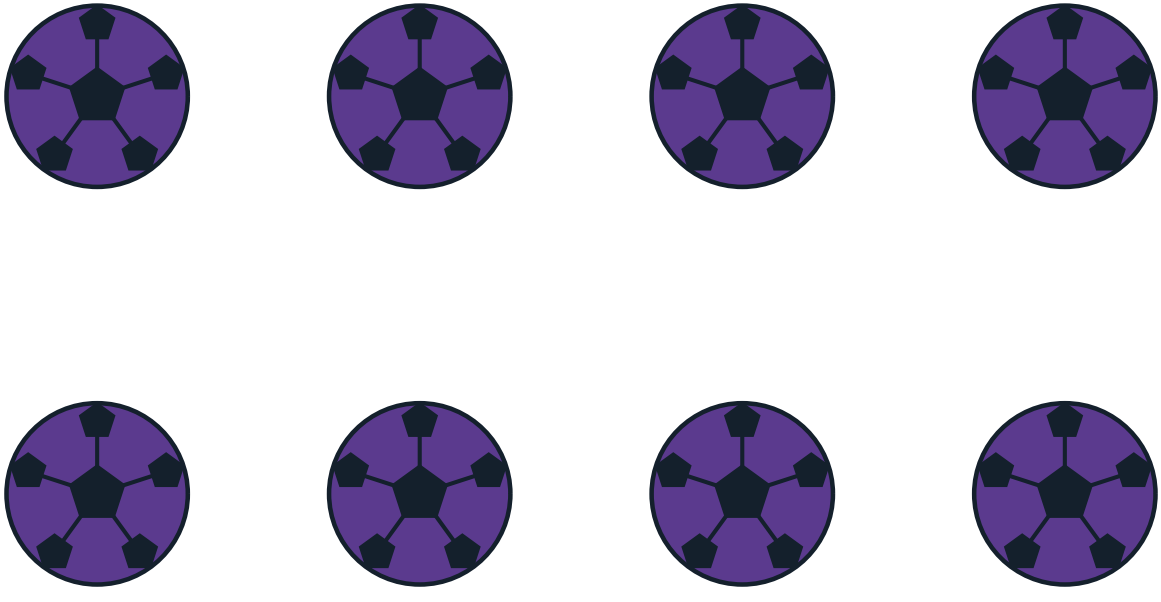
Pattern Play



The Arena From Above



Count the Balls!



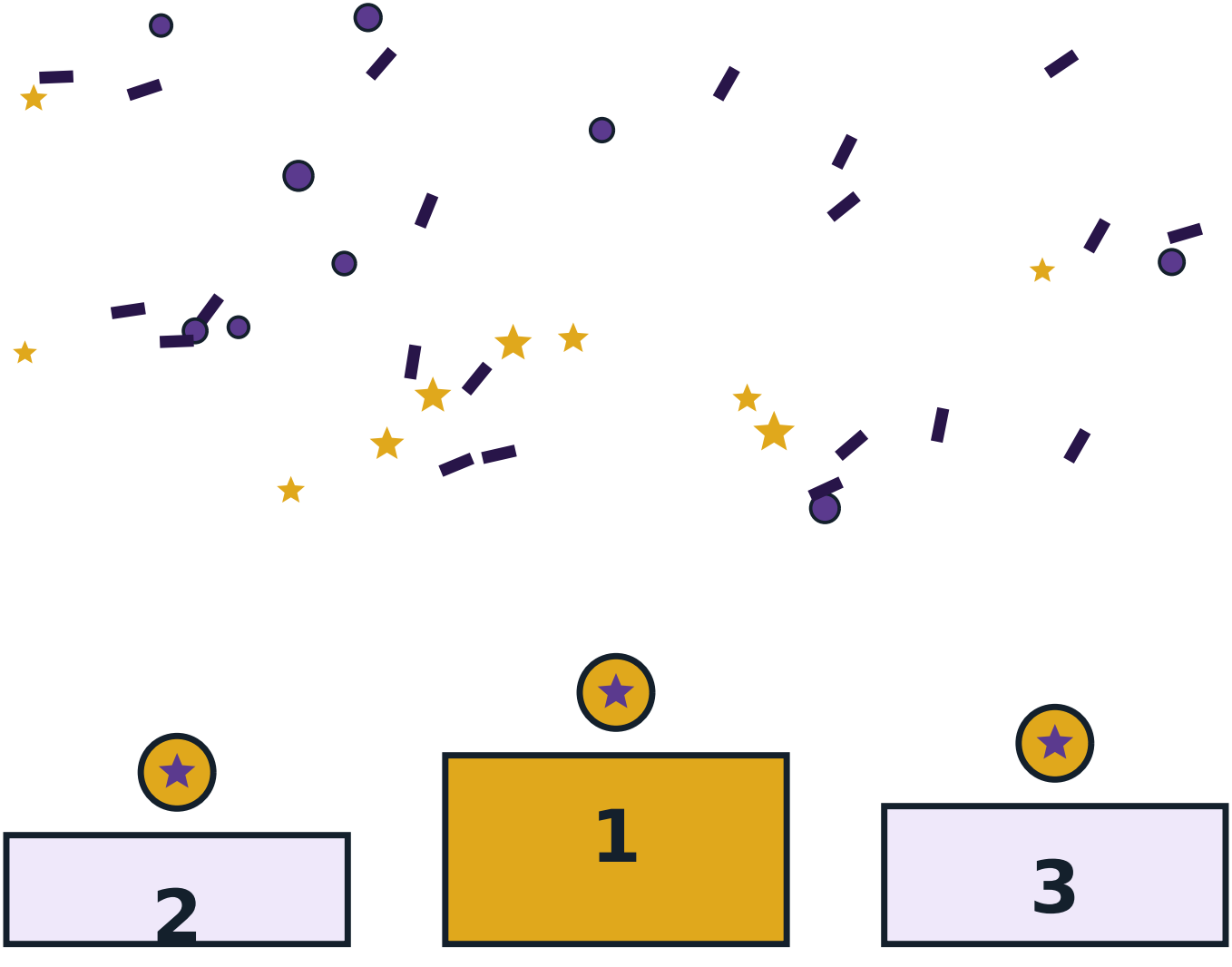
How many can you count? Write the number here: _____

My Favourite Part of Fingerboarding

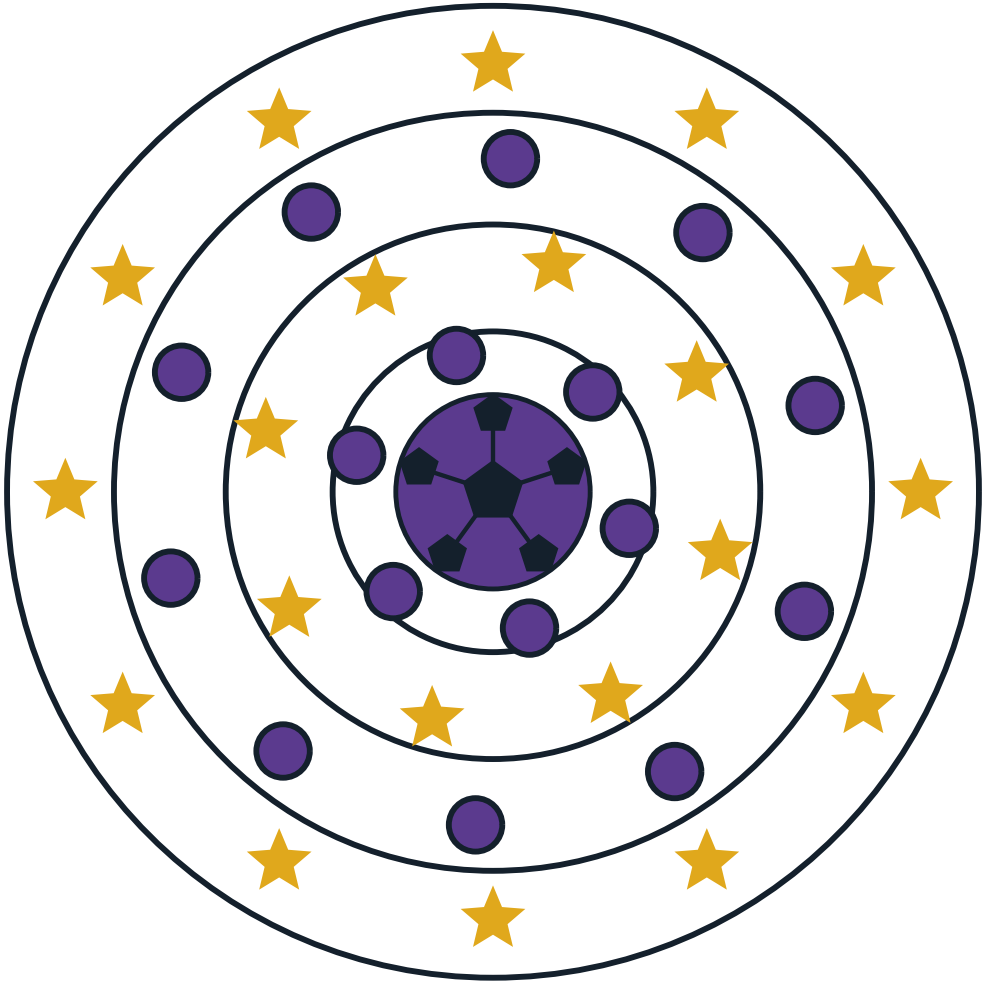
Gear Close-Up



Champions!



The Mandala of the Game



About This Book

Governing body: None — no single governing body. Laws edition the site's rules file follows: USA Fingerboard League (USAFBL) Rules & Regulations (current published version). Everything in this book comes from Sport on Earth's own verified sport files — the same words you can read on the sport's page at Sport on Earth. The illustrations are original artwork drawn by computer for this book series. They are not pictures of real players, real teams or anybody else's characters.

More Books in the Family

- The Cartoon Book of Skateboarding
- The Cartoon Book of BMX
- The Cartoon Book of Sport Climbing
- The Cartoon Book of Parkour and Freerunning
- The Cartoon Book of Chase Tag
- The Cartoon Book of Ultimate Frisbee
- The Skateboarding Colouring Book
- The BMX Colouring Book

My Notes

Fingerboarding

The Cartoon Book of Fingerboarding — a Sport on Earth Book.

Text from Sport on Earth's verified sport files. Illustrations: original programmatic artwork created for this series, including the site's own sport mark. No copyrighted characters, team logos or player likenesses appear in this book.

Collect the whole shelf: a cartoon book and a colouring book for every one of the 442 sports and games on Sport on Earth.

