THE CARTOON BOOK OF

LIGHT CYCLE RACING



FICTIONAL (LABELLED)

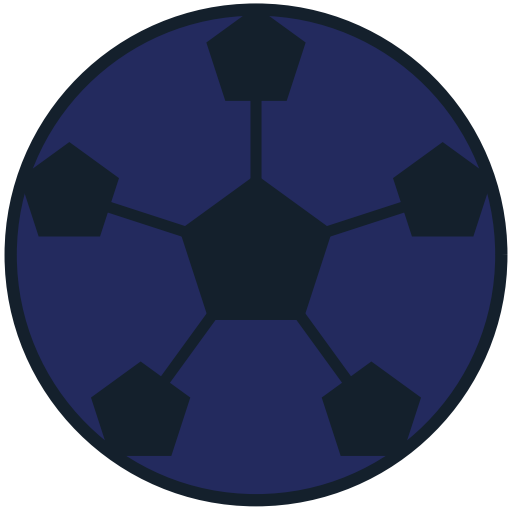
SPORT ON EARTH

Sport on Earth Books · The Fiction & speculative Family

Original illustrations · No characters were copied in the making of this book

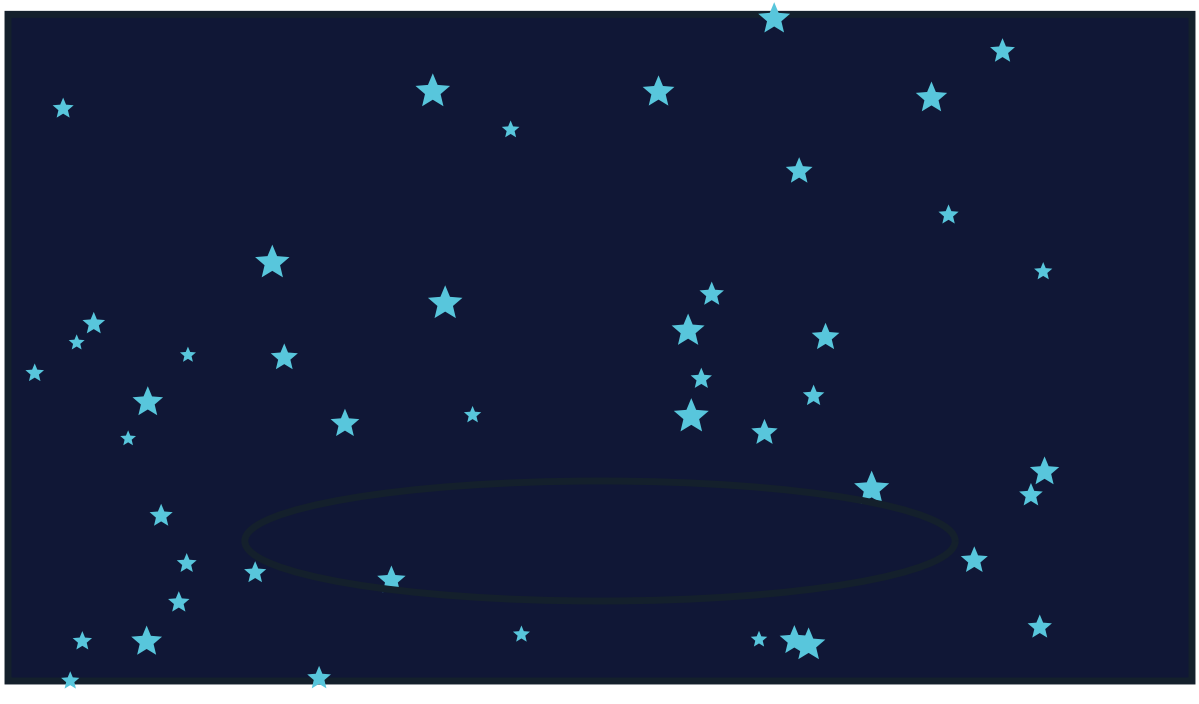
Meet Light Cycle Racing!

Grid racing from Tron.



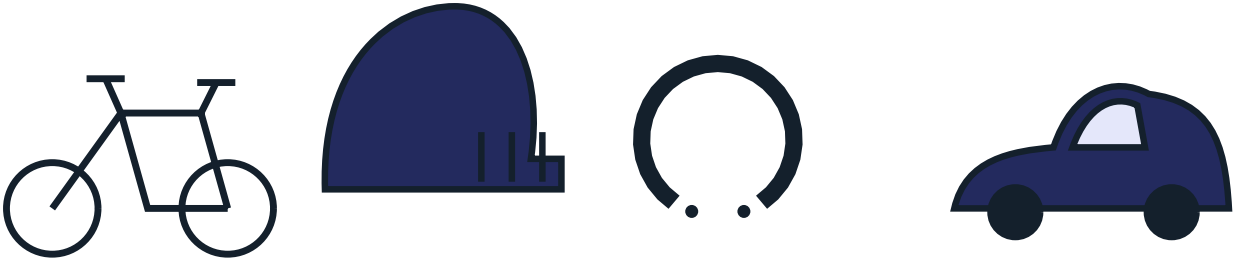
Where It Is Played

The enclosed, gridded Game Grid arena with perimeter walls.



The Gear

A light cycle generated on the Grid (in-fiction, formed from the rider's baton-like handlebar control); no other equipment.



How It Starts

Fictional — playable in real life only as video-game adaptations of the film's light-cycle game, from the 1982 Tron arcade game onward.



How to Play

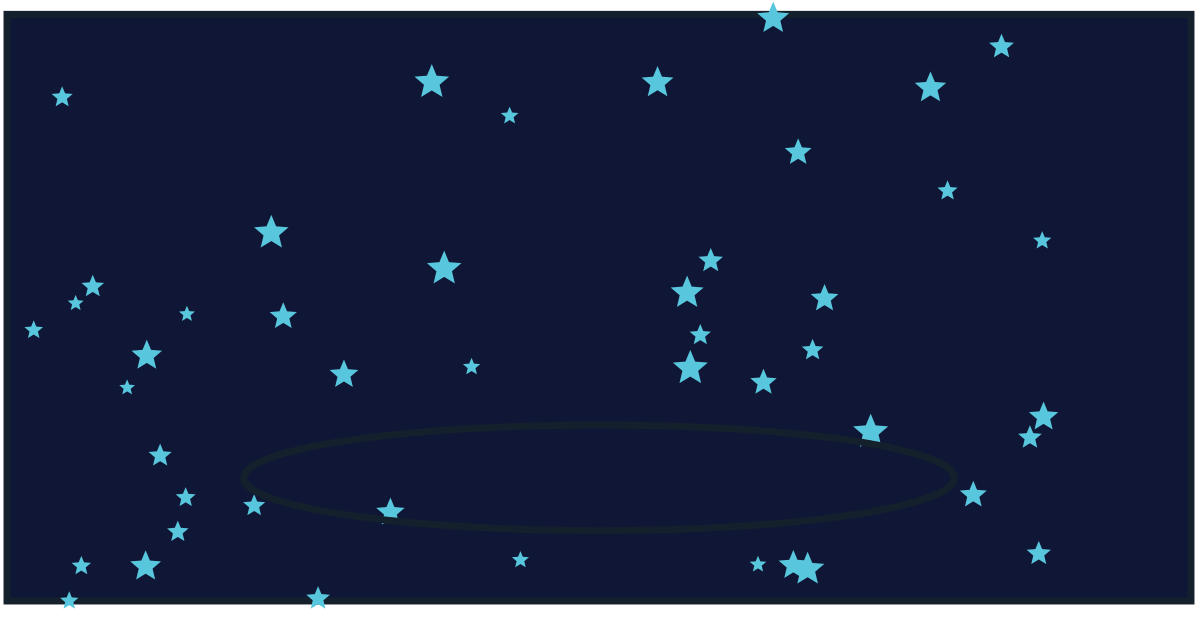
- Format: riders race light cycles — glowing motorcycles generated on the Game Grid — against each other in an enclosed arena.
- Each light cycle leaves a solid wall of light (a light trail / jetwall) behind it as it moves, which remains in place on the Grid.
- A rider who crashes into any wall — an arena wall, another rider's light trail, or their own trail — is derezzed (deleted) and is out of the game.
- Winning: the last surviving rider wins; the object is to trap opponents and force them to crash while avoiding being trapped yourself.

More of the Game

- In the 1982 film the cycles can only turn at 90-degree angles, in keeping with the Grid's geometry.
- There is no scoring by points or laps: elimination is the only outcome — in the film the Games are life-or-death for the programs forced to play them.
- Team play appears in the film: Flynn, Tron and Ram ride as a team against Sark's riders and escape the arena by crashing through a wall fissure created by a derezzed opponent.

The Shape of a Match

Elimination racing: riders generate solid light walls behind their cycles and try to box each other into crashing; the last rider not derezzed wins.

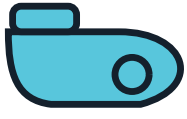


More of the Fiction & speculative Family

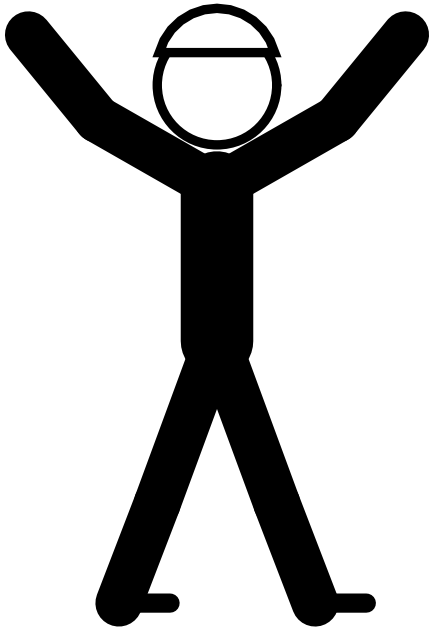
- Quidditch — Broomstick sport from Harry Potter that inspired Quadball.
- Blitzball — Underwater ball sport from Final Fantasy X.
- Motorball — Cyborg racing from Alita: Battle Angel.
- Podracing — High-speed racing from Star Wars.
- Baseketball — Basketball-baseball hybrid from the 1998 comedy.
- Zero-G Athletics — Concept sports designed for microgravity.

A Note on the Rules

Light cycle racing is a fictional sport (from the Tron films) showcased on this site as a screen sport: it has no governing body and no real-world code; the 'rules' exist only within the fiction and in video-game adaptations. This section is the honest record: a fictional sport carries no rule history.

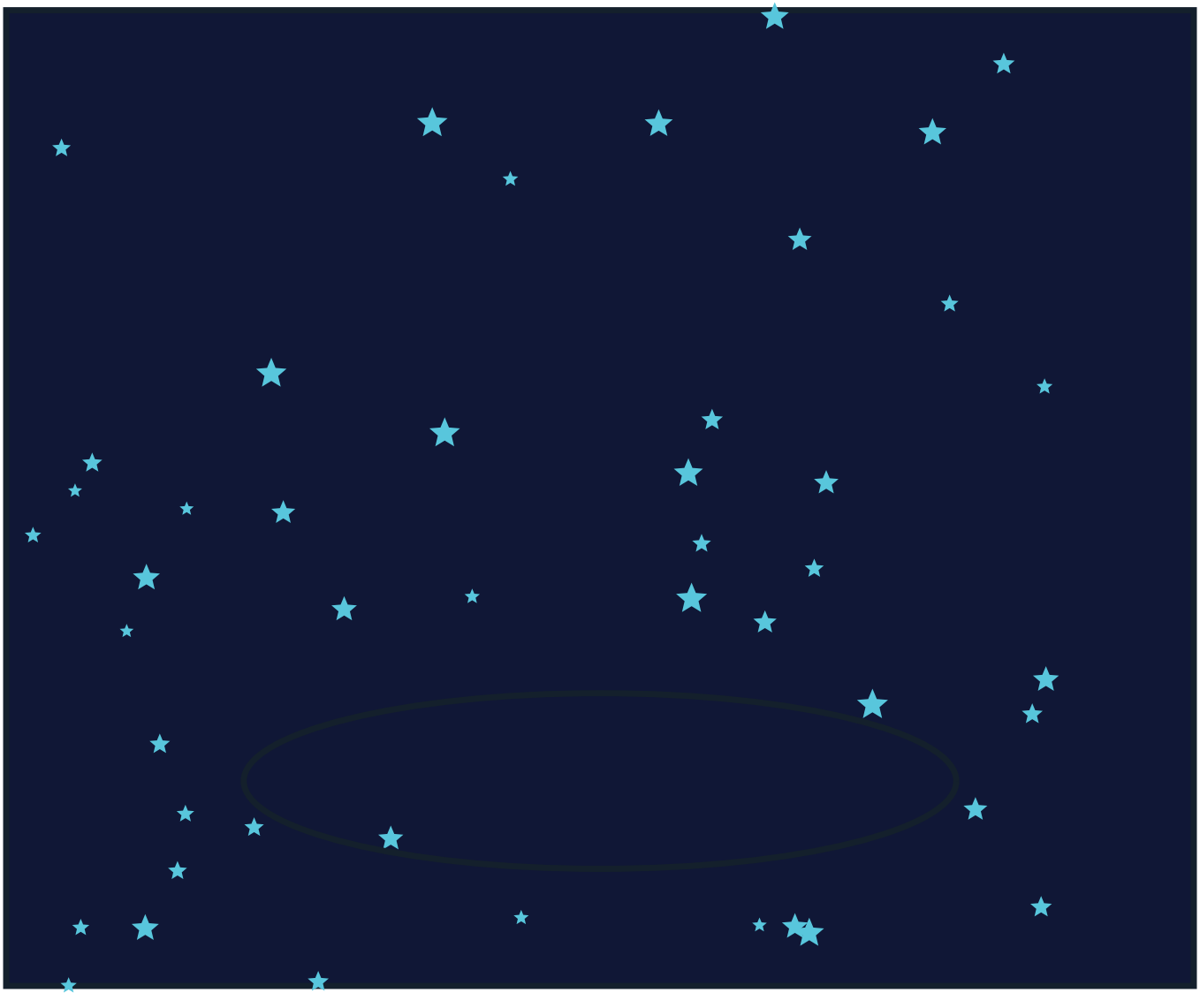


Colour the Action



Psst — this page is a colouring page!

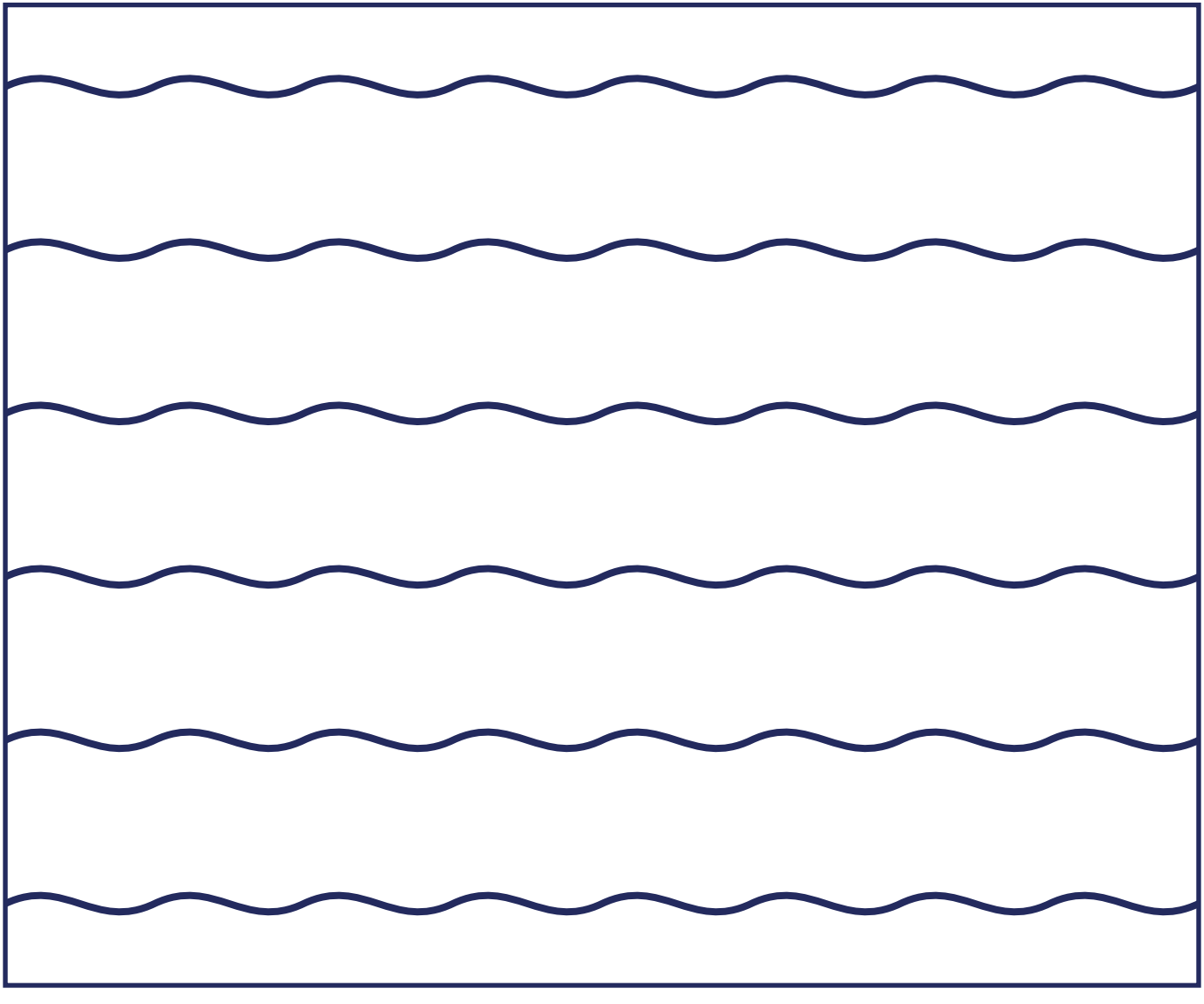
The Sport Today



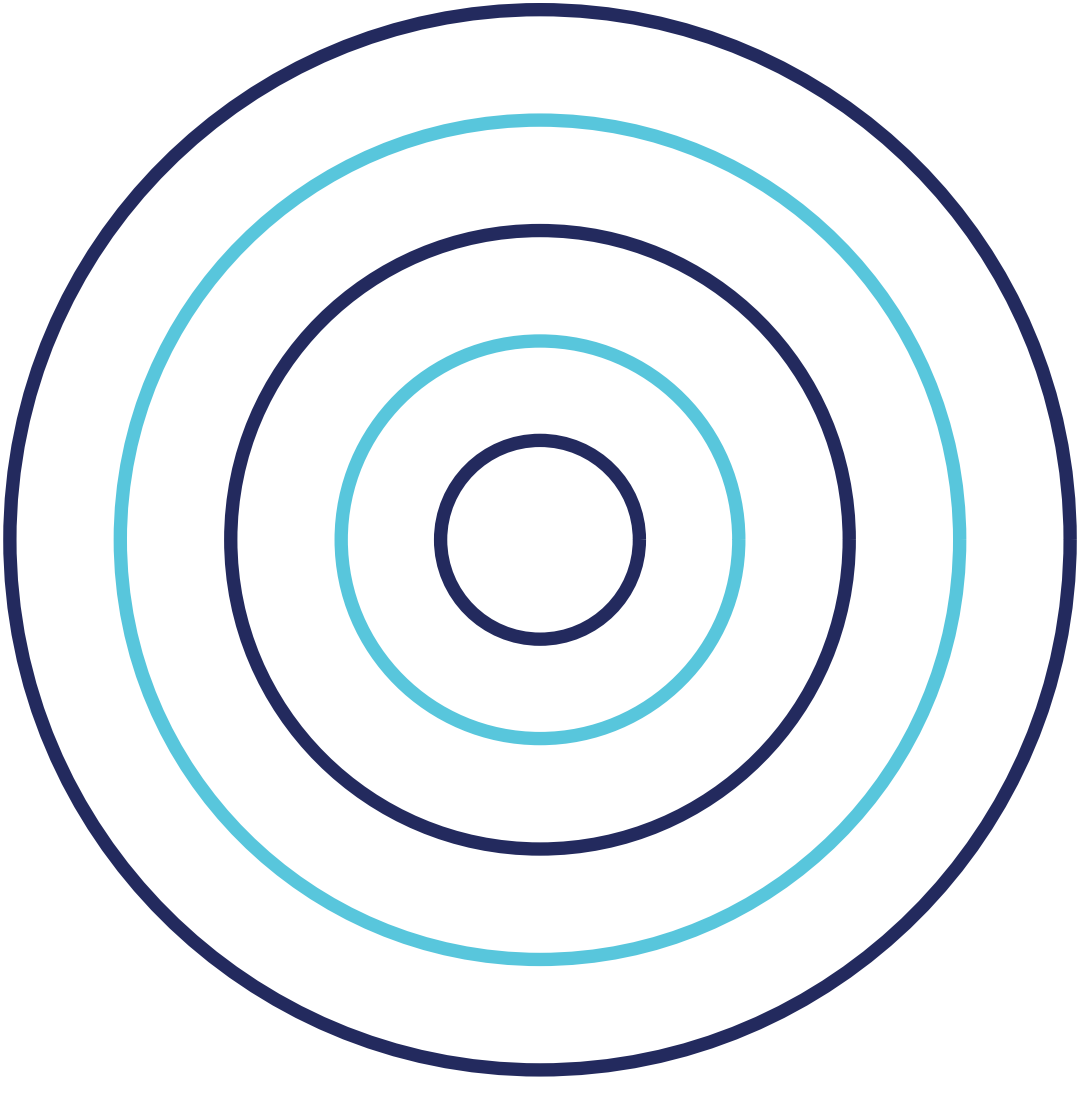
At School and College



Play It Near You



Through the Year



The Fiction & speculative Family

Every sport belongs to a family of games that share its shapes and skills. Here are some of this book's closest relatives — each with a cartoon book and a colouring book of its own.

- Quidditch — Broomstick sport from Harry Potter that inspired Quadball.
- Blitzball — Underwater ball sport from Final Fantasy X.
- Motorball — Cyborg racing from Alita: Battle Angel.
- Podracing — High-speed racing from Star Wars.
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Game Day!

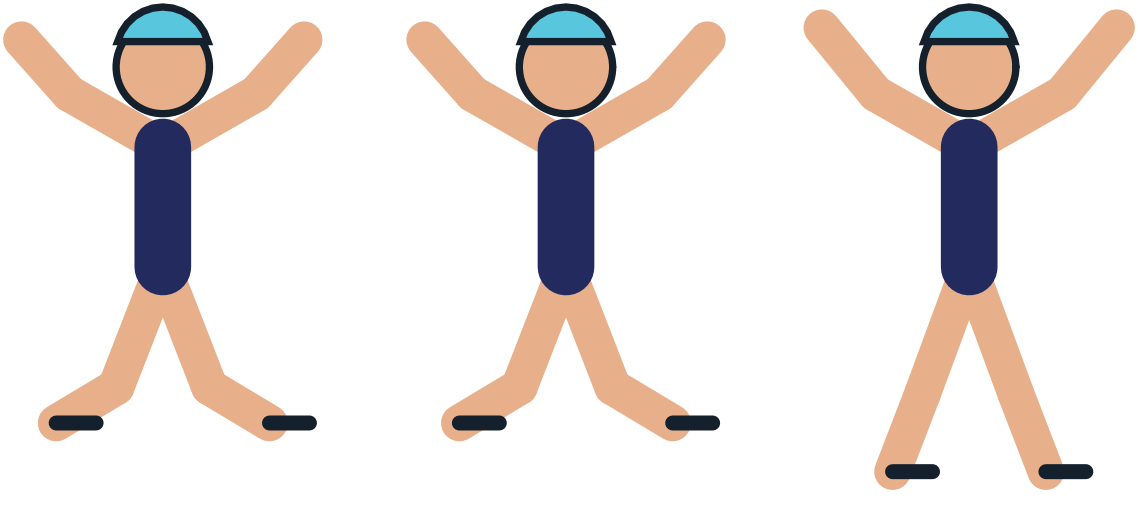


The Sport on Earth Mark

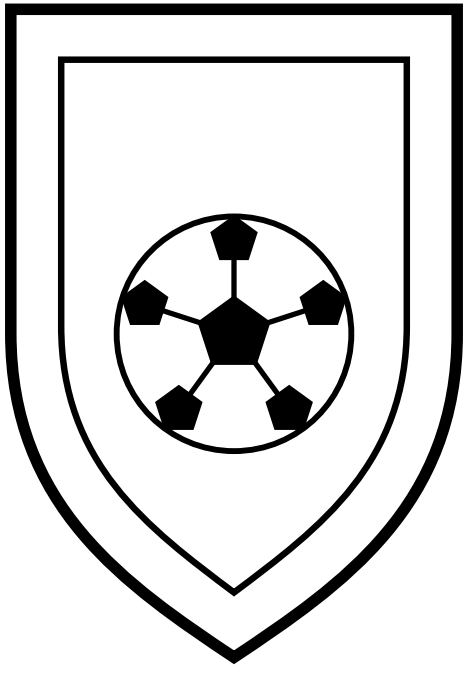
Every sport on Sport on Earth carries its own original mark, drawn for the site. Here is this sport's.



Moves of the Game

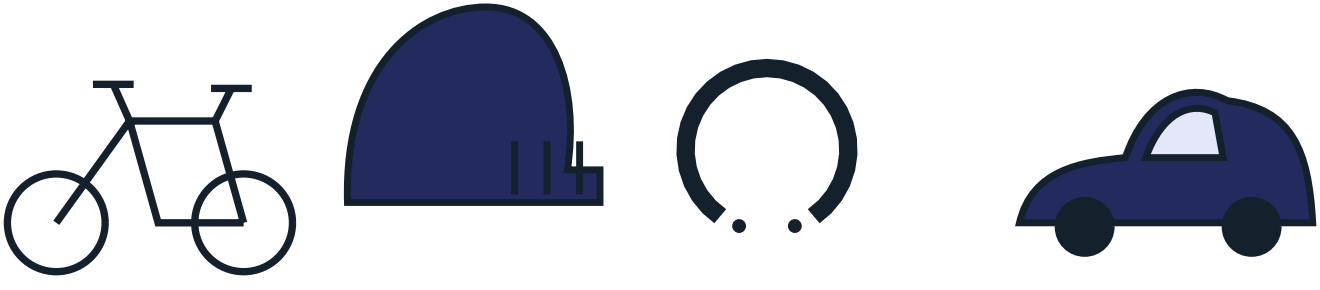


Design a Badge

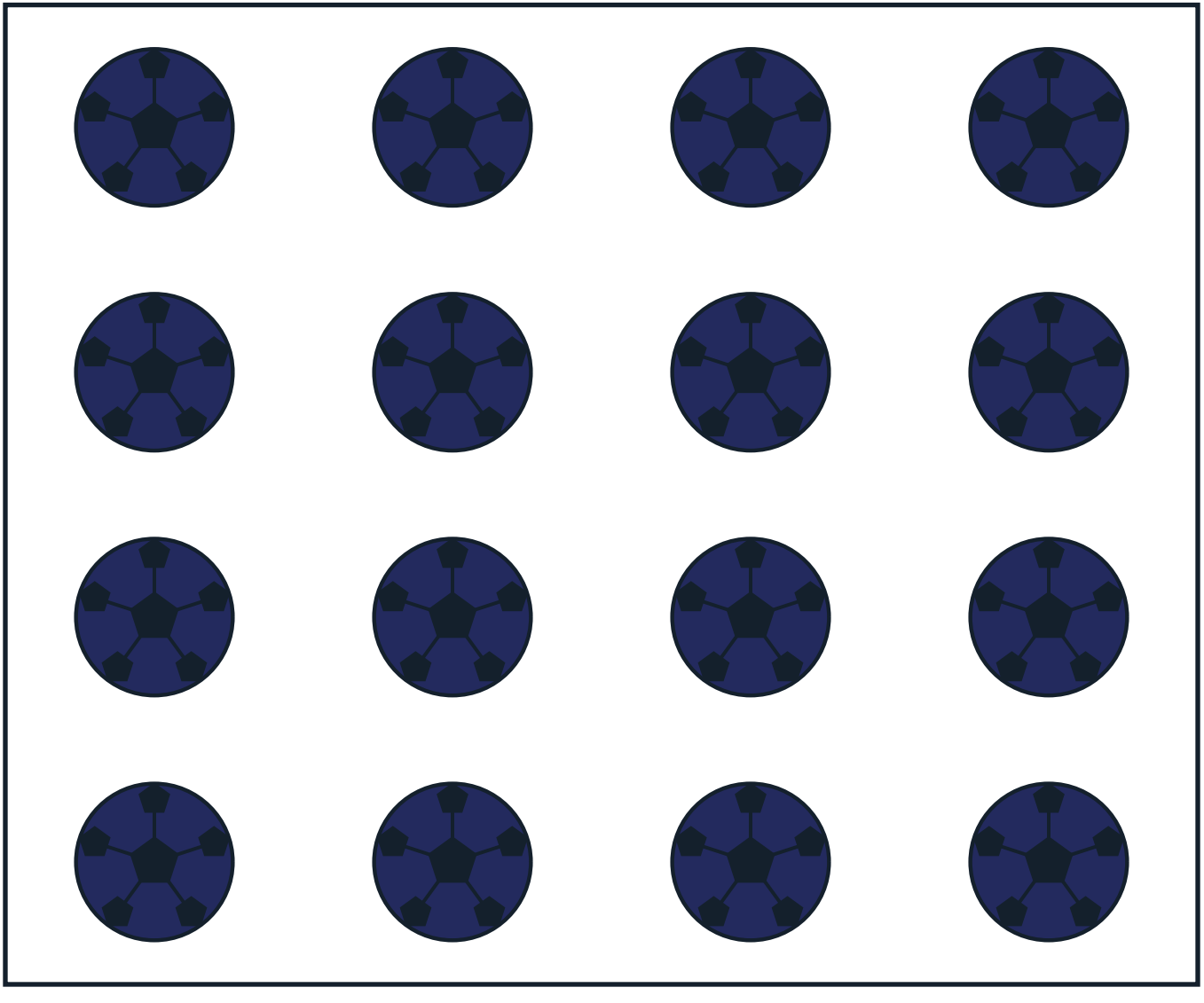


Draw and colour a badge for your own team.

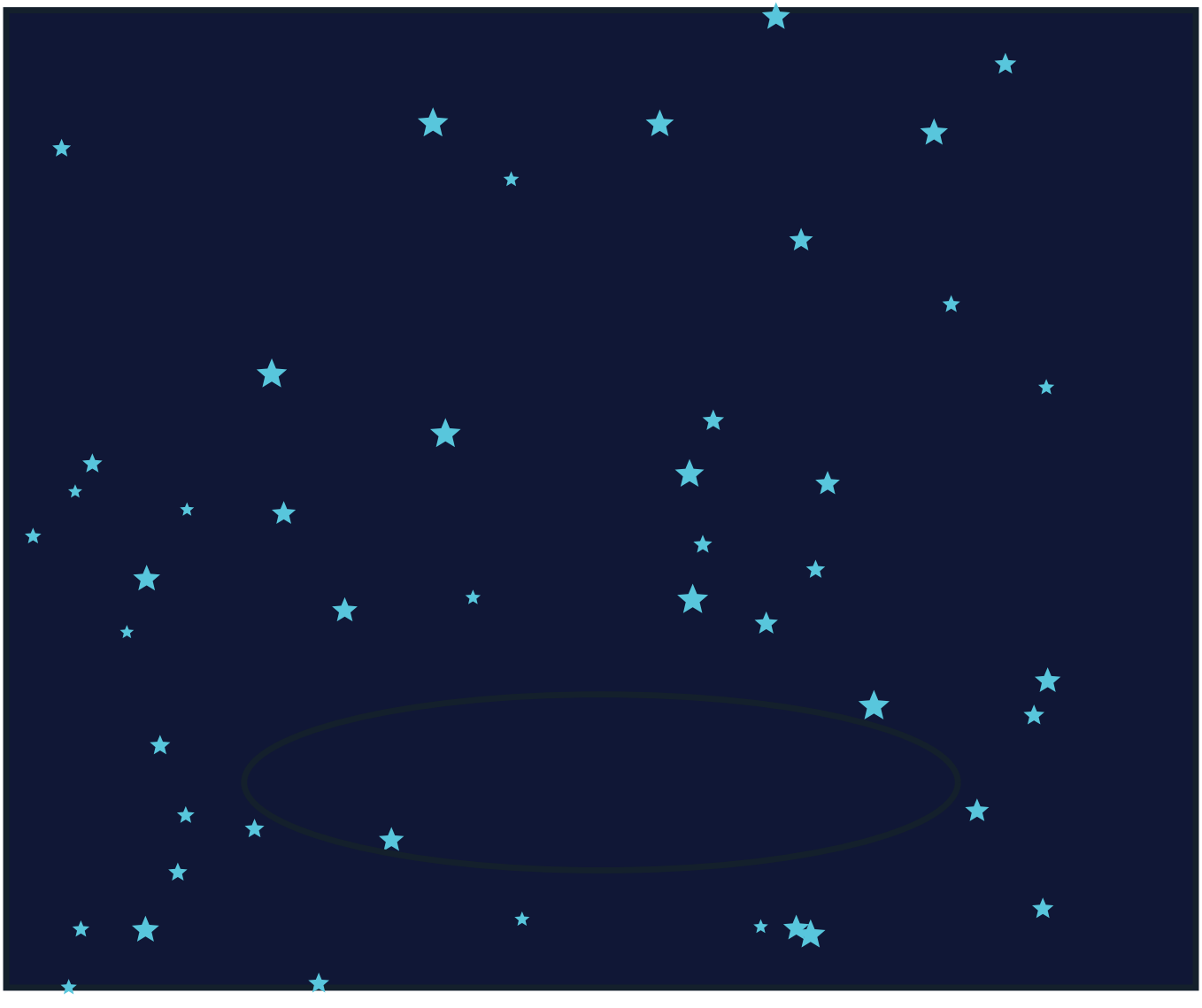
The Gear Parade



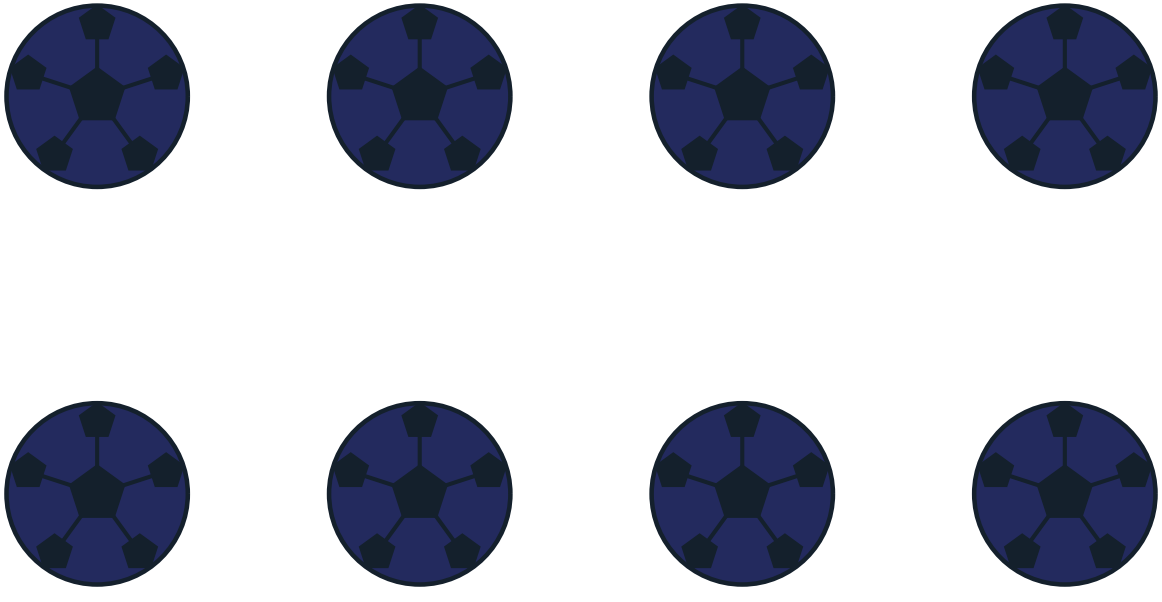
Pattern Play



The Arena From Above



Count the Balls!



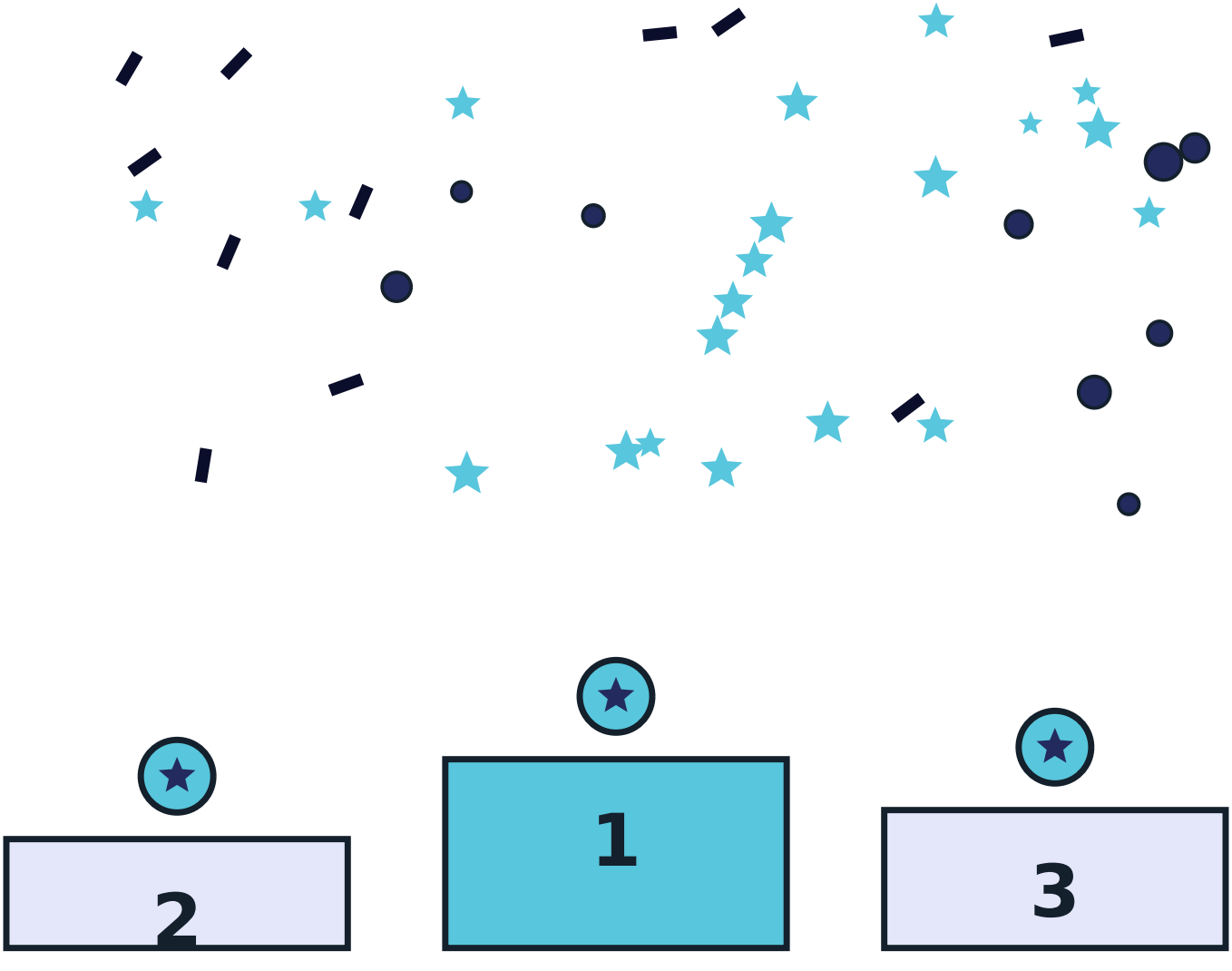
How many can you count? Write the number here: _____

My Favourite Part of Light Cycle Racing

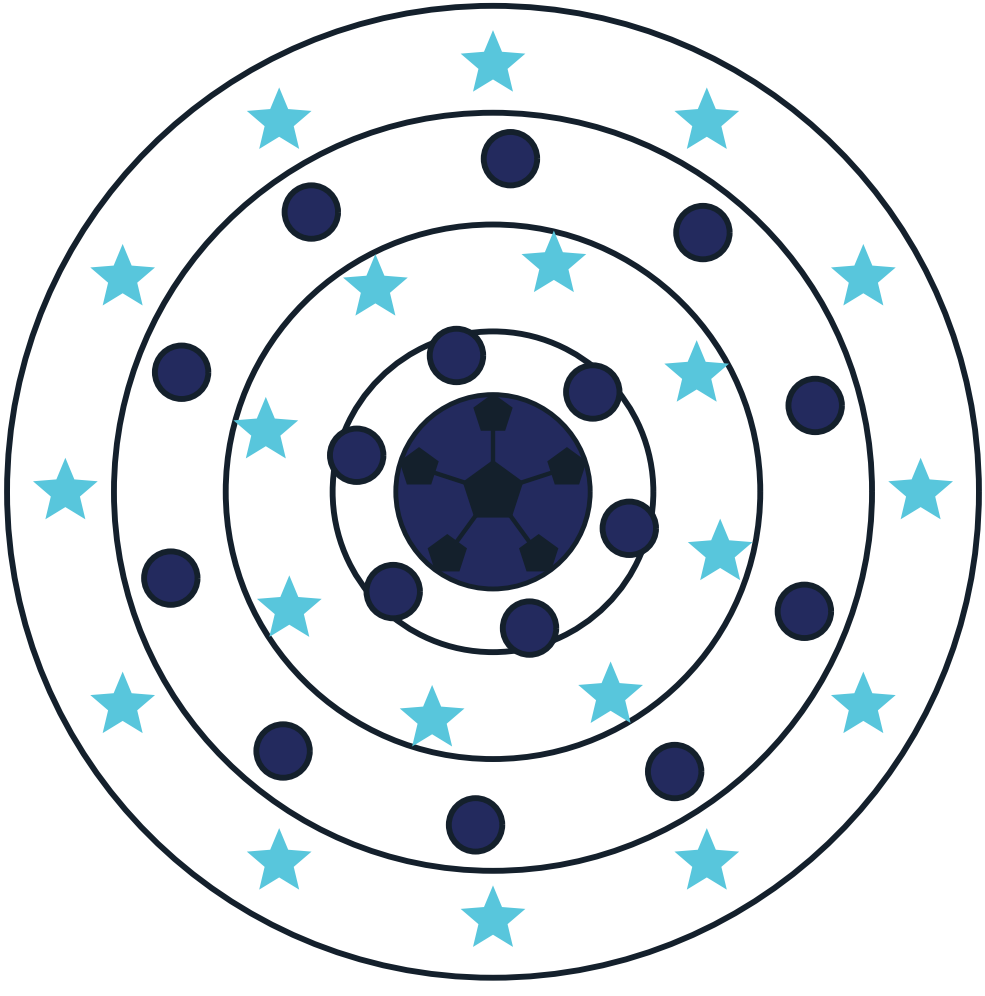
Gear Close-Up



Champions!



The Mandala of the Game



About This Book

Governing body: None — fictional sport. Laws edition the site's rules file follows: As defined in the film Tron (1982) and its Grid games. Everything in this book comes from Sport on Earth's own verified sport files — the same words you can read on the sport's page at Sport on Earth. The illustrations are original artwork drawn by computer for this book series. They are not pictures of real players, real teams or anybody else's characters.

More Books in the Family

- The Cartoon Book of Quidditch
- The Cartoon Book of Blitzball
- The Cartoon Book of Motorball
- The Cartoon Book of Podracing
- The Cartoon Book of Baseketball
- The Cartoon Book of Zero-G Athletics
- The Quidditch Colouring Book
- The Blitzball Colouring Book

My Notes

Light Cycle Racing

The Cartoon Book of Light Cycle Racing — a Sport on Earth Book.

Text from Sport on Earth's verified sport files. Illustrations: original programmatic artwork created for this series, including the site's own sport mark. No copyrighted characters, team logos or player likenesses appear in this book.

Collect the whole shelf: a cartoon book and a colouring book for every one of the 442 sports and games on Sport on Earth.

