THE CARTOON BOOK OF

FIGURE AND SPEED SKATING



WINTER

SPORT ON EARTH

Sport on Earth Books · The Water & winter Family

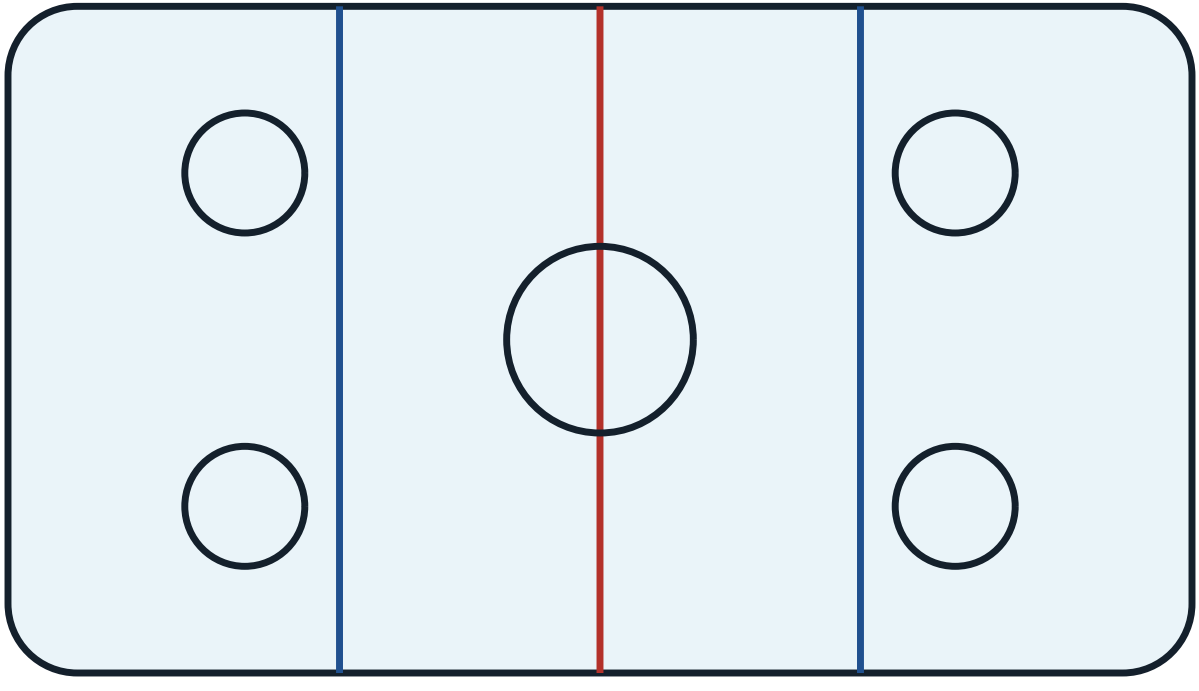
Original illustrations · No characters were copied in the making of this book

Meet Figure and Speed Skating!

Judged artistic skating and timed racing on ice.



Where It Is Played



The Gear



Meet the Water & winter Family

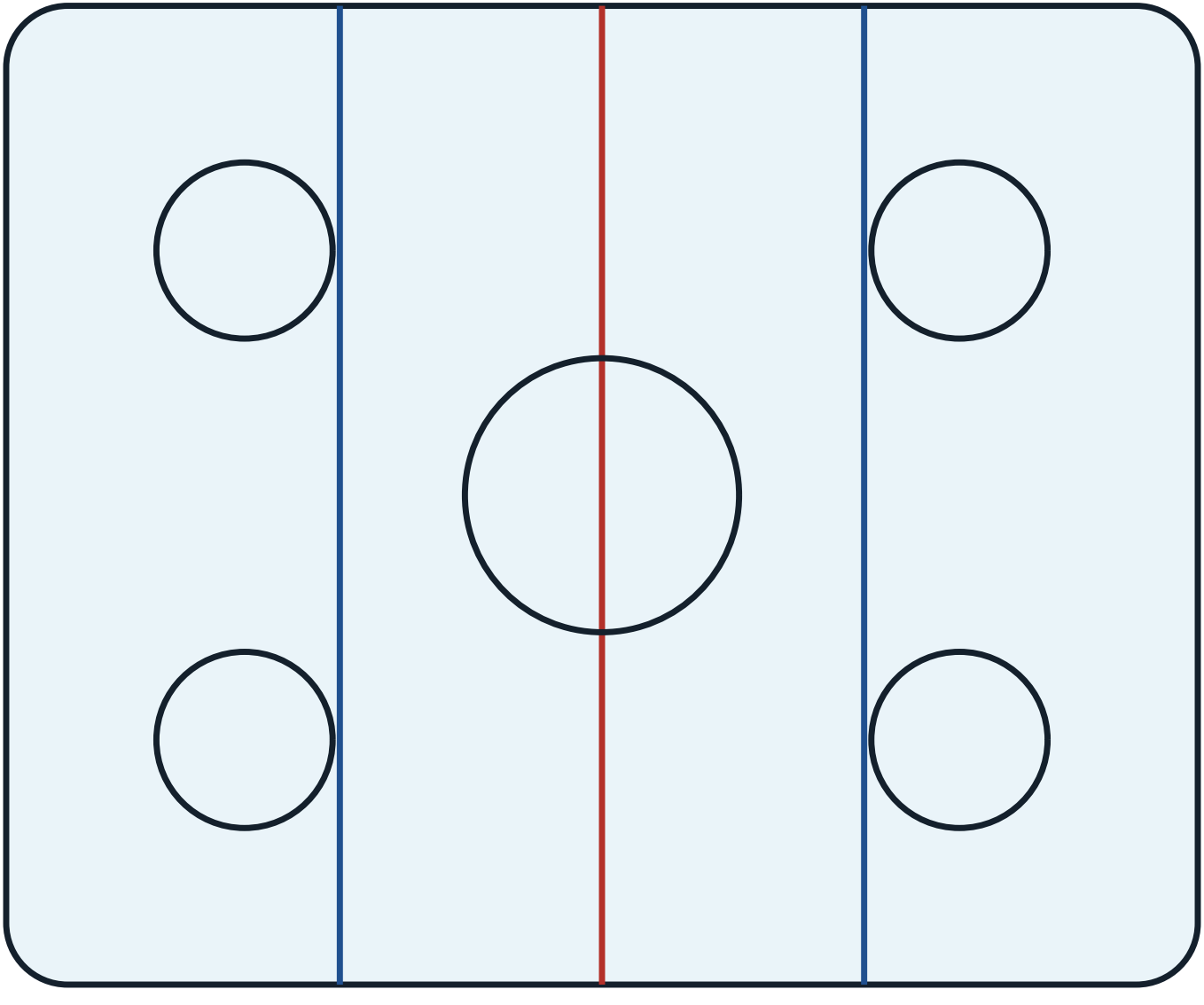
- Surfing — Ride ocean waves on a board; judges score maneuvers, speed, and flow on the best waves.
- Ice Hockey — Skate and pass a puck to score in the opposing net. Six per side, three periods of 20 minutes.
- Water Polo — Seven-a-side ball game in deep water.
- Sailing — Racing under wind power, from dinghies to the America's Cup.
- Alpine Skiing and Snowboarding — Downhill racing on FIS World Cup circuits.
- Cross-Country Skiing — Distance skiing over rolling terrain.

How to Play

Skating's two halves have opposite stories: figure skating executed its judging system after a scandal; speed skating's great change was an equipment revolution it chose NOT to ban.



The Playing Area



Good to Know

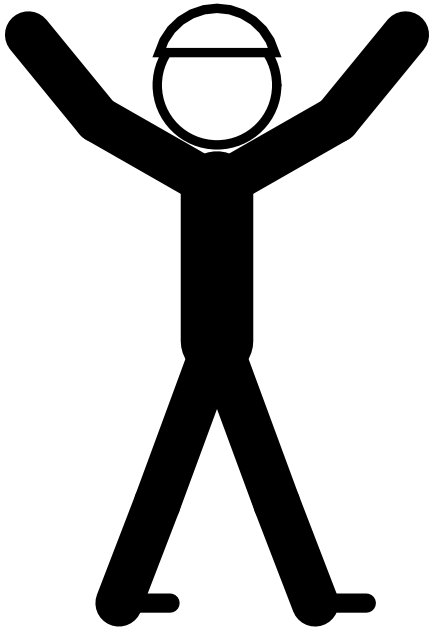
Moments That Shaped the Game

- 2004 — The 6.0 System Dies (the IJS): The International Judging System (adopted 2003–04, first used at the 2004 Worlds/Olympics cycle): every element has a pu.
- 1997–98 (adopted, not banned) — The Clap Skate: Dutch biomechanists (Vrije Universiteit Amsterdam) hinged the blade so the heel lifts while the toe stays on the ice — t.

Rules That Changed the Game

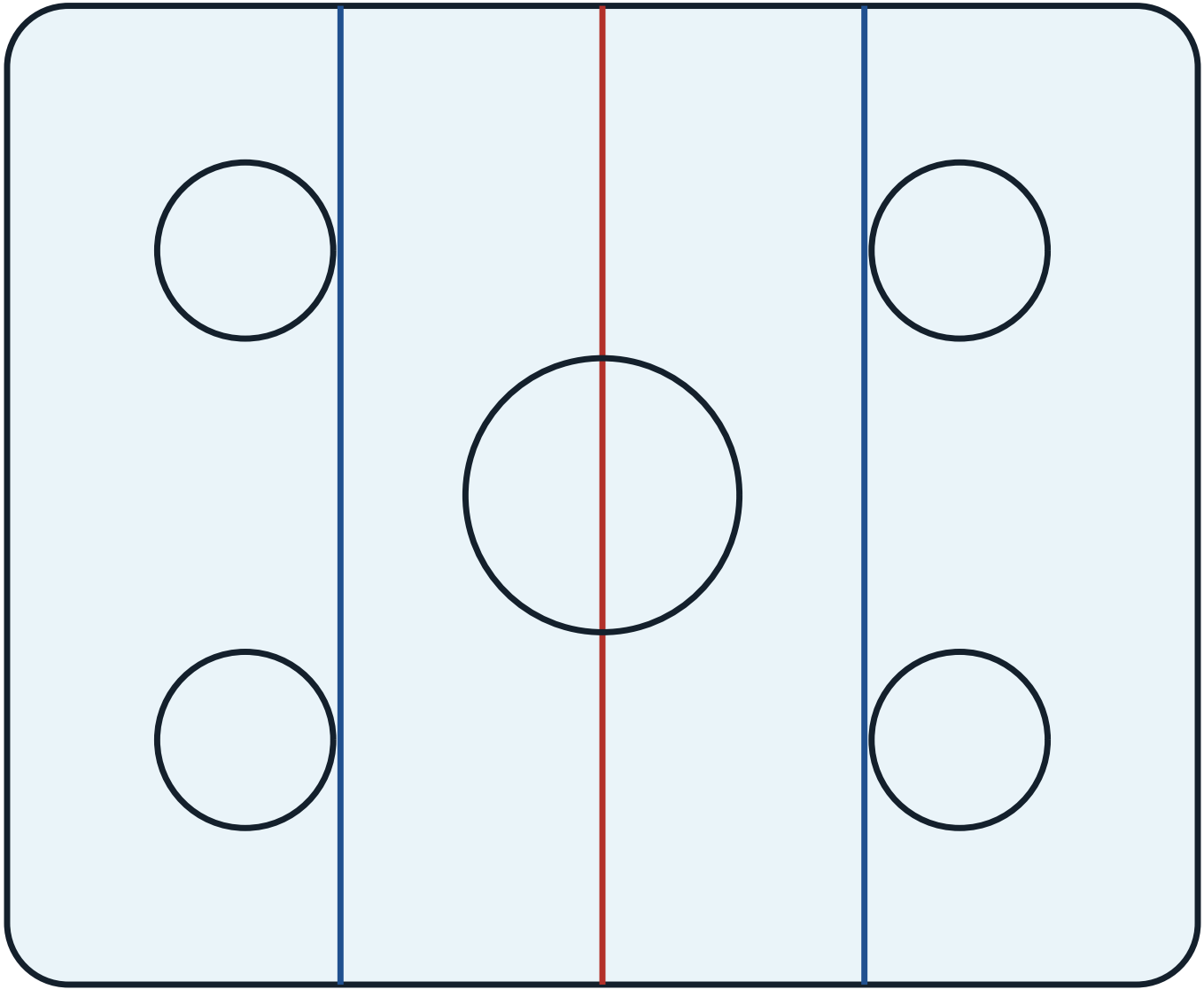
- 2004 — The 6.0 System Dies (the IJS): Modern skating is visibly the IJS's creature: programmes are element portfolios engineered for base value (the quad era is arithme.
- 1997–98 (adopted, not banned) — The Clap Skate: Every elite speed skater claps; the fixed blade is a museum piece, and the event's times dropped so completely that pre-1998 recor.

Colour the Action

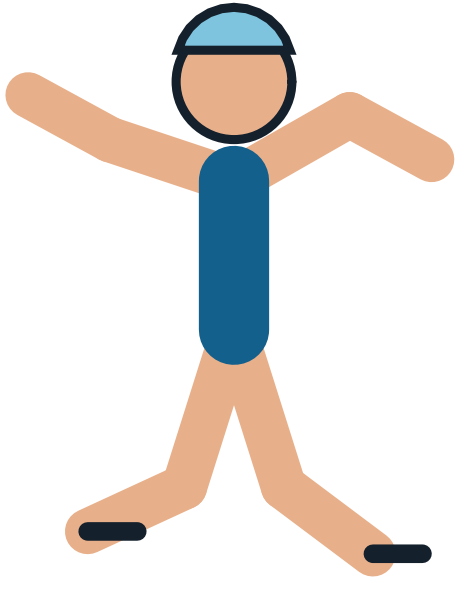


Psst — this page is a colouring page!

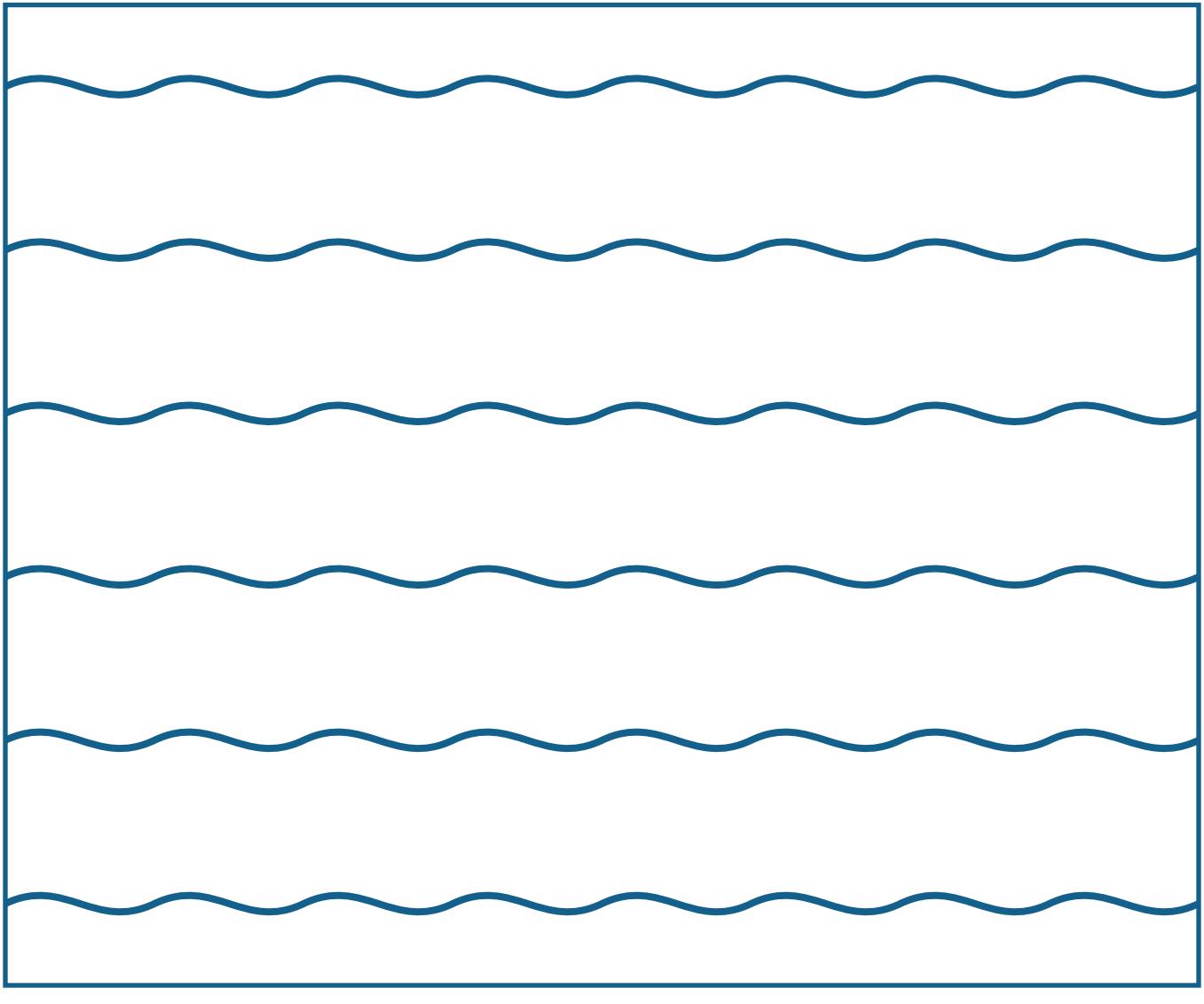
The Sport Today



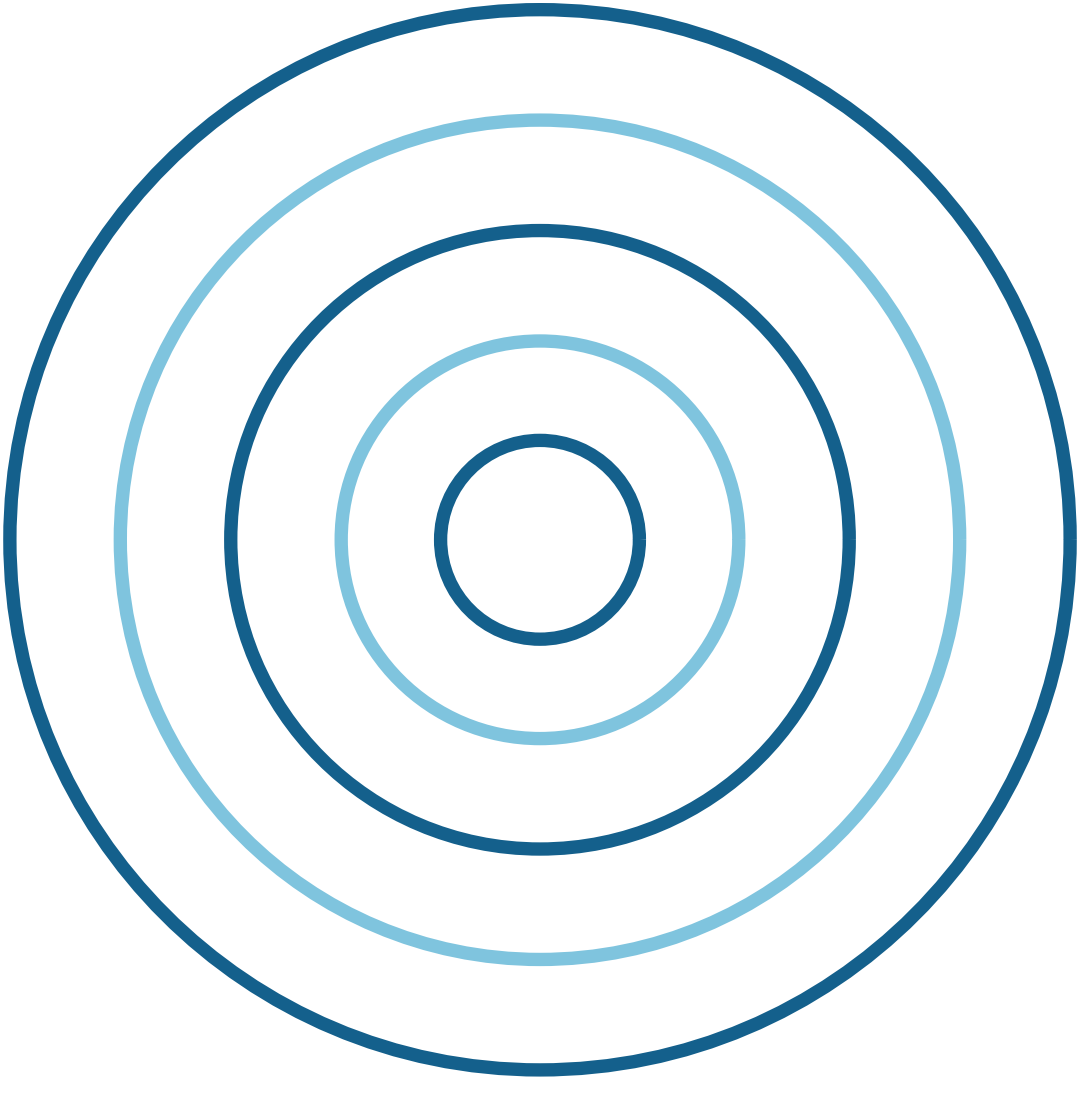
At School and College



Play It Near You



Through the Year

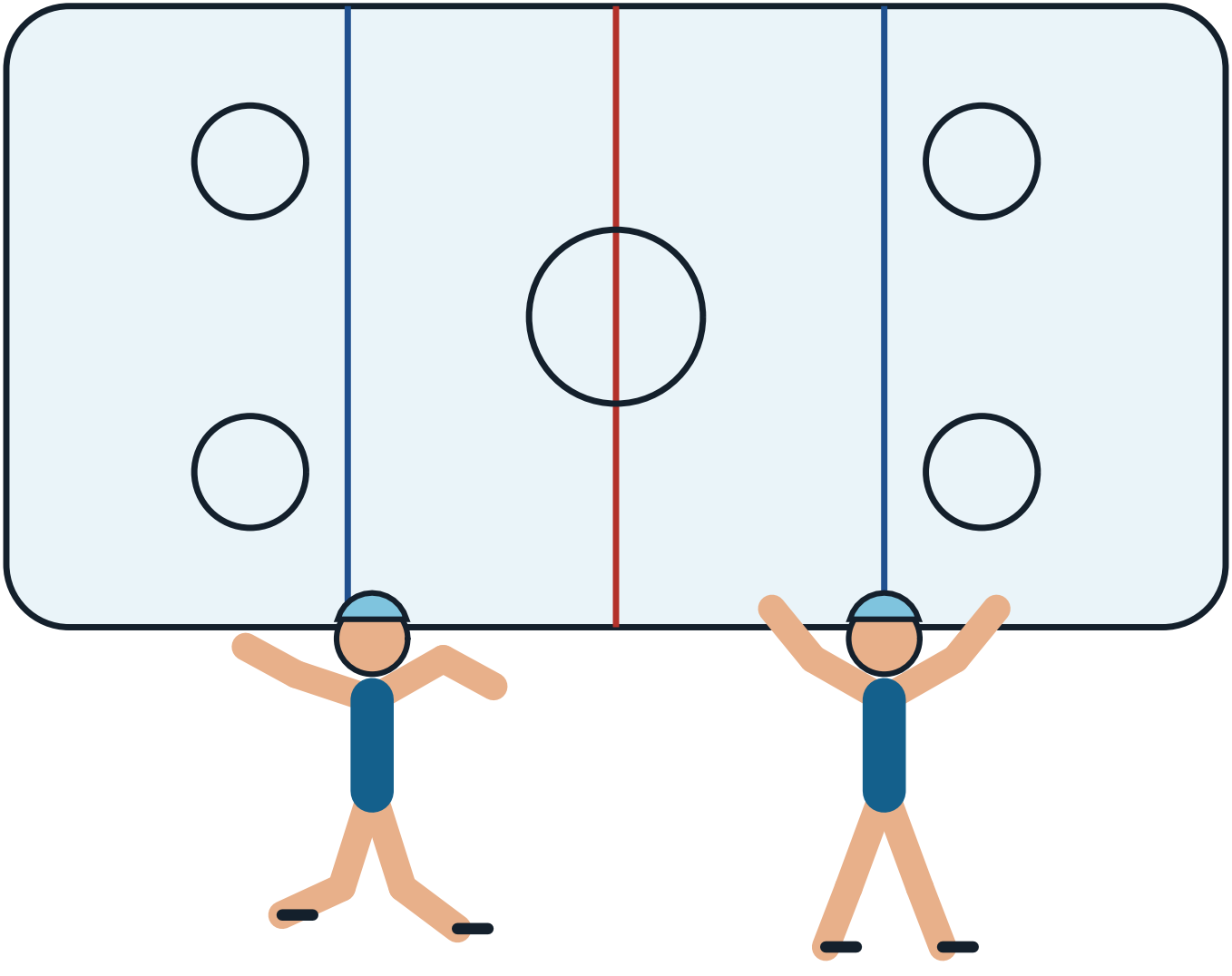


The Water & winter Family

Every sport belongs to a family of games that share its shapes and skills. Here are some of this book's closest relatives — each with a cartoon book and a colouring book of its own.

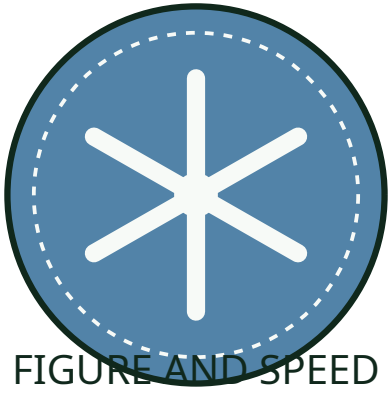
- Surfing — Ride ocean waves on a board; judges score maneuvers, speed, and flow on the best waves.
- Ice Hockey — Skate and pass a puck to score in the opposing net. Six per side, three periods of 20 minutes.
- Water Polo — Seven-a-side ball game in deep water.
- Sailing — Racing under wind power, from dinghies to the America's Cup.
- Alpine Skiing and Snowboarding — Downhill racing on FIS World Cup circuits.

Game Day!



The Sport on Earth Mark

Every sport on Sport on Earth carries its own original mark, drawn for the site. Here is this sport's.



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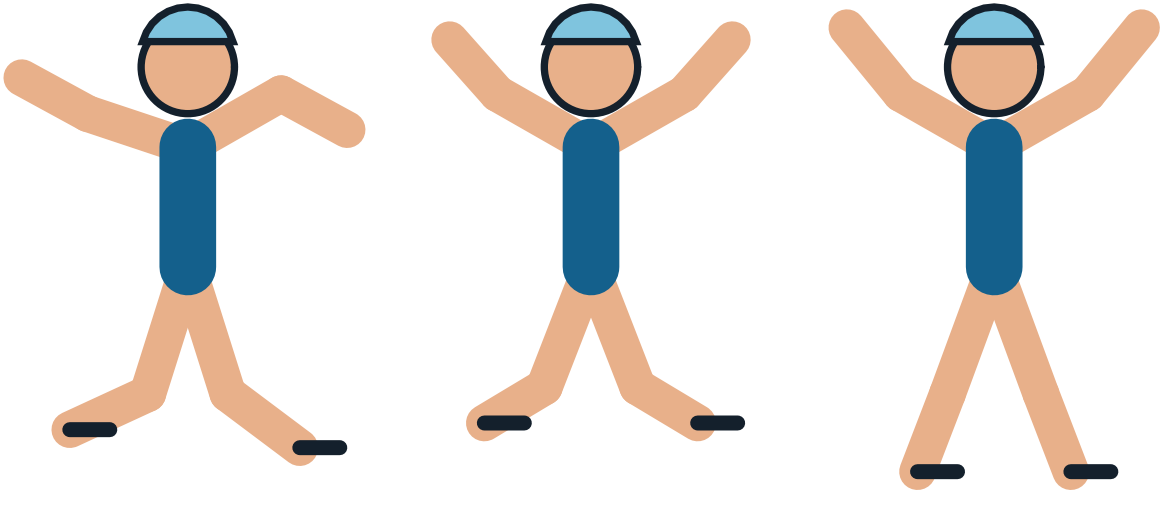
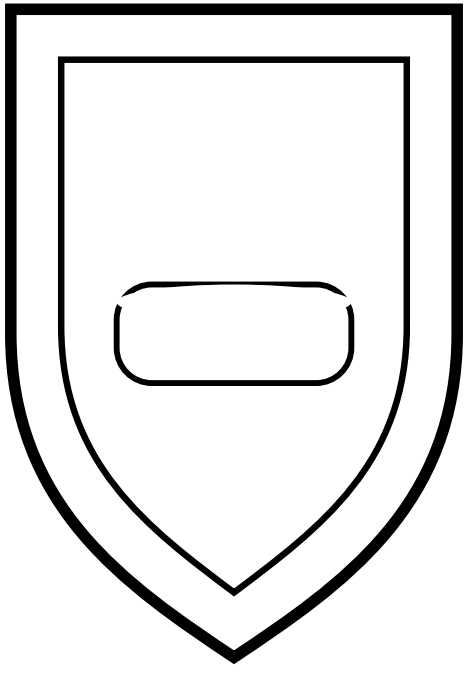
Moves of the Game



Design a Badge

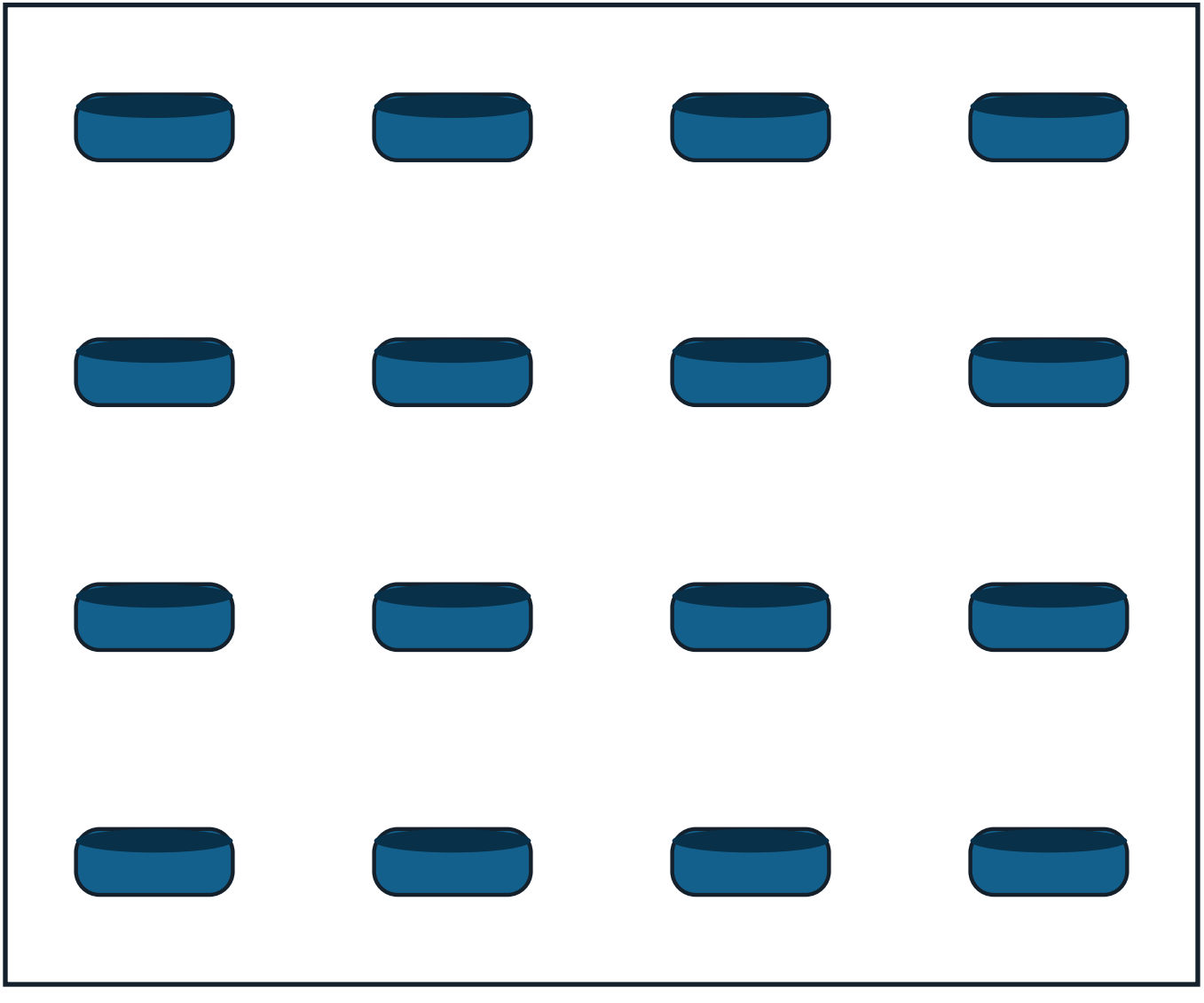


Draw and colour a badge for your own team.

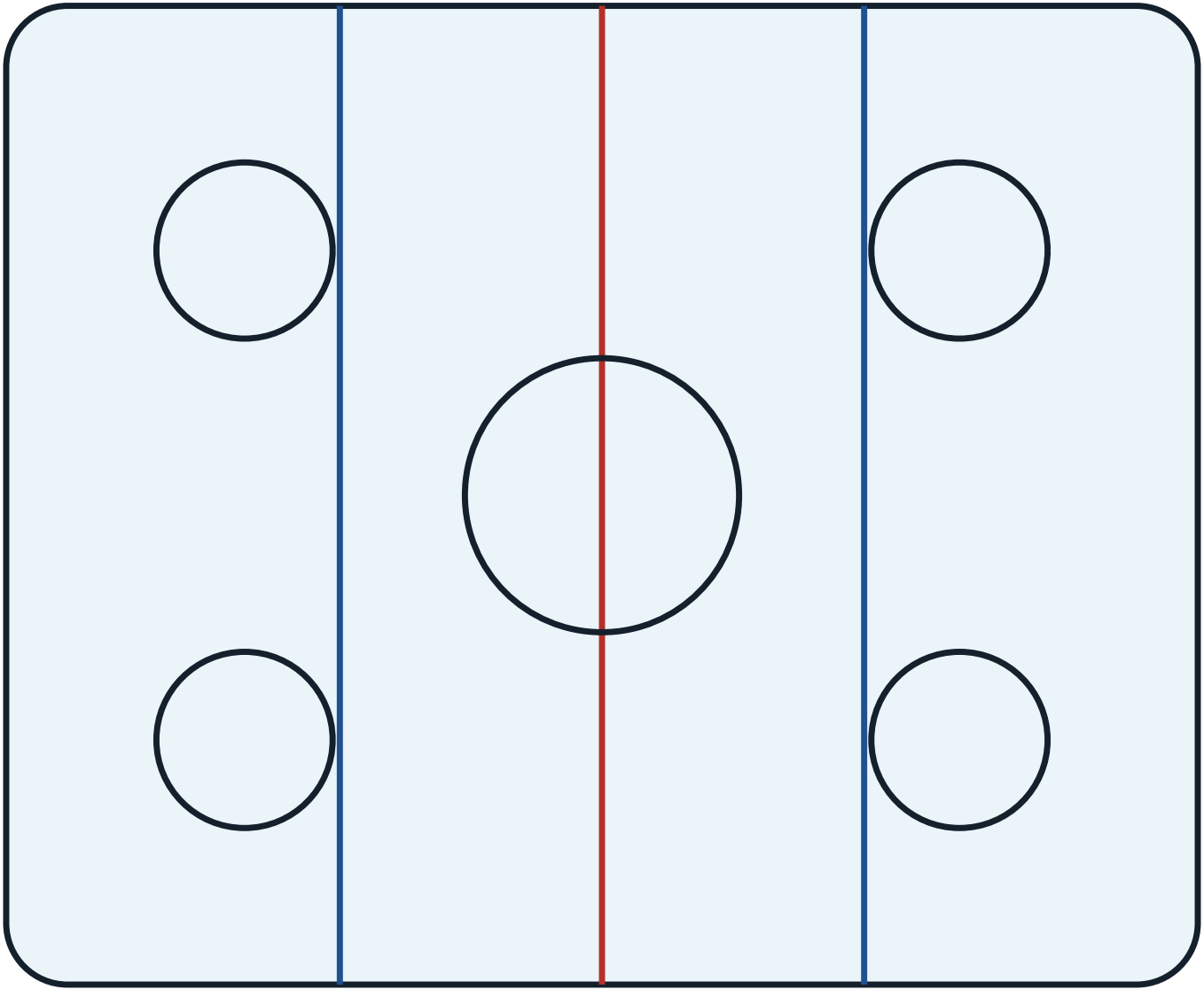
The Gear Parade



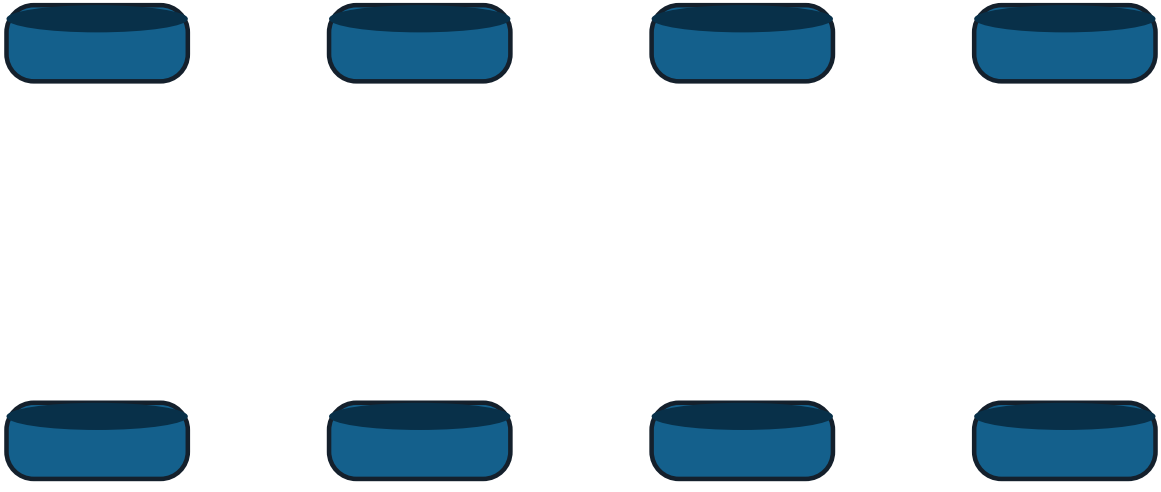
Pattern Play



The Arena From Above



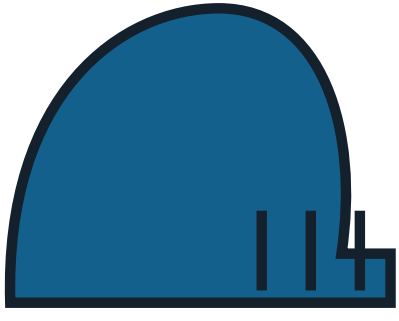
Count the Balls!



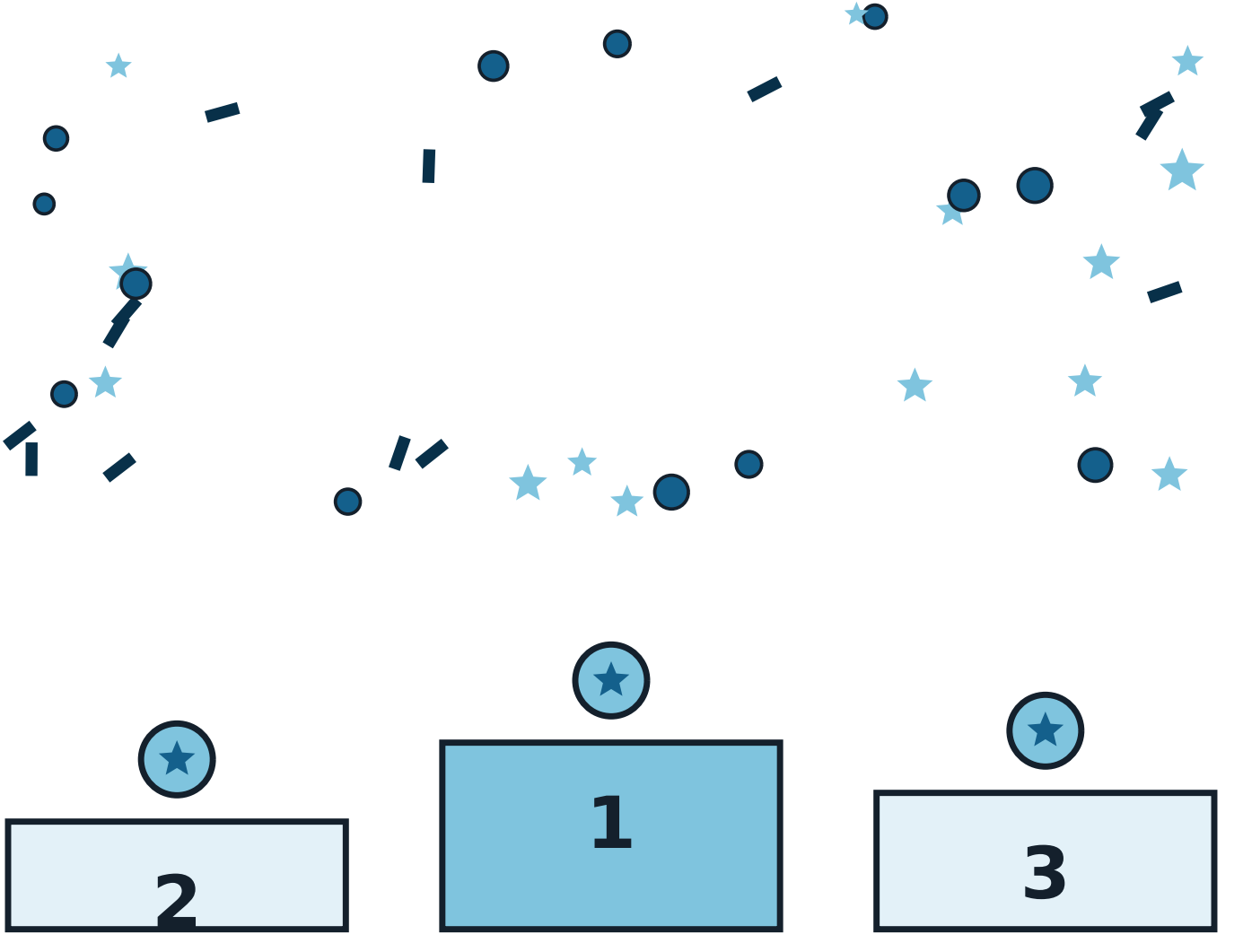
How many can you count? Write the number here: _____

My Favourite Part of Figure and Speed Skating

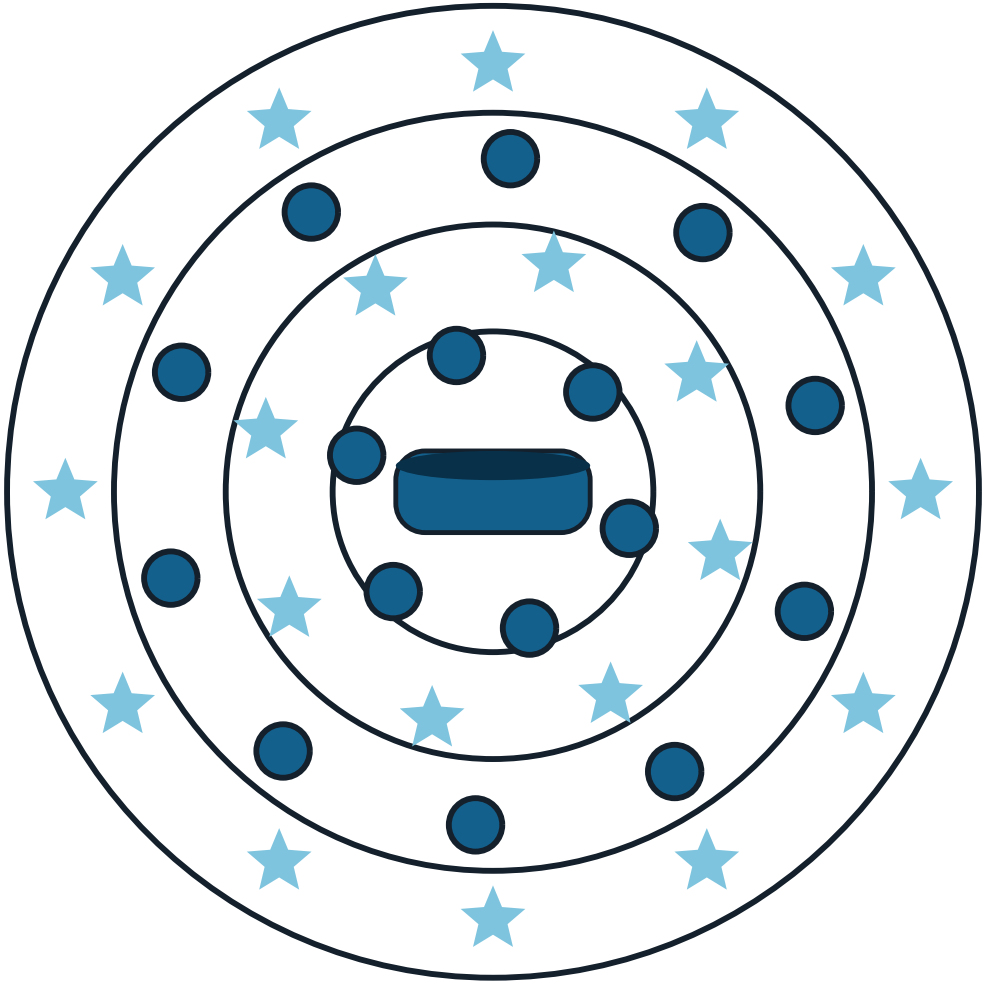
Gear Close-Up



Champions!



The Mandala of the Game



About This Book

Rule-change history: ISU records: 2004 International Judging System adoption after the 2002 Salt Lake City scandal; clap skate history (1998 Nagano).. Everything in this book comes from Sport on Earth's own verified sport files — the same words you can read on the sport's page at Sport on Earth. The illustrations are original artwork drawn by computer for this book series. They are not pictures of real players, real teams or anybody else's characters.

More Books in the Family

- The Cartoon Book of Surfing
- The Cartoon Book of Ice Hockey
- The Cartoon Book of Water Polo
- The Cartoon Book of Sailing
- The Cartoon Book of Alpine Skiing and Snowboarding
- The Cartoon Book of Cross-Country Skiing
- The Surfing Colouring Book
- The Ice Hockey Colouring Book

My Notes

Figure and Speed Skating

The Cartoon Book of Figure and Speed Skating — a Sport on Earth Book.

Text from Sport on Earth's verified sport files. Illustrations: original programmatic artwork created for this series, including the site's own sport mark. No copyrighted characters, team logos or player likenesses appear in this book.

Collect the whole shelf: a cartoon book and a colouring book for every one of the 442 sports and games on Sport on Earth.

